

Thurs Oct 18

Recall the definition of group action:

Say group G "acts on" set X if

$$(1) \quad 1(x) = x \quad \forall x \in X$$

(identity element acts like identity map)

$$(2) \quad g(h(x)) = (gh)(x) \quad \forall g, h \in G, x \in X$$

(composition acts like group operation).

DEF: Let $GL_n(\mathbb{F})$ act on $M_{n,n}(\mathbb{F})$ by

$$P(A) := PAP^t \text{ "congruence"}$$

It's an action because

$$\begin{aligned} P(Q(A)) &= P(QAQ^t) \\ &= P(QAQ^t)P^t \\ &= (PQ)A(PQ)^t = (PQ)(A). \end{aligned}$$

The action restricts to symmetric matrices:

$$\begin{aligned} (P(A))^t &= (PAP^t)^t \\ &= (P^t)^t A^t P^t \\ &= PAP^t = P(A). \end{aligned}$$

Orbits = equivalence classes of
bilinear forms.

Q: Can we describe/ classify the orbits?

Theorem: If \mathbb{F} is algebraically closed (or even just quadratically closed, i.e. every element has a square root) and $\text{char } \mathbb{F} \neq 2$ then $\forall A \in \text{Mat}_n(\mathbb{F})$ with $A^t = A \exists P \in \text{GL}_n(\mathbb{F})$ such that

$$PAP^t = \left(\begin{array}{c|c} I & 0 \\ \hline 0 & 0 \end{array} \right) \underbrace{\quad}_{\text{in}} \underbrace{\quad}_{p} \left\{ \underbrace{\quad}_{z} \right\}^P$$

Thus:

$$\begin{matrix} \text{orbits of} \\ \text{symmetric forms} \end{matrix} \iff (p, z) \in \mathbb{Z}_{>0}^2 \text{ with } p+z=n.$$

Proof: By the Structure Theorem $\exists P \in \text{GL}_n(\mathbb{F})$ with

$$PAP^t = \left(\begin{array}{c|c} D & 0 \\ \hline 0 & 0 \end{array} \right) \underbrace{\quad}_{\text{in}} \underbrace{\quad}_{p} \left\{ \underbrace{\quad}_{z} \right\}^P$$

Where $D = \begin{pmatrix} a_1 & & 0 \\ a_2 & \ddots & \\ & \ddots & a_p \end{pmatrix}$, $a_i \neq 0 \forall i$.

Now let $S = \begin{pmatrix} \frac{1}{\sqrt{a_1}} & & 0 \\ \vdots & & 0 \\ & \frac{1}{\sqrt{a_p}} & \\ & 0 & I \end{pmatrix}$, which EXISTS,

Then

$$(SP)A(SP)^t = S(PAP^t)S^t = \begin{pmatrix} I & 0 \\ 0 & 0 \end{pmatrix}$$

These are inequivalent because $\dim(\text{rad})$ is intrinsic to the form.



Corollary: Over \mathbb{C} there is only one symmetric non-degenerate form, i.e. the "dot product" I .

Q: What about \mathbb{R} ?

Theorem: Given $A \in \text{Mat}_n(\mathbb{R})$ with $A^t = A$,
 $\exists P \in GL_n(\mathbb{R})$ such that

$$PAP^t = \left(\begin{array}{c|c|c} I & & \\ \hline & -I & \\ \hline & & 0 \end{array} \right) \begin{matrix} \} p \\ \} m \\ \} z \end{matrix}$$

$\underbrace{\quad}_{p} \quad \underbrace{\quad}_{m} \quad \underbrace{\quad}_{z}$

Thus:

$$\begin{matrix} \text{orbits of} \\ \text{symmetric forms} \end{matrix} \longleftrightarrow (\rho, m, z) \in \mathbb{Z}_{\geq 0}^3 \text{ with } \rho + m + z = 0.$$

Proof: By Structure Theorem $\exists P \in GL_n(\mathbb{R})$
 with

$$PAP^t = \left(\begin{array}{c|c|c} a_1 & & \\ \hline a_p & & \\ \hline a_{p+1} & & \\ \hline a_{p+m} & & \\ \hline a_{p+m+1} & & \\ \hline & & a_n \end{array} \right)$$

$$\begin{aligned} \text{where } a_1, \dots, a_p &> 0 \\ a_{p+1}, \dots, a_{p+m} &< 0 \\ a_{p+m+1}, \dots, a_n &= 0. \end{aligned}$$

Now let $s_i : i = \begin{cases} 1/\sqrt{a_i} & \text{if } a_i > 0 \\ 1/\sqrt{-a_i} & \text{if } a_i < 0 \\ 1 & \text{if } a_i = 0. \end{cases}$

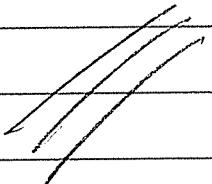
and $S = \begin{pmatrix} s_1 & & & \\ & s_2 & & \\ & & \ddots & \\ & & & s_n \end{pmatrix}$. Then.

$$(SP) A(SP)^t = S(PAP^t)S^t = \begin{pmatrix} I & & & \\ & -I & & \\ & & \ddots & \\ & & & 0 \end{pmatrix}.$$

The fact that these are inequivalent for different (p, m, z) is called "Sylvester's Law of Inertia" (1852).
 (proof omitted)



Notation: (p, m, z) is called the "inertia" or the "signature" of the form.



New Language: Quadratic Forms.

DEF: A quadratic form $Q(x) = Q(x_1, \dots, x_n)$
 $\in F[x_1, \dots, x_n]$ is a homogeneous polynomial
of degree 2, i.e.

$$Q(x) = \sum_{1 \leq i \leq j \leq n} a_{ij} x_i x_j, \quad a_{ij} \in F.$$

We can also think of it as a function

$$\begin{aligned} Q : F^n &\longrightarrow F \\ (x_1, \dots, x_n) &\longmapsto \sum_{i \leq j} a_{ij} x_i x_j \end{aligned}$$

The function satisfies

① $\forall \alpha \in F, \quad Q(\alpha x) = \alpha^2 Q(x).$

② If $\text{char } F \neq 2$, define

$$B(x, y) := \frac{1}{2} [Q(x+y) - Q(x) - Q(y)]$$

Note that $B(x, y) = B(y, x).$



Claim: $B: \mathbb{F}^n \times \mathbb{F}^n \rightarrow \mathbb{F}$ is bilinear

Proof: Note that

$$Q(x) = \sum_{i \leq j} a_{ij} x_i x_j = x^t A x$$

where $A = (A_{ij})$ and

$$A_{ij} = \begin{cases} a_{ii} & \text{if } i=j \\ a_{ij}/2 & \text{if } i < j \\ a_{ji}/2 & \text{if } i > j \end{cases}$$

The result follows. 

Example: $Q(x,y) = x^2 + 4xy + 3y^2$

can be written as

$$Q(x,y) = (x,y) \begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

Finally, note that

$$B(x,x) = \frac{1}{2} [Q(x+x) - Q(x) - Q(x)]$$

$$= \frac{1}{2} [Q(2x) - 2Q(x)]$$

$$= \frac{1}{2} [4Q(x) - 2Q(x)] = Q(x).$$

Summary: If $\text{char } F \neq 2$, \exists bijection

$$\left\{ \text{quadratic forms} \right\} \leftrightarrow \left\{ \text{symmetric bilinear forms} \right\}$$

$$Q(x) \longleftrightarrow B(x,y) := \frac{1}{2} [Q(x+y) - Q(x) - Q(y)]$$

$$Q(x) := B(x,x) \longleftrightarrow B(x,y)$$

Application: Conic Sections

Q: Given $a_{11}, a_{12}, a_{22}, b_1, b_2 \in \mathbb{R}$,
what does the zero locus

$$f(x_1, x_2) = a_{11}x_1^2 + 2a_{12}x_1x_2 + a_{22}x_2^2 + b_1x_1 + b_2x_2 + c = 0$$

look like in \mathbb{R}^2 ?

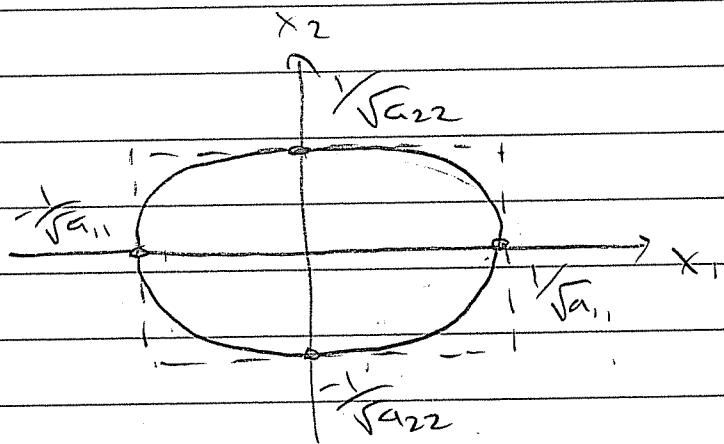
We know 3 cases

Ellipse

$$f(x_1, x_2)$$

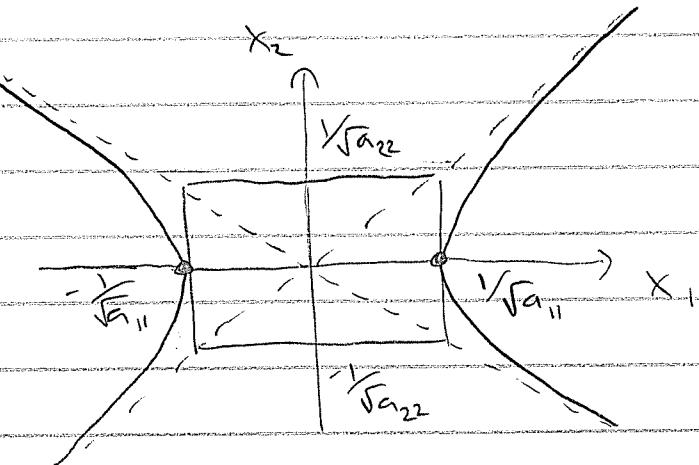
$$= a_{11}x_1^2 + a_{22}x_2^2 - 1$$

$$(a_{11}, a_{22} > 0)$$



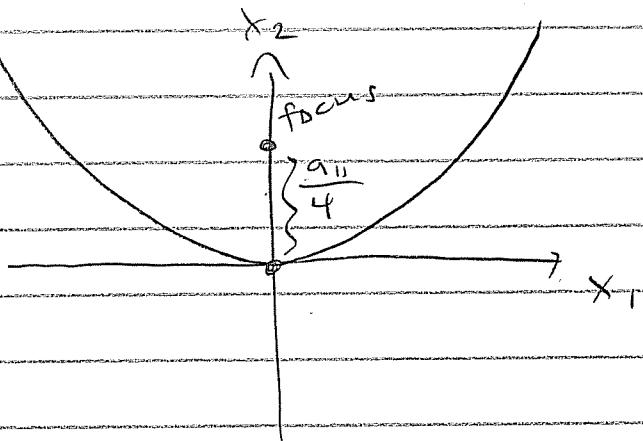
Hyperbola

$$f(x_1, x_2) = a_{11}x_1^2 - a_{22}x_2^2 - 1$$
$$(a_{11}, a_{22} > 0)$$



Parabola

$$f(x_1, x_2) = a_{11}x_1^2 - x_2$$
$$(a_{11} > 0)$$



In general, we can write

$$f(x) = x^t A x + B x + c$$

$$= (x_1, x_2)^t \begin{pmatrix} a_{11} & a_{12} \\ a_{12} & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + (b_1, b_2) \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + c$$

quadratic
form

Theorem : If $\det A \neq 0$ then $f(x) = 0$
 is "affinely equivalent" to an ellipse
 or hyperbola.

Proof : By Structure Theorem $\exists P \in GL_n(\mathbb{R})$
 such that $P^t A P$ is diagonal.
 Changing variables $Px' = x$ gives

$$f(x') = x'^t A' x' + B' x' + c$$

$$\text{where } A' = P^t A P \text{ and } B' = B P$$

Drop the primes to get

$$f(x) = a_{11} x_1^2 + a_{22} x_2^2 + b_1 x_1 + b_2 x_2 + c$$

Now "complete the squares" $x_i = \left(x'_i - \frac{b_i}{2a_{ii}} \right)$.

(This is a "translation" of the plane.)

Drop primes again to get

$$f(x) = a_{11} x_1^2 + a_{22} x_2^2 + c$$

If $c = 0$ we get a single point, so
 let $c \neq 0$ and scale to get

$$f(x) = a_{11} x_1^2 + a_{22} x_2^2 - 1$$

If $a_{11}, a_{22} < 0$ the focus is \emptyset

So assume $a_{11} \geq 0$.

Then

$a_{22} > 0 \Rightarrow$ ellipse

$a_{22} < 0 \Rightarrow$ hyperbola



The cases $\det A = 0$ are "degenerate"

(Things are cleaner in projective space
and over an alg. closed field, ...)

Remark: The classification works
in any dimension

$$f(x) = x^t A x + B x + c.$$

In \mathbb{R}^3 : for $\det A \neq 0$,

sign. of A

(1, 1, 1)

(1, 1, -1)

(1, -1, -1)

shape

ellipsoid

one sheet hyperboloid

two sheet hyperboloid.

↑

Sylvester.

Tues Oct 23

Appendix from last class.

Q: Why is a degree 2 poly $f(x,y) \in \mathbb{R}[x,y]$ called a "conic section"?

Let $f(x,y) = ax^2 + bxy + cy^2 + dx + ey + f$.

Then we can write $f(x,y) = 0$ as

$$(x,y) \begin{pmatrix} a & b/2 \\ b/2 & c \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + (d, e) \begin{pmatrix} x \\ y \end{pmatrix} + f = 0.$$

as we did last time. But this is much cleaner if we "homogenize":

$$F(x,y,z) := z^2 f\left(\frac{x}{z}, \frac{y}{z}\right)$$

$$= ax^2 + bxy + cy^2 + dxz + eyz + fz^2.$$

"homogeneous of degree 2"

i.e.

$$F(x,y,z) = (x,y,z) \begin{pmatrix} a & b/2 & d/2 \\ b/2 & c & e/2 \\ d/2 & e/2 & f \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$= \mathbf{x}^T \mathbf{M} \mathbf{x}.$$

We have $f(x, y) = 0 \iff$

$$F(x, y, z) = 0 \text{ and } z = 1$$

$$\downarrow D.$$

$$x^T M x = 0 \text{ and } x^T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 1.$$

By structure theorem $\exists P \in GL_n(\mathbb{R})$ with
 $P^T M P = D$ diagonal. Change coordinates
to $x = Px'$. Then

$$x^T M x = 0 \text{ and } x^T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 1$$

$$\downarrow C$$

$$x'^T D x' = 0 \text{ and } x'^T \left(P^T \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right) = 1.$$

We know $D = \begin{pmatrix} 0 & & \\ & 0 & \\ & & 0 \end{pmatrix} \rightarrow \begin{pmatrix} \pm 1 & & \\ & 0 & \\ & & 0 \end{pmatrix}, \begin{pmatrix} \pm 1 & & \\ & \pm 1 & \\ & & 0 \end{pmatrix}$

or $\begin{pmatrix} \pm 1 & & \\ & \mp 1 & \\ & & \pm 1 \end{pmatrix}$

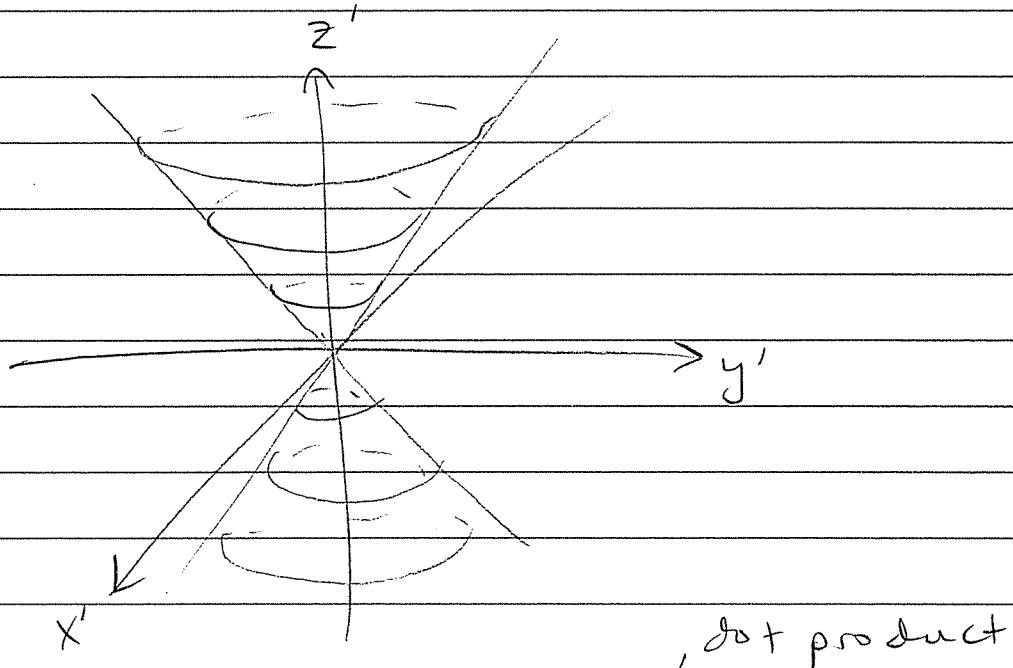
Note $x'^T D x' = 0 \iff x'^T (-D) x' = 0$.

Turns out there is only one nontrivial case:

$$D = \begin{pmatrix} 1 & & \\ & 1 & \\ & & -1 \end{pmatrix}$$

$$\text{Then } x'^t D x' = 0 \Leftrightarrow x'^2 + y'^2 - z'^2 = 0$$

This is a "cone":



$$\text{So } x'^t D x' = 0 \quad \text{and} \quad x'^t \mathbf{P}^t \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = 1$$

Intersection of a cone and a plane.

Change coords back: $f(x, y) = 0$ is intersection
of

$$\mathbf{P}(\text{cone}) \text{ and plane } x^t \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = 1$$

