## 1. A Fair Coin.

- (a) Draw Pascal's triangle down to the sixth row. (The first row consists of a single 1.)
- (b) Suppose a fair coin is flipped 5 times and let X be the number of heads you get. Use part (a) to compute the probabilities P(X = k) for k = 0, 1, 2, 3, 4, 5.
- (c) Use your answer from part (b) to compute the following probabilities:

 $P(X \ge 4), P(X \text{ is odd}), P(X \ge 1).$ 

**2.** A Biased Coin. Consider a general coin with P(H) = p and P(T) = q, where p and q are any real numbers satisfying  $p, q \ge 0$  and p + q = 1.

- (a) Suppose you flip the coin 5 times and let X be the number of heads you get. Use Problem 1(a) to compute the probabilities P(X = k) for k = 0, 1, 2, 3, 4, 5. [Hint: Your answers will involve the unknown constants p and q.]
- (b) Compute the probability  $P(X \ge 1)$ . [Hint: It is easier to compute P(X = 0) and then use the fact that  $P(X = 0) + P(X \ge 1) = 1$ . Your answer will contain p and/or q.]

**3. Working With Events.** Suppose that you flip a **fair** coin 4 times. We we record each possible outcome as a sequence of H's and T's, such as "THHT".

- (a) List the elements of the sample space S. What is #S? Since the coin is fair, we can assume that each of these outcomes is equally likely, so the probably of any event  $E \subseteq S$  is given by P(E) = #E/#S.
- (b) List the elements in each of the following events:

 $A = \{ \text{exactly 2 heads} \},\$ 

- $B = \{$ an even number of heads $\},\$
- $C = \{$ heads on the first flip, anything on the other flips $\}.$
- (c) Use parts (a) and (b) to compute the following probabilities:

P(A), P(B), P(C),  $P(A \cap C)$ ,  $P(A \cup B)$ .

[Hint: The *intersection*  $A \cap C$  is the set of outcomes that are in A and in C. The *union*  $A \cup B$  is the set of outcomes that are in A or in B, or in both.]

4. Rolling a Pair of Fair Dice. Suppose that you roll a pair of fair six-sided dice, each with sides labeled  $\{1, 2, 3, 4, 5, 6\}$ . We will record the outcome that "the first die shows *i* and the second die shows *j*" with the symbol "*ij*".

- (a) List the elements of the sample space S. What is #S? Since the dice are fair, we can assume that each of these outcomes is equally likely, so the probability of any event  $E \subseteq S$  is #E/#S.
- (b) Compute the probability of getting a "double six", i.e., a 6 on both dice.
- (c) Let X be the sum of the two numbers that show up on the dice. Use part (a) to compute the probabilities P(X = k) for X = 2, 3, 4, ..., 12. [Hint: Count the number of outcomes corresponding to each value of X.]

## 5. The Chevalier's Problems.

- (a) Consider a general coin with P(H) = p and P(T) = q. Suppose you flip the coin n times and let X be the number of heads you get. Compute  $P(X \ge 1)$ . [Hint: Compare with Problem 2(b). Your answer may contain the letters n, p, q.]
- (b) Suppose that you roll a fair six-sided die 4 times and let X be the number of "sixes" that you get. Compute  $P(X \ge 1)$ . [Hint: Think of a die roll as a "strange coin flip" with H = "you get a six" and T = "you don't get six". What are p and q in this case?]
- (c) Suppose that you roll a pair fair six-sided dice 24 times and let X be the number of "double sixes" that you get. Compute  $P(X \ge 1)$ . [Hint: Think of one roll of the dice as a "very strange coin flip" with H = "you get a double six" and T = "you don't get double six". What are p and q in this case?]