

Thurs Jan 31

Theorem (Samuelson, 1940) :

Only three spheres admit a topological group structure:

$$S^0 = O(1) = \{\pm 1\} = \{x \in \mathbb{R} : |x| = 1\}$$

$$S^1 = SO(2) = U(1) = \{z \in \mathbb{C} : |z| = 1\}$$

$$S^3 = SU(2) = Sp(1) = \{q \in H : |q| = 1\}.$$

That's All!

Today we will discuss  $S^3$ .

Recall the algebra of quaternions

$$H = \left\{ \begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix} : \alpha, \beta \in \mathbb{C} \right\}$$

with "absolute value"  $|q|^2 = \det(q)$

and "conjugation"  $q^* = \bar{q}^t$



Note that

$$gg^* = \begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix} \begin{pmatrix} \bar{\alpha} & -\beta \\ \bar{\beta} & \alpha \end{pmatrix}$$

$$= \begin{pmatrix} \alpha\bar{\alpha} + \beta\bar{\beta} & 0 \\ 0 & \alpha\bar{\alpha} + \beta\bar{\beta} \end{pmatrix}$$

$$= (\alpha\bar{\alpha} + \beta\bar{\beta}) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$= |g|^2 \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

As we saw, this implies that the group of unit quaternions is

$$\mathfrak{Sp}(1) = \mathrm{SU}(2)$$

Recall the Real structure of  $\mathbb{H}$

$$a\hat{i} + b\hat{j} + c\hat{k} + d\hat{l} =$$

$$a \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + b \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} + c \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} + d \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}$$

$$\text{So } \mathbb{H} = \left\{ a\hat{i} + b\hat{j} + c\hat{j} + d\hat{k} : a, b, c, d \in \mathbb{R} \right\}$$

$$= \mathbb{R}^4$$

with relations

$$\hat{i}^2 = \hat{j}^2 = \hat{k}^2 = \hat{i}\hat{j}\hat{k} = -\hat{1}$$

Note that

$$|a\hat{i} + b\hat{i} + c\hat{j} + d\hat{k}| = a^2 + b^2 + c^2 + d^2$$

$$= \|(a, b, c, d)\|_{\mathbb{R}^4}^2$$

$$\Rightarrow \mathbb{H} = \mathbb{R}^4 \text{ geometrically.}$$

Note that  $\text{Sp}(1) = \text{SU}(2)$  acts on  
 $\mathbb{H} = \mathbb{R}^4$  by isometries:

$$\text{Given } u \in \text{Sp}(1), \text{ let } \mathbb{H} \xrightarrow{u} \mathbb{H}$$

$$q \mapsto u^{-1}qu.$$

$$\text{Then } |u^{-1}pu - u^{-1}qu| = |u^{-1}(p-q)u|$$

$$= \underbrace{|u^{-1}|}_{1} \underbrace{|(p-q)|}_{1} \underbrace{|u|}_{1} = |p-q|.$$



We get a group homomorphism

$$Sp(1) \longrightarrow O(4)$$

Q: Surjective, Injective?

No

No

More subtly,  $Sp(1)$  acts on  $\mathbb{R}^3$   
by isometries.

$$\begin{aligned} \text{Think } \mathbb{H} = \mathbb{R}^4 &= \mathbb{R} \oplus \mathbb{R}^3 \\ &= \langle 1 \rangle \oplus \underbrace{\langle i, j, k \rangle}_{\text{Imaginary quaternions}} \end{aligned}$$

We identify

$$\begin{aligned} \mathbb{R}^3 &= \{ ai + bj + ck : a, b, c \in \mathbb{R} \} \\ &= R^+ = R1^\perp \end{aligned}$$

Note the action  $Sp(1) \curvearrowright \mathbb{R}^4$   
stabilizes the scalar subspace

$$t \in Sp(1), r \in R \Rightarrow t^{-1}rt = rt^{-1}t = r,$$

Since  $\mathrm{Sp}(1)$  acts by isometries, it also stabilizes the orthogonal complement  $\mathbb{R}^3 = \mathbb{R}^\perp$ .

We get a group homomorphism

$$\mathrm{Sp}(1) \rightarrow \mathrm{O}(3)$$

Describe it!

First note that  $\mathbb{R}^3$  is NOT closed under multiplication. Given  $\vec{u}, \vec{v} \in \mathbb{R}^3$

$$\vec{u} = u_1 \mathbf{i} + u_2 \mathbf{j} + u_3 \mathbf{k}$$

$\vec{v} = v_1 \mathbf{i} + v_2 \mathbf{j} + v_3 \mathbf{k}$ , we have

$$\vec{u} \vec{v} = -u_1 v_1 + u_1 v_2 \mathbf{k} - u_1 v_3 \mathbf{j}$$

$$-u_2 v_1 \mathbf{k} - u_2 v_2 \mathbf{i} + u_2 v_3 \mathbf{j}$$

$$+ u_3 v_1 \mathbf{j} - u_3 v_2 \mathbf{i} - u_3 v_3 \mathbf{k}$$

$$= -(u_1 v_1 + u_2 v_2 + u_3 v_3)$$

$$+ [(u_2 v_3 - u_3 v_2) \mathbf{i} + (u_3 v_1 - u_1 v_3) \mathbf{j} + (u_1 v_2 - u_2 v_1) \mathbf{k}]$$

$$= -\vec{u} \cdot \vec{v} + \vec{u} \times \vec{v}$$

↗

scalar part

↖

vector part,

[ Remark: This is the origin of dot and cross product. Before  $\mathbb{R}^3$  was a "vector space", it was the space of imaginary quaternions. ]

Corollary: For all  $\vec{u} \in \mathbb{R}^3$  we have

$$\begin{aligned}\vec{u}^2 &= \vec{u} \cdot \vec{u} = -\vec{u} \cdot \vec{u} + \vec{u} \times \vec{u} \\ &= -\|\vec{u}\|^2 \in \mathbb{R}\end{aligned}$$

If  $\vec{u} \in \mathbb{R}^3 \cap S_p(1)$

$$\vec{u}^2 = -\|\vec{u}\|^2 = -1$$

[ Remark: If  $\mathbb{H}$  were a field, the equation  $x^2 + 1 = 0$  would have  $\leq 2$  solutions. Instead it has uncountably many:

$$\mathbb{R}^3 \cap S_p(1) = S^2$$

## The Polar Form of $\mathrm{Sp}(1)$ :

Given  $t \in \mathrm{Sp}(1)$  let

$$\begin{aligned} t &= t_0 + \vec{e} \\ &= a\mathbf{i} + (b\mathbf{i} + c\mathbf{j} + d\mathbf{k}) \end{aligned}$$

$$\begin{aligned} \text{Since } |t|^2 &= a^2 + b^2 + c^2 + d^2 \\ &= t_0^2 + \|\vec{e}\|^2 = 1 \end{aligned}$$

we conclude that

$$(t_0, \|\vec{e}\|) = (\cos\theta, \sin\theta) \text{ for some } \theta \in \mathbb{R}$$

$$\text{and hence } t = \cos\theta + \frac{\vec{e}}{\|\vec{e}\|} \sin\theta$$

In other words, every  $t \in \mathrm{Sp}(1)$  has a polar form

$$t = \cos\theta + \vec{u} \sin\theta$$

where  $\vec{u} \in \mathbb{R}^3$  and  $\|\vec{u}\| = 1$ .  
(and hence also  $\vec{u}^2 = -1$ ).

Finally we have

Theorem: If  $t = \cos \theta + \vec{u} \sin \theta \in \mathrm{Sp}(1)$ ,  
then the isometry  $\mathbb{R}^3 \rightarrow \mathbb{R}^3$  defined  
by  $\vec{v} \mapsto t^{-1} \vec{v} t$  is just

Rotation around axis  $\vec{u}$  by  $2\theta$

Proof: First observe that  $t$  fixes  
the line  $\mathbb{R}\vec{u} \subseteq \mathbb{R}^3$ :

$$\begin{aligned} t^{-1} \vec{u} t &= (\cos \theta - \vec{u} \sin \theta) \vec{u} (\cos \theta + \vec{u} \sin \theta) \\ &= (\vec{u} \cos \theta - \vec{u}^2 \sin \theta) (\cos \theta + \vec{u} \sin \theta) \\ &= \vec{u} (\cos^2 \theta + \sin^2 \theta) + \sin \theta \cos \theta + \vec{u}^2 \sin \theta \cos \theta \\ &= \vec{u} \quad // \end{aligned}$$

Now let  $\{\vec{u}, \vec{v}, \vec{w}\}$  be an orthonormal basis for  $\mathbb{R}^3$  with  $\vec{w} = \vec{u} \times \vec{v}$ .  
Since  $\vec{u} \cdot \vec{v} = \vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w}$ , we have

$$\vec{u}^2 = \vec{v}^2 = \vec{w}^2 = \vec{u} \cdot \vec{v} \cdot \vec{w} = -1$$

We claim that  $t$  acts on the plane

$$\{r_1 \vec{v} + r_2 \vec{w} : r_1, r_2 \in \mathbb{R}\} = R\vec{u}^\perp$$

by  $\begin{pmatrix} r_1 \\ r_2 \end{pmatrix} \mapsto \begin{pmatrix} \cos 2\theta & -\sin 2\theta \\ \sin 2\theta & \cos 2\theta \end{pmatrix} \begin{pmatrix} r_1 \\ r_2 \end{pmatrix}$ .

Enough to check the basis  $\vec{v}, \vec{w}$ :

$$t^{-1} \vec{v} t = (\cos \theta - \vec{u} \cdot \vec{v} \sin \theta) \vec{v} (\cos \theta + \vec{u} \cdot \vec{v} \sin \theta)$$

$$= (\vec{v} \cos \theta - \vec{u} \vec{v} \sin \theta)(\cos \theta + \vec{u} \cdot \vec{v} \sin \theta)$$

$$= \overset{\vec{v}}{\cancel{\vec{v}}} \cos^2 \theta - \overset{-\vec{u} \vec{v}}{\cancel{\vec{v}}} \sin \theta \cos \theta + \overset{\vec{v}}{\cancel{\vec{v}}} \sin \theta \cos \theta - \overset{-\vec{u} \vec{v}}{\cancel{\vec{v}}} \sin^2 \theta$$

$$= \vec{v} \cos^2 \theta - 2 \overset{\vec{v}}{\cancel{\vec{v}}} \sin \theta \cos \theta + \overset{-1}{\vec{v}^2} \vec{v} \sin^2 \theta.$$

$$= \vec{v} (\cos^2 \theta - \sin^2 \theta) - 2 \overset{\vec{v}}{\cancel{\vec{v}}} \sin \theta$$

$$= \vec{v} \cos 2\theta - \overset{\vec{v}}{\cancel{\vec{v}}} \sin 2\theta$$

///

Similarly,

$$t^{-1} \vec{w} t = \vec{w} \sin 2\theta + \overset{\vec{w}}{\cancel{\vec{w}}} \cos 2\theta.$$

✓

This action gives a surjective hom.

$$Sp(1) \rightarrow SO(3)$$

Kernel?

Note that rotation around  $\vec{u}$  by  $2\theta$  corresponds to

$$t = \cos \theta + \vec{u} \sin \theta$$

$$\begin{aligned} \text{and } & \cos(\theta + \pi) + \vec{u} \sin(\theta + \pi) \\ &= -\cos \theta - \vec{u} \sin \theta \\ &= -t \end{aligned}$$

and no other element of  $Sp(1)$ .

(Easy to see  $(-t)^{-1} \nmid (-t) = t^{-1} \nmid t$ )

Hence the kernel is  $\{\pm 1\}$ .

$\implies$

$$SO(3) \approx \frac{Sp(1)}{\{\pm 1\}} = \frac{S^3}{\{\pm 1\}} = RP^3$$

identify antipodal  
points