

Mon Aug 26

Memorial 205

MTH 230 E (MWF 12:20 - 1:10)

"Intro to Abstract Mathematics"
(A.K.A. Mathematics)

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Office Hours : TBA.

Evaluation :

There will be ≈ 6 HW assignments

3 in-class exams

NO FINAL EXAM.

In
class

Homework	25%
Exam 1	25%
Exam 2	25%
Exam 3	25%
	<u>100%</u>

~~1~~
This class is about Math.

Q: What is math?

My (provisional) Answer:

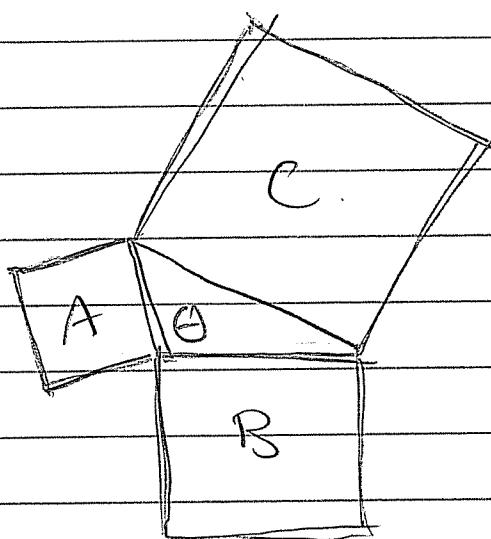
- math allows humans to agree on things
- it's a language
but not a "natural language"
- consciously invented to be

CLEAR & PRECISE.

"Rigor = Clarity + Precision"

- it uses English words but this is deceptive
- you must learn math like you would a language.
 - immersion
 - practice
 - open mind

Example :



Claim: If $\theta = 90^\circ$

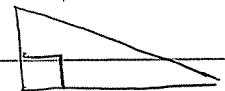
Then $\text{area}(C) = \text{area}(A) + \text{area}(B)$.

Why is this "true"?

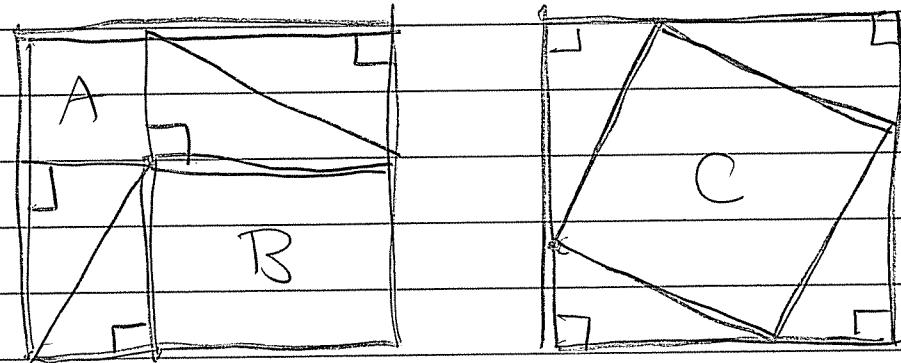
Is it "true"?

I'll try to convince you.

Proof: Assume that $\theta = 90^\circ$.



Observe the following two squares:



They have equal area.

Each contains 4 copies of the original triangle
If we remove the triangles,
what remains on each side must
still have equal area.

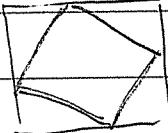
Hence

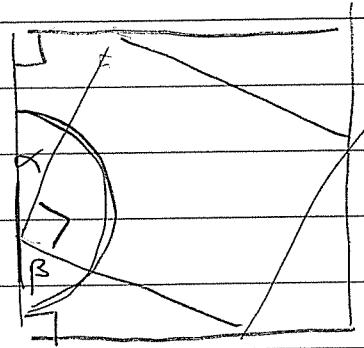
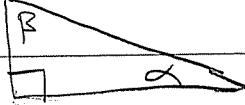
$$\text{area}(A) + \text{area}(B) = \text{area}(C)$$



Are you convinced?

Possible complaints:

- Why is  a square?

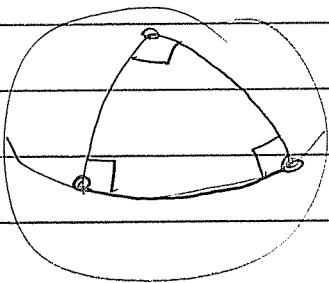


Because $\alpha + \beta + 90^\circ = 180^\circ$

(Angles in a triangle sum to 180°)

- Why is that true?

It's not true on a sphere (e.g. Earth).



three right angles!

$$90^\circ + 90^\circ + 90^\circ \neq 180^\circ.$$

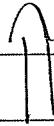
OOPS!

Oh well. At least I showed that

(if $\theta = 90^\circ$ then area(C) = area(A) + area(B))



angles in a triangle sum to 180°



Maybe you have more complaints.

- what is "area"? etc.

:

:

When can I stop? /

o o

At some point I will "just stop"

Pythagorean Theorem



Angles in a triangle sum to 180°



:



A X I O M S

Hopefully we agree on some axioms
- they should be "self-evident"
(need no proof)

If you still don't agree, that's
"your problem".

The axiomatic/deductive method arose
in Greece ~ 600 BC

(Thales of Miletus, 625 BC — 546 BC)
and reached its full expression ~ 300 BC
(Euclid of Alexandria, ? - ?).

Wed Aug 28

MTH 230 ("Rigor = Clarity + Precision")

Drew Armstrong

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Q: What is Math?

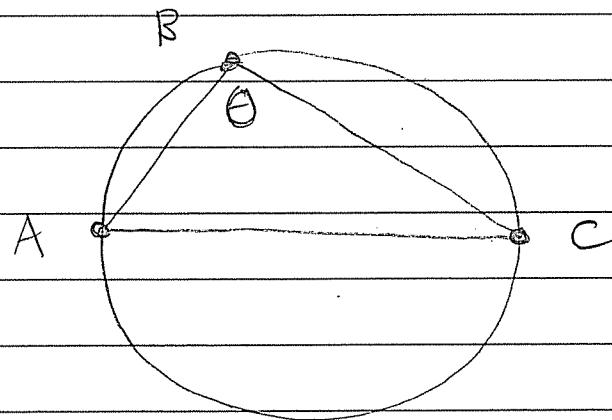
My Answer:

- math allows humans to agree on things
- a PROOF is an attempt to persuade
- a THEOREM is a thing we're been persuaded to agree about.

Example: The oldest Theorem.

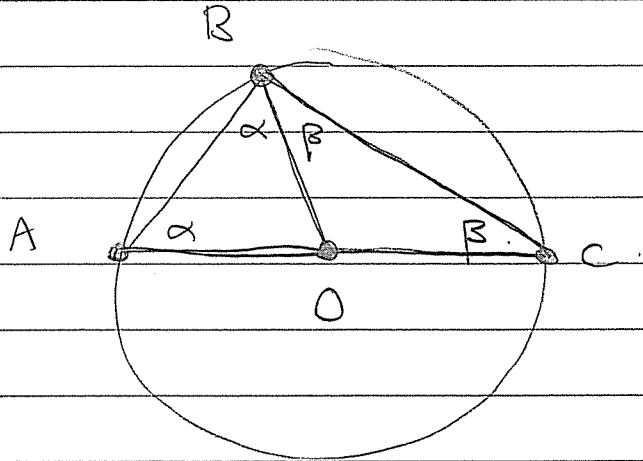
Thales' Theorem ($\sim 600 \text{ BC}$):

Consider points A, B, C on a circle



If AC is a diameter, then $\theta = 90^\circ$.

Proof: Assume that AC is a diameter and draw the center O .



Draw the line segment OB .

Note that $\overline{OA} = \overline{OB} = \overline{OC}$ by the definition of "circle". Hence $\triangle OAB$ and $\triangle OBC$ are isosceles triangles.

We conclude that $\angle OAB = \angle OBA = \alpha$
and $\angle OCB = \angle OBC = \beta$

Since the angles in $\triangle ABC$ sum to 180°
we have:

$$\alpha + (\alpha + \beta) + \beta = 180^\circ$$

$$2\alpha + 2\beta = 180^\circ$$

$$2(\alpha + \beta) = 180^\circ$$

$$\alpha + \beta = 90^\circ$$



Are you persuaded ?

There is still room for complaint.

For example : Why do the angles
in $\triangle ABC$ sum to 180° ?

How skeptical should we be ?

What will we allow ourselves to assume
without proof ("Axioms")

We should explicitly state our Axioms.

The first explicitly axiomatic
system was given by Euclid $\sim 300 \text{ BC}$

"The Elements"

- XIII Books

(Book I is a proof of the Pythagorean
Theorem)

- Read by every educated person
in the West until ~ 1900

(including Abraham Lincoln).

- Deduced (Proved) all of classical
Greek mathematics from just

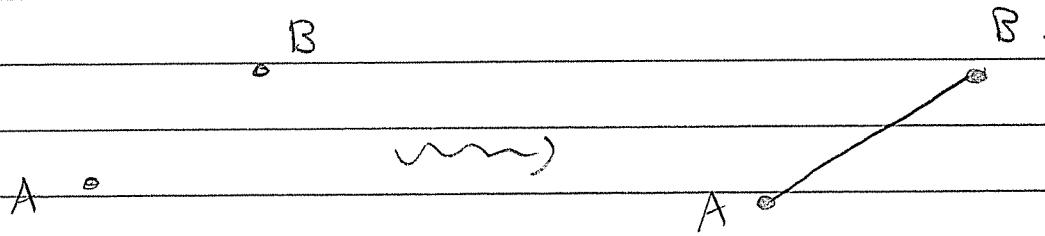
10 Axioms

10 Axioms

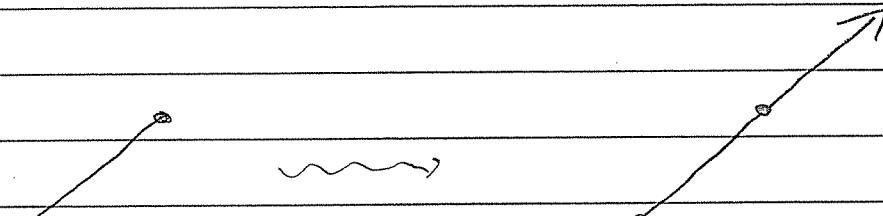
5 "postulates"

5 "common notions"

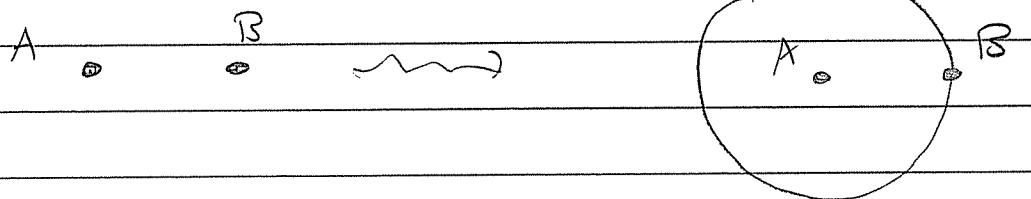
(P1)



(P2)



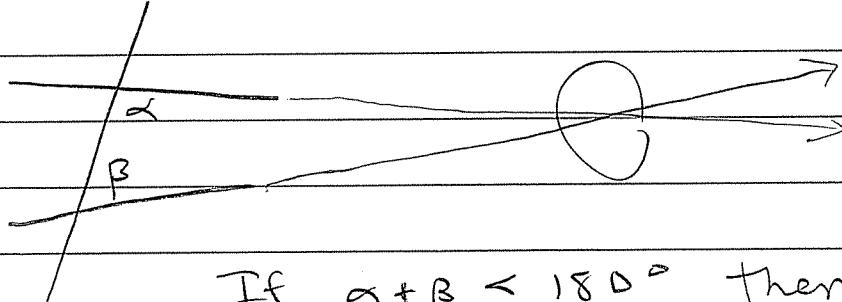
(P3)



(P4)

All right angles are equal
(? Necessary ?).

(P5)



If $\alpha + \beta < 180^\circ$ then the lines will meet on that side.

The common notions CN1 - CN5
describe properties of comparison

" = " and " < "

And that's all.

With a lot of work he deduced everything
from these axioms

Pythagorean Theorem

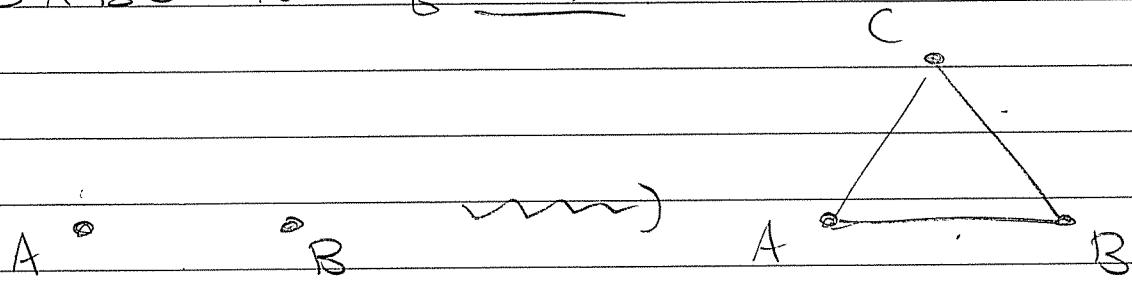
is Prop 47 in Book I.

Thales' Theorem

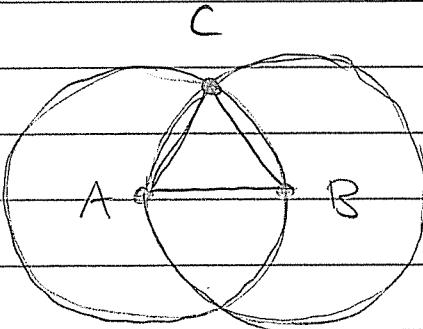
is Prop 33 in Book III.

What is Prop 1 in Book I ?

Prop I.1 : Given two points A, B
we can draw a point C such that
 $\triangle ABC$ is equilateral



Proof:



Draw circle center A radius AB

(P3)

Draw circle center B radius AB

(P3)

Let C be a point of intersection
of the two circles

(?)

Draw triangle ABC.

We have $\overline{AC} = \overline{AB}$ } definition
 $\overline{BC} = \overline{AB}$ } of "circle"

Hence also $\overline{AC} = \overline{BC}$

(CN 1)

∴ Triangle ABC is equilateral.

Q.E.D.

OOPS! Why does the point C exist?

Euclid gave no reason
(He was not perfect).

David Hilbert "fixed" The Elements
in 1899. He needed 20 Axioms!

Fri Aug 30

The course webpage is up:

www.math.miami.edu/~armstrong/230Fa13.html

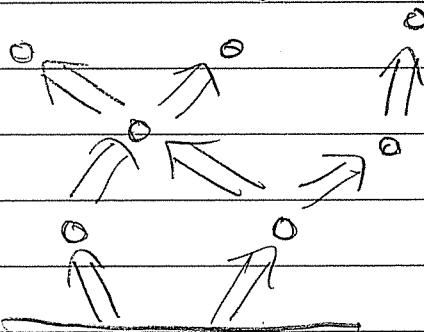
I will assign HW1 next week.

Assignment for the weekend:

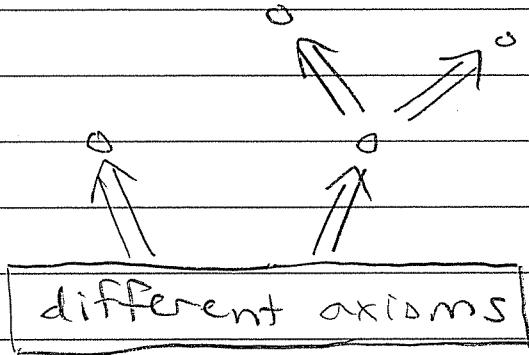
Browse Euclid's Elements online.

Schematic Diagram of Mathematics

Theorems ("truth")



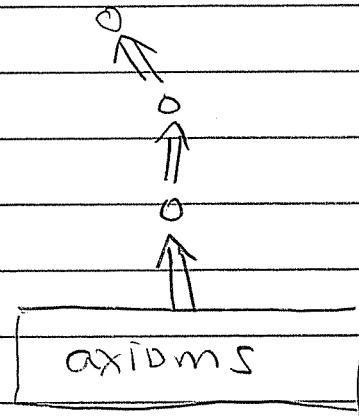
different "truth"



- Theorems are statements that can be deduced logically from the axioms
- Different axioms, different notion of "truth"

A proof looks like this:

A sequence of logical deductions leading back to the axioms.



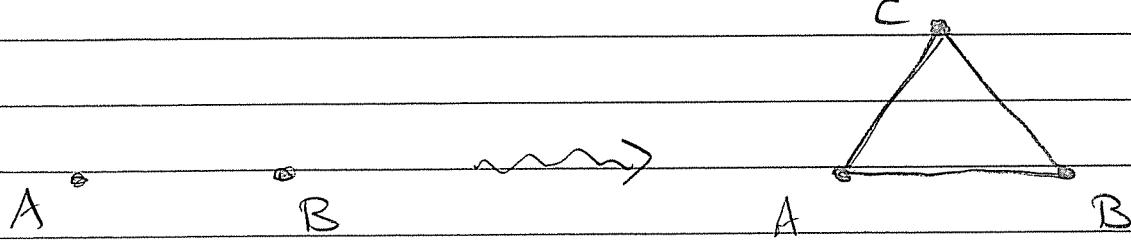
The first axiomatic system was Euclid's "Elements" (~300BC).

Axioms { 23 Definitions
 5 Postulates
 5 Common Notions

XIII Books containing 465 Propositions
(i.e. Theorems).

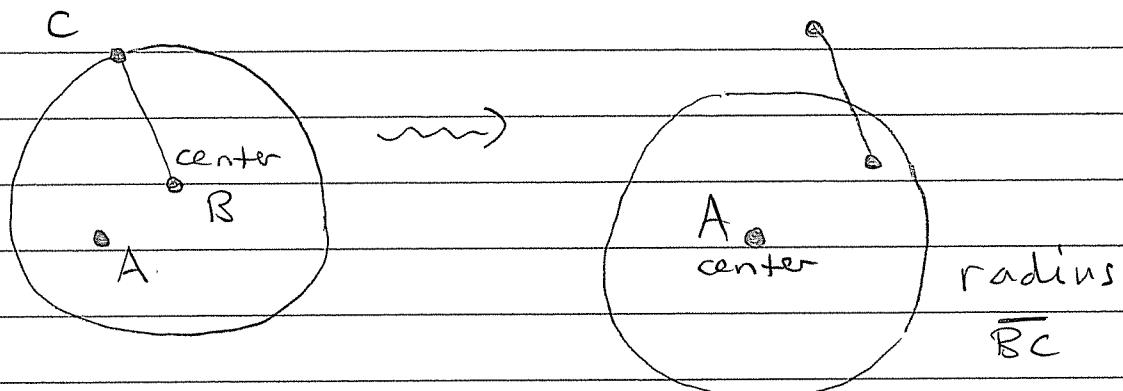
Recall

Prop I.1 : To construct equilateral triangle

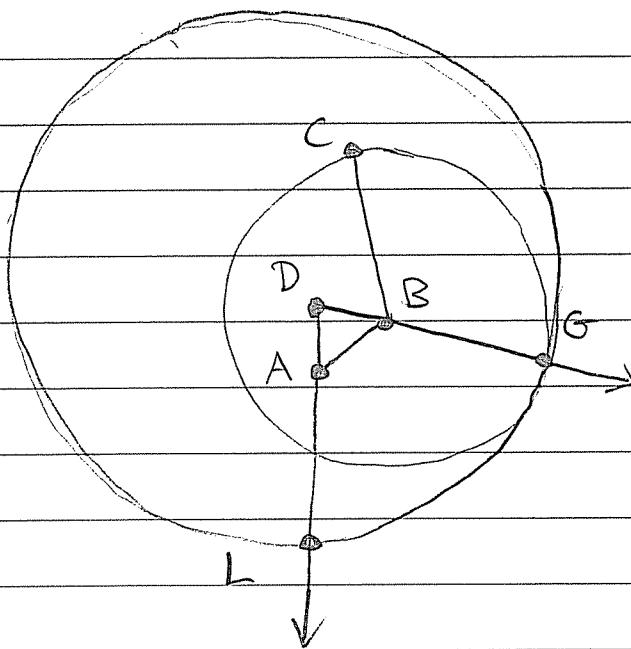


Prop I.2: To move a circle.

Given a circle center B radius BC , and a point A , we can draw a circle with center A and radius of length \overline{BC} .



Euclid's Proof:



Draw equilateral $\triangle ABD$

I.1

Extend DB to G

P2

Draw circle center D radius DG

P3

Extend DA to L

P2

$$\overline{DL} = \overline{DG} \text{ and } \overline{DA} = \overline{DB}$$

Definitions

of "circle" and
"equilateral Δ "

Hence

$$\begin{aligned}\overline{AL} &= \overline{DL} - \overline{DA} = \overline{DG} - \overline{DB} \\ &= \overline{BG}\end{aligned}$$

CN3

$$\text{But } \overline{BC} = \overline{BG}$$

Definition
of "circle".

$$\text{Hence } \overline{AL} = \overline{BG} = \overline{BC}$$

CN1

Finally,

Draw circle center A radius AL

P3

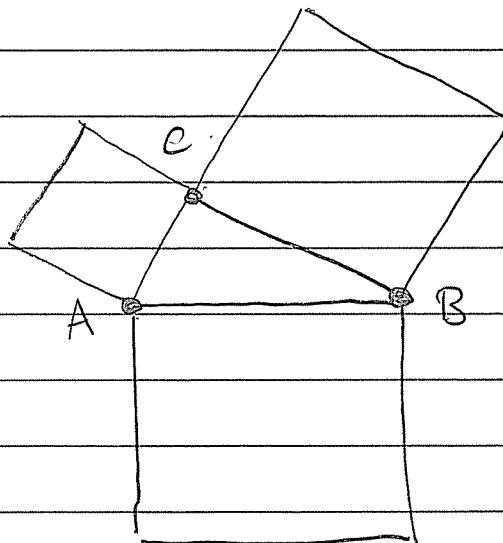
Q.E.D.

Q: Why didn't Euclid just assume that you can pick up the compass and move it?

A: Because he didn't need to!

Book I contains 48 propositions

Prop I.47 is the Pythagorean Theorem



IF $\angle ACB = 90^\circ$

$$\text{Then } \overline{AB}^2 = \overline{AC}^2 + \overline{BC}^2$$

///

So what is Prop I.48 ??

Prop I.48 is the CONVERSE of
the Pythagorean Theorem:

$$\underline{\text{If } \overline{AB}^2 = \overline{AC}^2 + \overline{BC}^2 \text{ Then } \angle ACB = 90^\circ}$$

[We say $P \Rightarrow Q$ = "P implies Q"
= "if P then Q".

Note that

$$P \Rightarrow Q \quad \text{and} \quad Q \Rightarrow P$$

are NOT logically equivalent.

Let $P = "x > 0"$
 $Q = "x^2 > 0"$

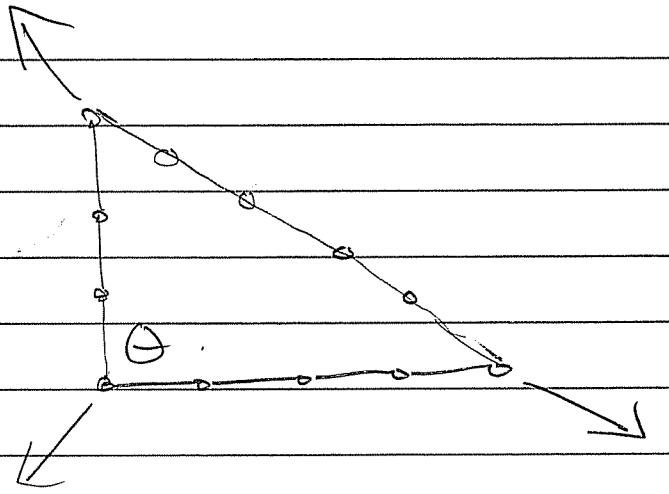
Then $P \Rightarrow Q$ is true
but $Q \Rightarrow P$ is False!

Counterexample: $x = -2$

Then $x^2 > 0$ but $x \not> 0$.

The converse of Pythag. Thm. has applications

- Make a loop of rope with 12 equally spaced knots.
- Get two friends and pull.



- Since $3^2 + 4^2 = 9 + 16 = 25 = 5^2$

it follows that $\theta = 90^\circ$.

- Build a pyramid!

Wed Sept 4

HW 1 due Fri Sept 13
at beginning of class

Office Hours (Ungar 583)

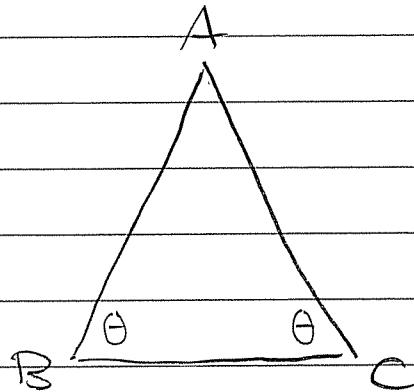
Mon 2-3 pm

Wed 3-4 pm

and by appointment.

Topic: Book I of Euclid.

Prop I.5 ("pons asinorum"):



Consider $\triangle ABC$.

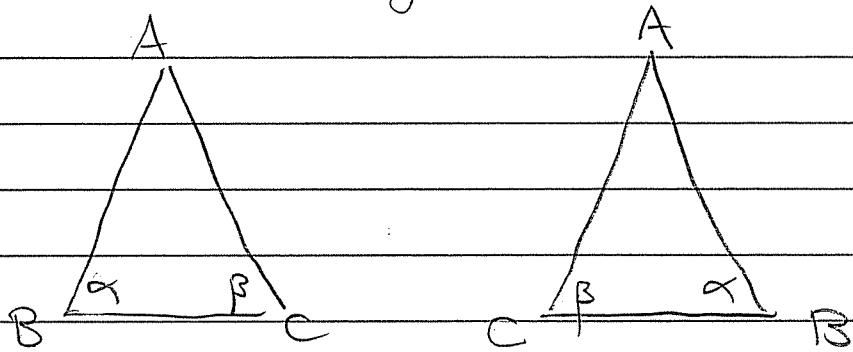
IF $\overline{AB} = \overline{AC}$ (i.e. triangle is "isosceles")

then $\angle ABC = \angle BAC$.

On HW 1 you will tell me Euclid's proof.

Here is a cute proof due to
Pappus (~ 320 AD).

Proof: Consider the triangle and
its mirror image



Since $\overline{AB} = \overline{AC}$,
 $\overline{AC} = \overline{AB}$, and
 $\angle BAC = \angle CBA$,

the triangles are congruent by the
side-angle-side criterion (Prop I.4).

Hence $\alpha = \angle ABC = \angle ACB = \beta$.



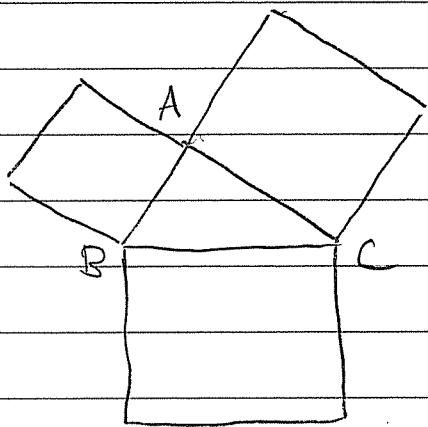
Prop I.32 states that:

the interior angles of any triangle sum to 180° .

On HW 1, you will give an abbreviated proof. (I've given you the necessary ingredients.)

The final two propositions are

Prop I.47 (Pythagorean Theorem)



If $\angle BAC = 90^\circ$

then $\overline{BC}^2 = \overline{AB}^2 + \overline{AC}^2$

Proof omitted.

and

Prop I.48 (converse of Pyth. Thm.)

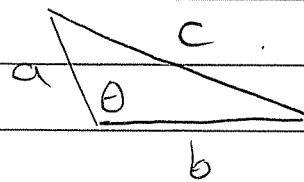
In the same diagram we have that

$$\text{if } \overline{BC}^2 = \overline{AB}^2 + \overline{AC}^2$$

$$\text{then } \angle BAC = 90^\circ$$

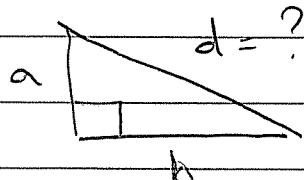
Euclid's Proof in modern language :

Label the sides and angle of the given \triangle .



We assume that $a^2 + b^2 = c^2$ and we want to show that $\theta = 90^\circ$.

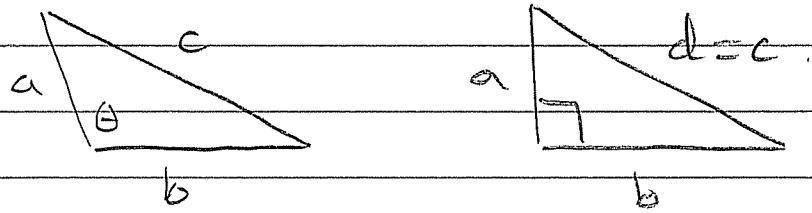
To do this we draw a (new) right triangle with side lengths a, b, d , where d is unknown to us.



(Euclid I.2 and I.11 allow this...).

Then Prop I.47 (Pyth. Thm.) implies that $a^2 + b^2 = d^2$. But we assumed that $a^2 + b^2 = c^2$. Hence.

$$c^2 = d^2 \text{ and } c = d.$$



The two triangles have the same side lengths, hence by Euclid I.8 ("side-side-side criterion for congruence") they have the same angles.

We conclude that $\theta = 90^\circ$



Logical notation:

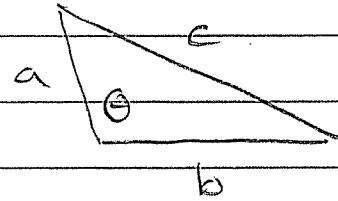
$$\begin{aligned} P \Rightarrow Q &= \text{"P implies Q"} \\ &= \text{"if P then Q"} \\ &= \text{"P only if Q"} \end{aligned}$$

$P \Leftarrow Q$ = "P is implied by Q"
= "P if Q"

Then we say

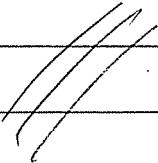
$P \Leftrightarrow Q$ = $P \Rightarrow Q$ AND $P \Leftarrow Q$.
= "P if and only if Q"

Putting Prop I.47 and I.48 together:



For any triangle we have

$$\theta = 90^\circ \iff a^2 + b^2 = c^2$$



Fri Sept 6

HW 1 due next Friday.

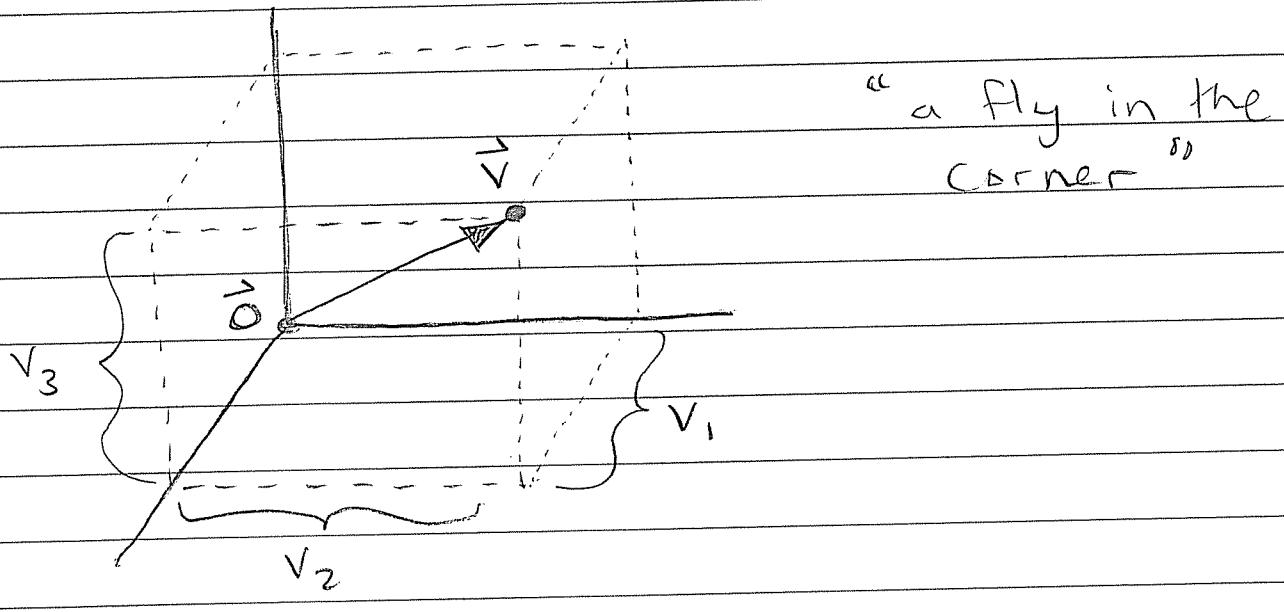
Office Hours: Mon 2-3 pm
Wed 3-4 pm

Today: Moving On.

- The first axiomatic system was Euclid's Elements (~300 BC)
- The first modern mathematician was René Descartes (1596 - 1650).

Descartes' revolutionary idea:

a "point" \equiv an ordered list of numbers



- fix 3 perpendicular axes
- given a point \vec{v} , imagine a rectangular box with opposite corners $\vec{0}$ and \vec{v} .
- if the dimensions of the box are v_1, v_2, v_3 we say.

$$\vec{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

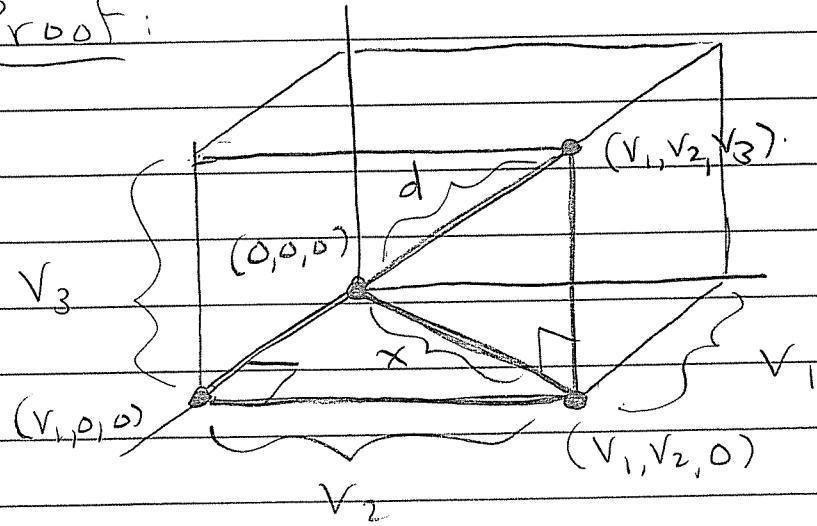
the "Cartesian coordinates" of the point.

- we also think of \vec{v} as an arrow ("vector") with tail at $\vec{0} = (0, 0, 0)$

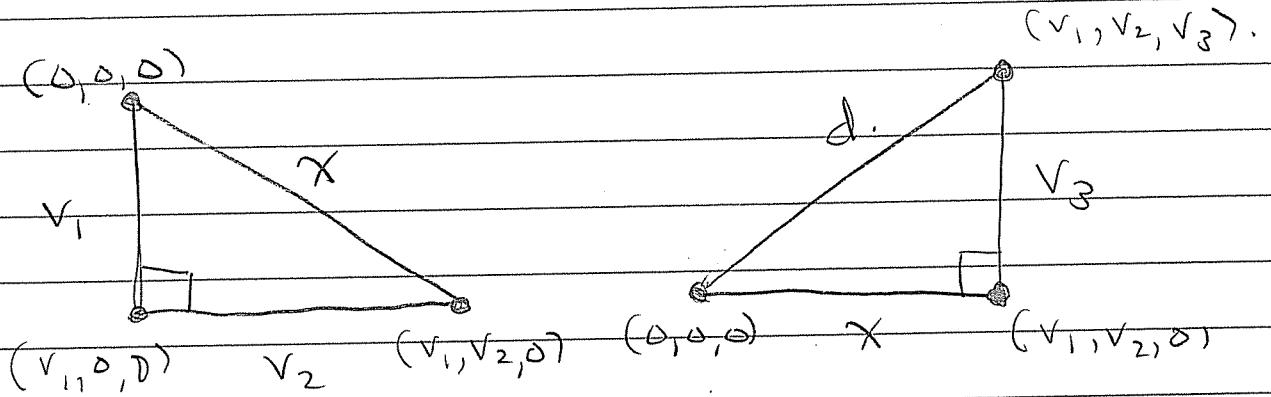
Claim: The length of the vector is

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2}$$

Proof:



Let $\|\vec{v}\| = d$ and consider the points $(0, 0, 0)$, $(v_1, 0, 0)$, $(v_1, v_2, 0)$, and (v_1, v_2, v_3) . We have two right triangles.



By Pythagoras we have

$$x^2 = v_1^2 + v_2^2 \text{ and } d^2 = x^2 + v_3^2.$$

Combining the two equations gives

$$d^2 = x^2 + v_3^2 = (v_1^2 + v_2^2) + v_3^2$$

$$d^2 = v_1^2 + v_2^2 + v_3^2.$$

$$d = \sqrt{v_1^2 + v_2^2 + v_3^2}$$



Thinking : What is the length of a vector in 4D space ?

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2 + v_4^2}$$

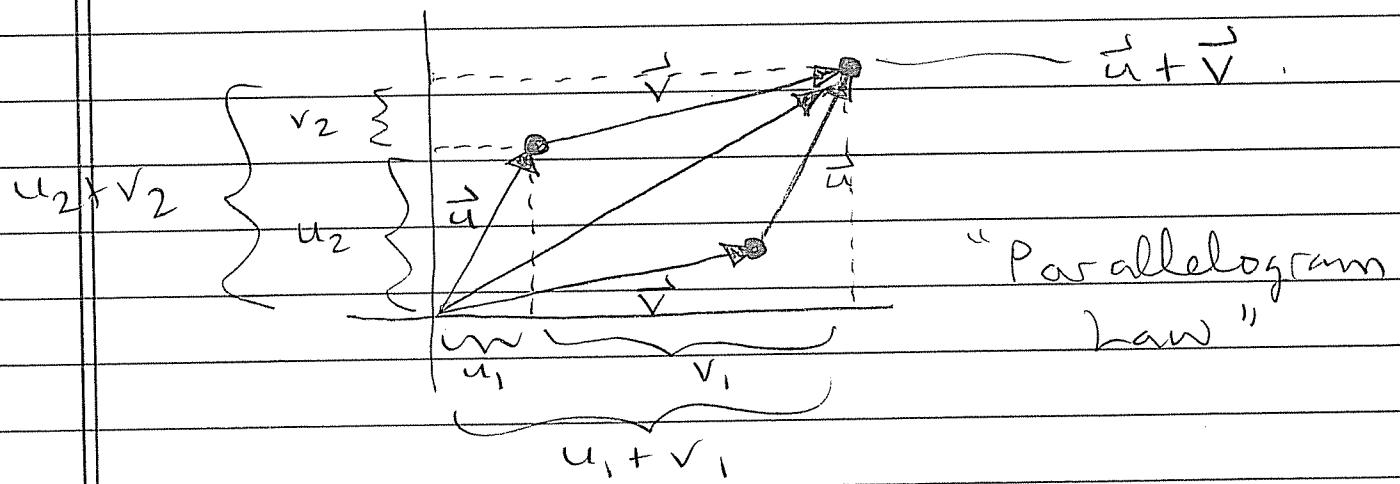
Here's something strange :

Since points are made of numbers, we can do algebraic things like "add" them :

$$\begin{aligned} \vec{u} + \vec{v} &= (u_1, u_2, u_3) + (v_1, v_2, v_3) \\ &:= (u_1 + v_1, u_2 + v_2, u_3 + v_3). \end{aligned}$$

[What would Euclid think ?]

Picture in 2D : $\vec{u} = (u_1, u_2)$, $\vec{v} = (v_1, v_2)$.



Vectors add head-to-tail.

Q: What about subtraction?

Given \vec{u} and \vec{v} , define

$$\vec{u} - \vec{v} = (u_1 - v_1, u_2 - v_2, u_3 - v_3).$$

What does it mean?

Two possibilities:

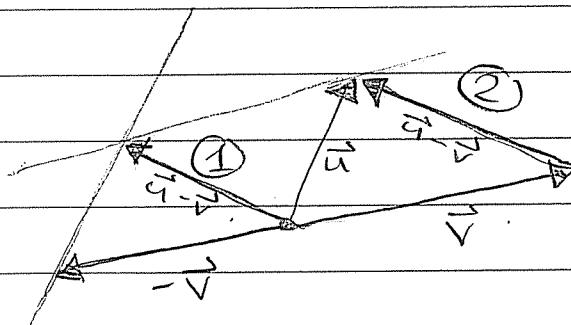
$$\textcircled{1} \quad \vec{u} - \vec{v} = \vec{u} + \text{"} - \vec{v} \text{"}$$

same length,
opposite direction
as \vec{v} .

\textcircled{2} $\vec{u} - \vec{v}$ is the vector \vec{x} that satisfies

$$\vec{v} + \vec{x} = \vec{u}.$$

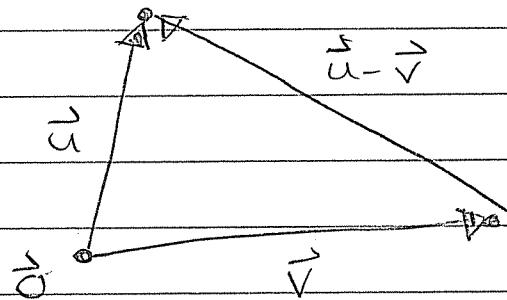
Picture:



\textcircled{1} & \textcircled{2} are the SAME vector!

(A vector has direction and length,
but not position.)

For any points \vec{u}, \vec{v} we have a triangle:



We can compute the distance between \vec{u}, \vec{v} :

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\|$$

$$= \sqrt{(u_1 - v_1)^2 + (u_2 - v_2)^2 + (u_3 - v_3)^2}$$

Mon Sept 9

HW 1. due Friday

OH: Today 2-3 pm

Wed 3-4 pm

Recall: Descartes' Big Idea.

a point \equiv an ordered list of numbers.

(the "cartesian coordinates" of the point)

Last time we talked about "adding" points (i.e. vector addition)

This time we'll try to "multiply" points.

\mathbb{R} = the set of "real" numbers
= the "number line".

Let

$$\mathbb{R}^n = \{(x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R}\}$$

= ordered n-tuples of real numbers

= n-dimensional space.

We can multiply elements of $\mathbb{R}^2 = \mathbb{R}$.

We can also multiply elements of \mathbb{R}^2 :

Given (u_1, u_2) and (v_1, v_2) define

$$(u_1, u_2) * (v_1, v_2) := (u_1 v_1 - u_2 v_2, u_1 v_2 + u_2 v_1).$$

Do you recognize this??

Think: $(u_1, u_2) \stackrel{\text{"= "}}{=} u_1 + u_2 \sqrt{-1}$

$$(v_1, v_2) \stackrel{\text{"= "}}{=} v_1 + v_2 \sqrt{-1}$$

Then $(u_1, u_2) * (v_1, v_2)$

$$\begin{aligned} & \stackrel{\text{"= "}}{=} (u_1 + u_2 \sqrt{-1})(v_1 + v_2 \sqrt{-1}) \\ & = u_1 v_1 + u_1 v_2 \cancel{\sqrt{-1}} + u_2 v_1 \cancel{\sqrt{-1}} + u_2 v_2 \cancel{\sqrt{-1}} \cancel{\sqrt{-1}}. \end{aligned}$$

$$= (u_1 v_1 - u_2 v_2) + (u_1 v_2 + u_2 v_1) \sqrt{-1}.$$

$$\stackrel{\text{"= "}}{=} (u_1 v_1 - u_2 v_2, u_1 v_2 + u_2 v_1).$$

We call this

$$\mathbb{R}^2 = \mathbb{C} \quad \text{"complex numbers".}$$

Hard Fact:

It is NOT POSSIBLE to "multiply" elements of \mathbb{R}^n except when $n=1$ or 2 .

Oh well . . .

~~So we can't multiply~~

point * point = point.

But there is a nice way to define

point * point = number.

Define the dot product of vectors

$\vec{u} = (u_1, u_2, \dots, u_n)$ and $\vec{v} = (v_1, v_2, \dots, v_n)$

by

$$\vec{u} \cdot \vec{v} := u_1 v_1 + u_2 v_2 + \dots + u_n v_n.$$

Define the length of the vector \vec{u} by,

$$\boxed{\|\vec{u}\|^2 := \vec{u} \cdot \vec{u}}$$

$$= u_1^2 + u_2^2 + \dots + u_n^2$$

$$\text{i.e. } \|\vec{u}\| = \sqrt{u_1^2 + u_2^2 + \dots + u_n^2}$$

[Note that this is a definition,
NOT a theorem.]

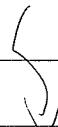
Exercise: Show that vector addition
and dot product behave well
together.

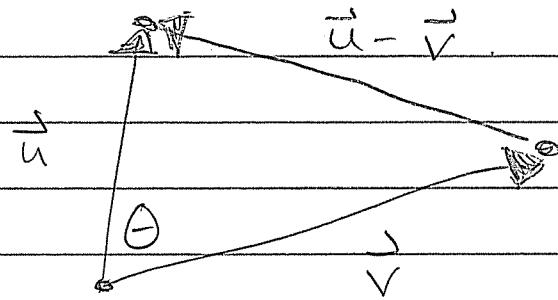
For all $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$ we have

$$\vec{u} \cdot (\vec{v} + \vec{w}) = (\vec{u} \cdot \vec{v}) + (\vec{u} \cdot \vec{w}).$$

"distributive law"

Now let $\vec{u}, \vec{v} \in \mathbb{R}^n$ and consider
the triangle





(This is a 2-dim triangle in
n-dim space.)

(1) Arithmetic Says:

$$\begin{aligned} \|\vec{u} - \vec{v}\|^2 &= (\vec{u} - \vec{v}) \circ (\vec{u} - \vec{v}) \\ &= \vec{u} \circ \vec{u} - \vec{u} \circ \vec{v} - \vec{v} \circ \vec{u} + \vec{v} \circ \vec{v} \\ &= \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2(\vec{u} \circ \vec{v}). \end{aligned}$$

(2) Geometry Says (Law of Cosines):

$$\|\vec{u} - \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\|\vec{u}\| \cdot \|\vec{v}\| \cos \theta$$

Comparing (1) & (2) tells us

$$\boxed{\vec{u} \circ \vec{v} = \|\vec{u}\| \cdot \|\vec{v}\| \cos \theta}.$$

This is beautiful!

Thus the dot product allows us to define distances

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\| \\ = \sqrt{(\vec{u} - \vec{v}) \cdot (\vec{u} - \vec{v})}$$

and angles

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$

$$\theta = \cos^{-1} \left(\frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \cdot \|\vec{v}\|} \right)$$

\mathbb{R}^n with + and \cdot is called n-dimensional "Euclidean space"

This is the modern DEFINITION
of space!