

HW3 will be due Friday before class.
Will be posted before Tuesday's class.

Some technical definitions:

- Given vectors $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_d \in \mathbb{R}^n$, a linear combination in any vector of the form

$$"t_1 \vec{u}_1 + t_2 \vec{u}_2 + \dots + t_d \vec{u}_d"$$

for some scalars $t_1, t_2, \dots, t_d \in \mathbb{R}$.

- We say vectors $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_d \in \mathbb{R}^n$ are linearly dependent if there exists a linear relation

$$t_1 \vec{u}_1 + t_2 \vec{u}_2 + \dots + t_d \vec{u}_d = \vec{0}$$

where t_1, t_2, \dots, t_d are not all zero.

Otherwise we say that $\vec{u}_1, \dots, \vec{u}_d$ are linearly independent.

[Example: If $\vec{u}_1 = t \vec{u}_2$ for some t then $\vec{u}_1 - t \vec{u}_2 = \vec{0}$ is a linear

relation, hence \vec{u}_1 & \vec{u}_2 are linearly dependent.]

Intuition: If $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_d$ are independent then they are pointing in "d different directions."

- IF $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_d \in \mathbb{R}^n$ are independent, then for any point $\vec{p} \in \mathbb{R}^n$ the set of points

$$\left\{ \vec{p} + t_1 \vec{u}_1 + \dots + t_d \vec{u}_d : t_1, \dots, t_d \in \mathbb{R} \right\}$$

is called a "d-dimensional plane" (or "d-plane") living in \mathbb{R}^n .

Common Names:

"0-plane" = "point"

"1-plane" = "line"

"2-plane" = "plane"

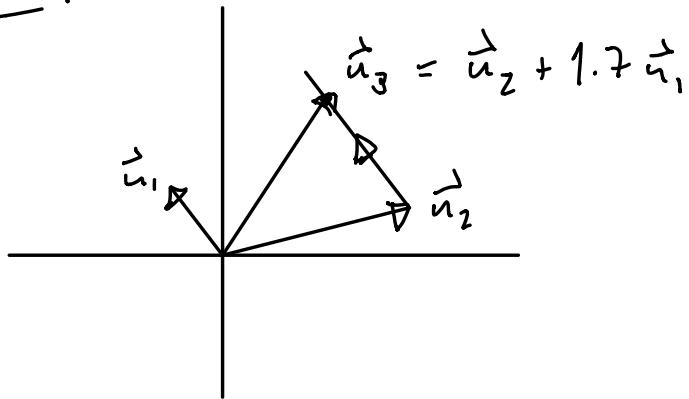
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"(n-1)-plane" = "hyperplane"

"n-plane" = "the whole space \mathbb{R}^n "

Remark: If $d > n$ then it is impossible to have an independent set of d vectors in \mathbb{R}^n . Put another way, any set of d vectors must have a linear relation among themselves.

Example:



3 vectors living in \mathbb{R}^2 cannot be independent!

In this picture we can express any of $\vec{u}_1, \vec{u}_2, \vec{u}_3$ as a linear combination of the other two. E.g. $\vec{u}_3 = 1.7 \vec{u}_1 + 1 \vec{u}_2$.

This is how we know that the vector space \mathbb{R}^2 is "2-dimensional,"

- IF a d-plane in \mathbb{R}^n contains the origin $\vec{0}$ then we will call it a "d-dimensional subspace of \mathbb{R}^n ."

$$\left\{ \sum t_1 \vec{u}_1 + \dots + t_d \vec{u}_d : t_1, \dots, t_d \in \mathbb{R} \right\}$$

there is no point here.



Last week I mentioned that the solutions of m linear equations in n unknowns form a d-plane in \mathbb{R}^n for some

$$0 \leq d \leq n,$$

or there is no solution. Moreover, if the equations are chosen "randomly" then we will have

$$d = n - m$$

dimension = # unknowns - # equations.

This week will discuss an explicit
algorithm for computing these solutions

"Gaussian Elimination"

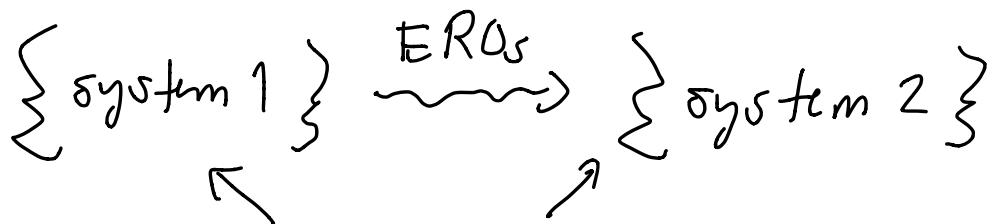
Idea: There are 3 kinds of "elementary row operations" (EROs) that we can perform on a linear system of equations.

Type I : Swap two rows/equations.

Type II : Multiply a given row/eqn.
by any nonzero constant.

Type III : Replace row R_i by $R_i + lR_j$
for some scalar l & indices $i \neq j$.

Theorem: EROs preserve the solutions
of a linear system:



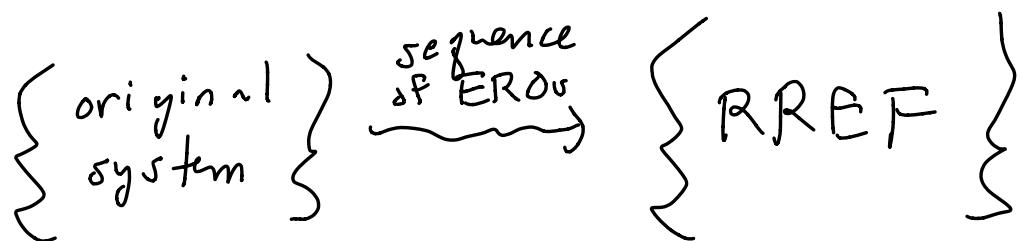
These two systems have exactly the

Same solutions.

Proof: Easy but tedious. So we won't do it. The idea is that every ERO is invertible, i.e., can be "undone."

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Gaussian Elimination can be described as follows:



The RREF ("reduced row echelon form") is the simplest possible version of the system, from which we can easily read off the solutions.

First an Example:

$$\begin{cases} x_1 + 3x_2 + 3x_3 + x_4 = 5, \\ 0 + 0 + 2x_3 + 2x_4 = 3, \\ x_1 + 3x_2 + x_3 - x_4 = 2. \end{cases}$$

Solve for x_1, x_2, x_3, x_4 .

To save space, we will only keep track of the constants:

$$\left(\begin{array}{ccc|c} 1 & 3 & 3 & 1 \\ 0 & 0 & 2 & 2 \\ 0 & 3 & 1 & -1 \end{array} \right) \quad \begin{array}{l} R_1 \\ R_2 \\ R_3 \end{array}$$

Top left entry is our 1st pivot.

Apply EROs of Type III to eliminate all entries below the pivot

$$\left(\begin{array}{ccc|c} 1 & 3 & 3 & 1 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & -2 & -3 \end{array} \right) \quad \begin{array}{l} R'_1 = R_1 \\ R'_2 = R_2 \\ R'_3 = R_3 - 1R_1 \end{array}$$

oops.
These turned
out to be zero

Find the next pivot in row 2.

use EROs of Type III to eliminate below the pivot:

$$\left(\begin{array}{ccc|c} 1 & 3 & 3 & 1 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 0 \end{array} \right) \quad \begin{array}{l} R''_1 = R'_1 \\ R''_2 = R'_2 \\ R''_3 = R'_3 - (-1)R'_2 \end{array}$$

Look we got a row of zeroes !

This corresponds to true but useless equation $0x_1 + 0x_2 + 0x_3 + 0x_4 = 0$, so we can just ignore it (or throw it away if you like).

Now there are no more pivots to find.

Next step : Convert all pivots to 1 using EROs of type II :

$$\left(\begin{array}{cccc|c} 1 & 3 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3/2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right) \quad R_1''' = R_1'' \\ R_2''' = \frac{1}{2} R_2''$$

Final Step : Apply EROs of Type III to eliminate above the pivots :

$$\left(\begin{array}{cccc|c} 1 & 3 & 0 & -2 & 1/2 \\ 0 & 0 & 1 & 1 & 3/2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right) \quad R_1'''' = R_1''' - 3R_2''' \\ R_2'''' = R_2'''$$

Now we are done. This is called the RREF.

Translate this back into equations:

$$\begin{cases} \textcircled{x}_1 + 3x_2 + 0 - 2x_4 = 1/2 \\ 0 + 0 + \textcircled{x}_3 + x_4 = 3/2 \end{cases}$$

Pivot variables : x_1, x_3

Free variables : x_2, x_4 .

The solution is

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 1/2 & -3x_2 + 2x_4 \\ x_2 \\ 3/2 & -x_4 \\ x_4 \end{pmatrix}$$

$$= \begin{pmatrix} 1/2 \\ 0 \\ 3/2 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} -3 \\ 1 \\ 0 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} 2 \\ 0 \\ -1 \\ 1 \end{pmatrix}$$

2-plane living in \mathbb{R}^4 .

Next time I'll show you how to implement Gaussian Elimination on a computer.