

Problems from 9th edition of *Probability and Statistical Inference* by Hogg, Tanis and Zimmerman.

- Section 1.1, Exercises 4,5,6,7,9,12.

**Additional Problems.**

1. Consider a biased coin with  $P(\text{“heads”}) = p$  and  $P(\text{“tails”}) = 1 - p$ . Suppose that you flip the coin  $n$  times and let  $X$  be the number of heads that you get. Compute  $P(X \geq 1)$ . [Hint: Observe that  $P(X \geq 1) + P(X = 0) = 1$ .]

2. Suppose that you roll a pair of fair six-sided dice.

- Write down the elements of the sample space  $S$ . What is  $\#S$ ? Are the outcomes equally likely?
- Compute the probability of getting a “double six.” [Hint: Let  $E \subseteq S$  be the subset of outcomes that correspond to getting a “double six.” Compute  $P(E) = \#E/\#S$ .]

3. The Chevalier de Méré considered the following two games/experiments:

- Roll a fair six-sided die 4 times.
- Roll a pair of fair six-sided dice 24 times.

For the first experiment, let  $X$  be the number of “sixes” that you get. Apply counting and axioms of probability to compute  $P(X \geq 1)$ . For the second experiment let  $Y$  be the number of “double sixes” that you get. Apply similar ideas to compute  $P(Y \geq 1)$ . Which of these two events is more likely? [Hint: You can think of a fair six-sided die as a biased coin with “heads”=“six” and “tails”=“not six,” so that  $P(\text{“heads”}) = 1/6$  and  $P(\text{“tails”}) = 5/6$ . You will find that it is easier to compute  $P(X = 0)$  and  $P(Y = 0)$ .]