

## HW 4 Solutions

Problem 1:  $A = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}$ ,  $B = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$

$$\vec{x} = \vec{y} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \vec{z} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}.$$

$$\begin{aligned} \text{(a)} \quad A B \vec{z} &= \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} 3 & 3 \\ 3 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 6 \\ 6 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} \text{(b)} \quad A(\vec{x} + \vec{y}) &= \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} \left[ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right] \\ &= \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix} = \begin{pmatrix} 6 \\ 6 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} \text{(c)} \quad \vec{z}^T A \vec{x} &= (1 \ 1) \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \\ &= (1 \ 1) \begin{pmatrix} 3 \\ 3 \end{pmatrix} = 6 \end{aligned}$$

$$(d) \quad BA + \vec{x}\vec{y}^T$$

$$= \begin{pmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \begin{pmatrix} 1 & 1 & 1 \end{pmatrix}$$

$$= \begin{pmatrix} 2 & 2 & 2 \\ 2 & 2 & 2 \\ 2 & 2 & 2 \end{pmatrix} + \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}$$

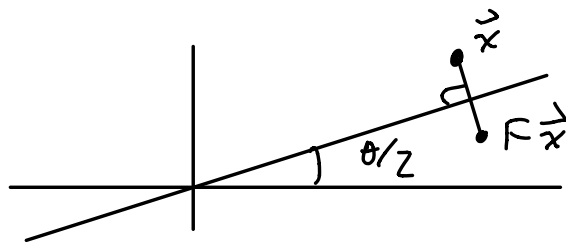
$$= \begin{pmatrix} 3 & 3 & 3 \\ 3 & 3 & 3 \\ 3 & 3 & 3 \end{pmatrix}.$$

Problem 2: Many correct answers.

$$(a) \quad \text{Any matrix } F = \begin{pmatrix} \cos\theta & \sin\theta \\ \sin\theta & -\cos\theta \end{pmatrix}$$

satisfies  $F \neq I$  &  $F^2 = I$ .

[Geometrically, this matrix reflects across the line with angle  $\theta/2$ :



We will discuss this in class. ]

Three Easy Examples :

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} (\theta=0), \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix} (\theta=180^\circ), \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} (\theta=90^\circ)$$

(b) Let  $R = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  = rotation c.c.w. by  $90^\circ$ .

Then  $R \neq I$

$$R^2 = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} \neq I$$

$$R^3 = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \neq I$$

$$R^4 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = I.$$

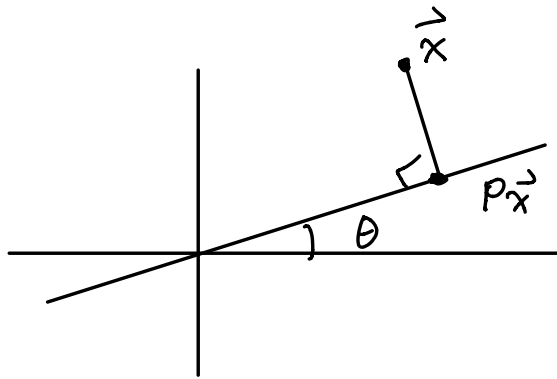
We could also take

$$R = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = \text{rotation c.w. by } 90^\circ.$$

(c) Any matrix  $P = \begin{pmatrix} \cos^2 \theta & \cos \theta \sin \theta \\ \cos \theta \sin \theta & \sin^2 \theta \end{pmatrix}$

satisfies  $P \neq I$ ,  $P^2 = P$ .

[Geometrically, this matrix projects onto the line of angle  $\theta$ ;



We will discuss this in class. ]

Two Easy Examples:

$$P = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{or} \quad P = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}.$$

$= \text{project onto } x\text{-axis}$ 
 $= \text{project onto } y\text{-axis}$

Problem 3:  $A = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \\ 1 & 2 & 4 \end{pmatrix}$

(a) Compute  $A^{-1}$ :

$$\left( \begin{array}{ccc|ccc} \textcircled{1} & 2 & 3 & 1 & 0 & 0 \\ 2 & 3 & 4 & 0 & 1 & 0 \\ 1 & 2 & 4 & 0 & 0 & 1 \end{array} \right) \rightarrow \left( \begin{array}{ccc|ccc} 1 & 2 & 3 & 1 & 0 & 0 \\ 0 & \textcircled{-1} & -2 & -2 & 1 & 0 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{array} \right)$$

$$\hookrightarrow \left( \begin{array}{ccc|ccc} 1 & 2 & 3 & 1 & 0 & 0 \\ 0 & 1 & 2 & 2 & -1 & 0 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{array} \right) \rightarrow \left( \begin{array}{ccc|ccc} 1 & 2 & 0 & 4 & 0 & -3 \\ 0 & 1 & 0 & 4 & -1 & -2 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{array} \right)$$

$$\rightsquigarrow \left( \begin{array}{ccc|ccc} 1 & 0 & 0 & -4 & 2 & 1 \\ 0 & 1 & 0 & 4 & -1 & -2 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{array} \right)$$

Conclusion:

$$A^{-1} = \begin{pmatrix} -4 & 2 & 1 \\ 4 & -1 & -2 \\ -1 & 0 & 1 \end{pmatrix}.$$

$$(b) \quad A \vec{x} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

$$\Rightarrow \vec{x} = A^{-1} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

$$\vec{x} = \begin{pmatrix} -4 & 2 & 1 \\ 4 & -1 & -2 \\ -1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} -2 \\ 3 \\ -1 \end{pmatrix}$$

$$A \vec{y} = \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} \Rightarrow \vec{y} = \begin{pmatrix} -4 & 2 & 1 \\ 4 & -1 & -2 \\ -1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}.$$

Problem 4 :

(a) If  $A^{-1}$  exists then

$$A\vec{x} = A\vec{y}$$

$$\Rightarrow A^{-1}A\vec{x} = A^{-1}A\vec{y}$$

$$I\vec{x} = I\vec{y}$$

$$\vec{x} = \vec{y} \quad \checkmark$$

(b) If  $A\vec{x} = \vec{0}$  and  $\vec{x} \neq \vec{0}$  then  
 $A^{-1}$  does not exist.

Proof : If it did, then we would  
get a contradiction:

$$A\vec{x} = \vec{0}$$

$$A^{-1}A\vec{x} = A^{-1}\vec{0}$$

$$I\vec{x} = \vec{0}$$

$$\vec{x} = \vec{0} \quad \text{oops!} \quad \equiv$$

(c) If  $A^{-1}$  exists then  $(A^T)^{-1}$  exists.

Proof: I claim that  $(A^T)^{-1} = (A^{-1})^T$ .  
To show this we will use the identity

$$(*) \quad (CD)^T = D^T C^T.$$

Putting  $C = A$  &  $D = A^{-1}$  gives

$$(A^{-1})^T A^T \stackrel{(*)}{=} (AA^{-1})^T = I^T = I \quad \checkmark$$

and putting  $C = A^{-1}$  &  $D = A$  gives

$$A^T (A^{-1})^T \stackrel{(*)}{=} (A^{-1}A)^T = I^T = I \quad \checkmark$$

(d) If  $A^{-1}$ ,  $B^{-1}$ ,  $AB$  exist then I claim that  $(AB)^{-1}$  exists.

Proof: I claim that  $(AB)^{-1} = B^{-1}A^{-1}$ .

Check:

$$\begin{aligned} (AB)(B^{-1}A^{-1}) &= A(BB^{-1})A^{-1} \\ &= AIA^{-1} \\ &= AA^{-1} \\ &= I \quad \checkmark \end{aligned}$$

$$\begin{aligned}
 (B^{-1}A^{-1})(AB) &= B^{-1}(A^{-1}A)B \\
 &= B^{-1}I B \\
 &= B^{-1}B \\
 &= I \quad \checkmark
 \end{aligned}$$

Problem 5:  $A = \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 2 & 3 \end{pmatrix}$

$$\begin{aligned}
 (a) \quad AA^T &= \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} 1 & 1 & 2 \\ 1 & 2 & 3 \end{pmatrix} \\
 &= \begin{pmatrix} 2 & 3 & 5 \\ 3 & 5 & 8 \\ 5 & 8 & 13 \end{pmatrix}
 \end{aligned}$$

Note that  $\begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix} + \begin{pmatrix} 3 \\ 5 \\ 8 \end{pmatrix} - \begin{pmatrix} 5 \\ 8 \\ 13 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$

In other words, we have

$$\begin{pmatrix} 2 & 3 & 5 \\ 3 & 5 & 8 \\ 5 & 8 & 13 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.$$



Since  $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \neq \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$  it follows from

4b that  $\begin{pmatrix} 2 & 3 & 5 \\ 3 & 5 & 8 \\ 5 & 8 & 13 \end{pmatrix}^{-1}$  does not exist.

$$(b) \quad A^T A = \begin{pmatrix} 1 & 1 & 2 \\ 1 & 2 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 2 \\ 2 \\ 3 \end{pmatrix} \\ = \begin{pmatrix} 6 & 9 \\ 9 & 14 \end{pmatrix}.$$

Invert:

$$\begin{pmatrix} 6 & 9 & | & 1 & 0 \\ 9 & 14 & | & 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 3/2 & | & 1/6 & 0 \\ 9 & 14 & | & 0 & 1 \end{pmatrix} \\ \rightarrow \begin{pmatrix} 1 & 3/2 & | & 1/6 & 0 \\ 0 & 1/2 & | & -3/2 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 3/2 & | & 1/6 & 0 \\ 0 & 1 & | & -3 & 2 \end{pmatrix} \\ \rightarrow \begin{pmatrix} 1 & 0 & | & 14/3 & -3 \\ 0 & 1 & | & -3 & 2 \end{pmatrix} \\ \Rightarrow (A^T A)^{-1} = \begin{pmatrix} 14/3 & -3 \\ -3 & 2 \end{pmatrix}.$$

$$(c) \quad P = A(A^T A)^{-1} A^T$$

$$= \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} 14/3 & -3 \\ -3 & 2 \end{pmatrix} \begin{pmatrix} 1 & 1 & 2 \\ 1 & 2 & 3 \end{pmatrix}$$

$$= \frac{1}{3} \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} 4 & -9 \\ -9 & 6 \end{pmatrix} \begin{pmatrix} 1 & 1 & 2 \\ 1 & 2 & 3 \end{pmatrix}$$

$$= \frac{1}{3} \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} 5 & -4 & 1 \\ -3 & 3 & 0 \end{pmatrix}$$

$$= \frac{1}{3} \begin{pmatrix} 2 & -1 & 1 \\ -1 & 2 & 1 \\ 1 & 1 & 2 \end{pmatrix}.$$

We will discuss the geometric interpretation next week.

Preview:

