

HW3 due next Thurs, Oct 1.



Review :

- one linear equation in n unknowns represents a hyperplane ($(n-1)$ -dimensional plane) in \mathbb{R}^n .
- m linear equations in n unknowns represents the intersection of m hyperplanes in \mathbb{R}^n .
- This intersection is either
 - empty , or
 - a d -dimensional plane for some $n-m \leq d \leq n$
- If the equations are chosen "randomly"
(Technically : If the normal vectors of the hyperplanes are "independent")
then we have

$$d = n - m$$

dim of solutions = # variables - # equations

- Example $n=3$:

Assuming that solution is not empty,

$$m = 1 \rightarrow d = 2$$

$$m = 2 \rightarrow d = 1 \text{ or } 2$$

[Two planes intersect in a line or in a plane.]

$$m = 3 \rightarrow d = 0 \text{ or } 1 \text{ or } 2$$

[Three planes intersect in a point, or a line, or a plane.]

$$m \geq 4 \rightarrow \text{probably no solution}$$

- Example $n=4, m=2$:

$$\begin{cases} x_1 + 3x_2 + 0 + 2x_4 = 1, \\ x_1 + 3x_2 + x_3 + 6x_4 = 7. \end{cases}$$

Solution is a 2-plane in \mathbb{R}^4 :

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 6 \\ 0 \end{pmatrix} + s \begin{pmatrix} -3 \\ 1 \\ 0 \\ 0 \end{pmatrix} + t \begin{pmatrix} -2 \\ 0 \\ -1 \\ 1 \end{pmatrix}$$

point two independent
 direction vectors.



Now the general method:

"Gaussian Elimination"

[History: Gauss invented this method around 1800 in order to predict the orbit of the dwarf planet Ceres.]

I'll illustrate the method with an example ($n=4, m=3$):

$$\left. \begin{array}{l} \textcircled{1} \\ \textcircled{2} \\ \textcircled{3} \end{array} \right\} \begin{array}{l} x_1 + 0 + 3x_3 - x_4 = -3, \\ x_1 + x_2 + x_3 + 0 = 3, \\ x_1 + 2x_2 - x_3 + 2x_4 = 8. \end{array}$$

First get rid of unnecessary symbols:

$$\left(\begin{array}{cccc|c} 1 & 0 & 3 & -1 & -3 \\ 1 & 1 & 1 & 0 & 3 \\ 1 & 2 & -1 & 2 & 8 \end{array} \right) \quad \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Now we will perform a sequence of "elementary row operations" (EROs):

Type I : Swap two rows

Type II : Scale a row

$$(i) \mapsto a(i) \quad (a \neq 0)$$

Type III : Add a scalar multiple of one row to another

$$(i) \mapsto (i) + a(j) \quad //$$

Key Fact : EROs preserve the solutions of a system:

$$\left\{ \text{system 1} \right\} \xrightarrow{\text{EROs}} \left\{ \text{system 2} \right\}$$

Then these two systems have the same set of solutions.

Goal : Perform EROs in order to simplify as much as possible, so then the solution will be easy to see. Jargon :

$$\left\{ \begin{array}{l} \text{original} \\ \text{system} \end{array} \right\} \xrightarrow[\text{Elimination}]{\text{Gaussian}} \left\{ \text{RREF} \right\}$$

RREF : "Reduced Row Echelon Form of the system"

Our Example :

$$\left(\begin{array}{ccc|c} 1 & 0 & 3 & -1 \\ 1 & 1 & 1 & 0 \\ 1 & 2 & -1 & 2 \end{array} \right) \quad \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

The top left entry is our first "pivot" entry. We perform EROs

of Type III to eliminate all entries below the pivot:

$$\left(\begin{array}{ccc|c} 1 & 0 & 3 & -1 \\ 0 & 1 & -2 & 1 \\ 0 & 2 & -4 & 3 \end{array} \right) \quad \begin{array}{l} (1) \\ (2) \rightarrow (2) - 1(1) \\ (3) \rightarrow (3) - 1(1) \end{array}$$

Top left entry below the first row is the new pivot entry. Perform EROs of Type III to eliminate below the new pivot:

$$\left(\begin{array}{ccc|c} 1 & 0 & 3 & -1 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 1 \end{array} \right) \quad \begin{array}{l} (1) \\ (2) \\ (3) \rightarrow (3) - 2(2) \end{array}$$

Now we try to find a pivot in the blue position, but the entry is zero so we move on to the right.

We find our next pivot in the 3rd row, 4th column:

$$\left(\begin{array}{ccc|c} 1 & 0 & 3 & -1 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 1 \end{array} \right) \xrightarrow{\begin{matrix} R_1 \leftrightarrow R_2 \\ R_3 \rightarrow R_3 + R_1 \end{matrix}} \left(\begin{array}{ccc|c} 0 & 1 & -2 & 1 \\ 1 & 0 & 3 & -1 \\ 0 & 0 & 1 & 0 \end{array} \right)$$

Now the system is in EF
("Echelon Form") :

- Zeros below a staircase.
- Nonzero entries in the corners of the staircase, called the "pivot entries."

Next step : To put system in REF
("Reduced Echelon Form"), scale the rows (EROs of Type II) to turn all pivot entries into 1's.
[Already Done ✓].

Final Step : Perform EROs of Type III to eliminate all entries

ABOVE the pivots :

$$\left(\begin{array}{ccc|c} 1 & 0 & 3 & -4 \\ 0 & 1 & -2 & 7 \\ 0 & 0 & 0 & 1 \end{array} \right) \quad \begin{array}{l} \textcircled{1} \rightarrow \textcircled{1} + 1\textcircled{3} \\ \textcircled{2} \rightarrow \textcircled{2} - 1\textcircled{3} \\ \textcircled{3} \end{array}$$

Now we're done ! This is called the RREF ("Reduced Row Echelon Form"). Let's convert this back into a system of linear equations:

$$\left\{ \begin{array}{l} \textcircled{x_1} + 0 + 3x_3 + 0 = -4, \\ 0 + \textcircled{x_2} - 2x_3 + 0 = 7, \\ 0 + 0 + 0 + \textcircled{x_4} = -1. \end{array} \right.$$

To read the solution :

The circled entries are the PIVOT VARIABLES : x_1, x_2, x_4 .

The non-pivot variables are FREE.

I like to rename them, say $x_3 = t$.

Thus we have

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} -4 - 3t \\ 7 + 2t \\ t \\ -1 \end{pmatrix}$$

$$= \begin{pmatrix} -4 - 3t \\ 7 + 2t \\ 0 + 1t \\ -1 + 0t \end{pmatrix} = \begin{pmatrix} -4 \\ 7 \\ 0 \\ -1 \end{pmatrix} + t \begin{pmatrix} -3 \\ 2 \\ 1 \\ 0 \end{pmatrix}$$

Geometric interpretation: 3 hyperplanes in \mathbb{R}^4 , intersecting in a line. [Can you visualize this? No you can't.]

This is as expected because

$$\# \text{variables} - \# \text{equations}$$

$$= 4 - 3 = 1 \text{ (a line!)}$$

//
Look at the computer [MAPLE]
to check our work.

//
Let's look at an example
where the expected thing does not
happen:

$$\begin{array}{l} (1) \quad \left\{ \begin{array}{l} x + y = 1, \\ (2) \quad x + 2y = -1, \\ (3) \quad 2x + 3y = 0. \end{array} \right. \end{array}$$

What do we expect?

unknowns - # equations

$$= 2 - 3 = -1 (?)$$

We expect NO SOLUTION.

But let's see what happens ...

$$\left(\begin{array}{cc|c} 1 & 1 & 1 \\ 1 & 2 & -1 \\ 2 & 3 & 0 \end{array} \right) \quad \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

$$\left(\begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 1 & -2 \\ 0 & 1 & -2 \end{array} \right) \quad \begin{matrix} (1) \\ (2) \rightarrow (2) - 1(1) \\ (3) \rightarrow (3) - 2(1) \end{matrix}$$

$$\left(\begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 0 \end{array} \right) \quad \begin{matrix} (1) \\ (2) \\ (3) \rightarrow (3) - 1(2) \end{matrix}$$

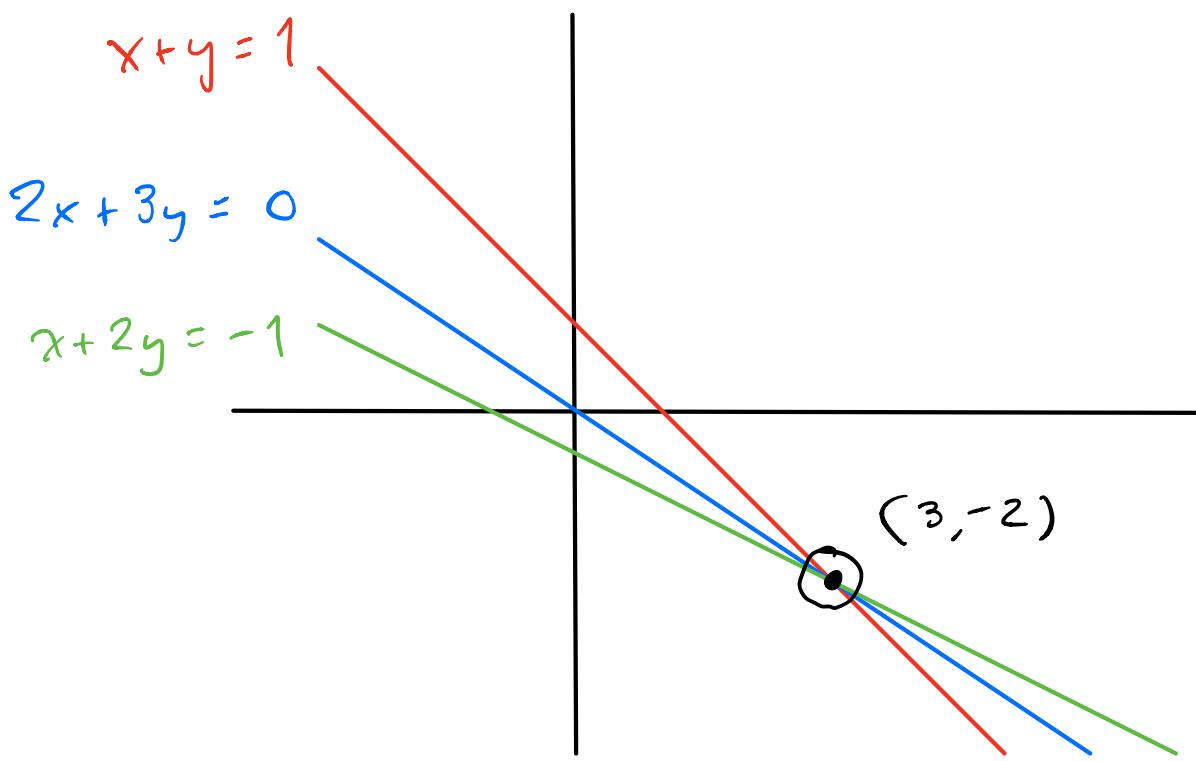
$$\left(\begin{array}{cc|c} 1 & 0 & 3 \\ 0 & 1 & -2 \\ 0 & 0 & 0 \end{array} \right) \quad \begin{matrix} (1) \rightarrow (1) - 1(2) \\ (2) \\ (3) \end{matrix}$$

Done ✓ Convert back to a system:

$$\left\{ \begin{array}{l} x + 0 = 3, \\ 0 + y = -2, \\ \boxed{0 + 0 = 0}. \end{array} \right.$$

Third equation is true for any values of x & y , so we can ignore it.

The solution is a point $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3 \\ -2 \end{pmatrix}$.



This happened because our original system had an unexpected linear relation among the rows :

$$\textcircled{1} + \textcircled{2} = \textcircled{3}$$

If we perturb the system slightly then will kill this relation, and we won't create any new relations.

For example, consider the system

$$\begin{cases} (1) \quad x + y = 1, \\ (2) \quad x + 2y = -1, \\ (3)' \quad 2x + 3y = c. \end{cases}$$

After performing the same EROs as before, this becomes

$$\begin{cases} x + 0 = 3, \\ 0 + y = -2, \\ \boxed{0 + 0 = c}. \end{cases}$$

If $c \neq 0$ then the 3rd equation

$$0x + 0y = c$$

is always false, hence this system has no solution.