

# Review of Determinants

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & & & \vdots \\ \vdots & & & \\ a_{n1} & & & a_{nn} \end{bmatrix}$$

$n \times n$

$M_{ij}$  =  $(n-1) \times (n-1)$  matrix obtained by deleting  $i$ th row &  $j$ th column of  $A$ .

$\det(A) = a_{11}C_{11} + a_{12}C_{12} + \dots + a_{1n}C_{1n}$

"cofactor formula"

where  $C_{ij} = (-1)^{i+j} \det(M_{ij})$ .

↑  $(i,j)$  cofactor.

↑ formula works for any  $i$

Ex.

$$A = \begin{bmatrix} 0 & 1 & -1 & 0 \\ 1 & 0 & 1 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$M_{12}$        $M_{13}$

$$\det A = \cancel{a_{11}C_{11}} + a_{12}C_{12} + a_{13}C_{13} + \cancel{a_{14}C_{14}}$$

$$= C_{12} - C_{13}$$

$$C_{12} = (-1)^{1+2} \det M_{12} = - \det \begin{bmatrix} 1 & 1 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = -(1+0+0-0-0-(-1)) = -2$$

$$C_{13} = (-1)^{1+3} \det M_{13} = \det \begin{bmatrix} 1 & 0 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = 0$$

$$\rightarrow \det A = (-2) - (0) = \mathbf{-2}$$

Cofactors also help compute inverses:

$A$   $n \times n$  invertible:

the  $(i,j)$ -entry of  $A^{-1}$  is  $C_{ji} / \det(A)$ .

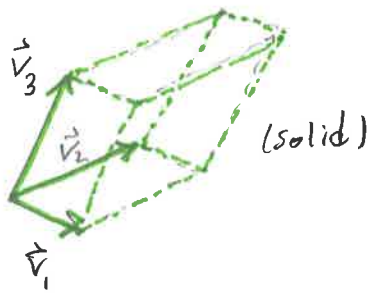
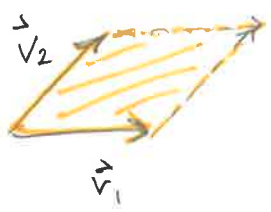
This gives an alternative way to compute  $A^{-1}$

(we learned before how to use elimination to find  $A^{-1}$ .)

Geometric Interpretation of det:

$\vec{v}_1, \dots, \vec{v}_n$  vectors in  $\mathbb{R}^n$

$P$  parallelepiped =  $\{ t_1 \vec{v}_1 + \dots + t_n \vec{v}_n \mid t_1, \dots, t_n \in [0,1] \}$



then volume  $(P) = | \det \left( \begin{bmatrix} | & | & | \\ \vec{v}_1 & \dots & \vec{v}_n \\ | & | & | \end{bmatrix} \right) |$ .

When  $n=3$  we in fact have

$(\vec{v}_1 \times \vec{v}_2) \cdot \vec{v}_3 = \det \left( \begin{bmatrix} | & | & | \\ \vec{v}_1 & \vec{v}_2 & \vec{v}_3 \\ | & | & | \end{bmatrix} \right)$   
↑  
cross product

# Eigenvalues & Eigenvectors

(3)

diagonal matrix  $\Lambda_{n \times n} = \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & & \\ \vdots & & \ddots & \\ 0 & \dots & 0 & \lambda_n \end{bmatrix}$

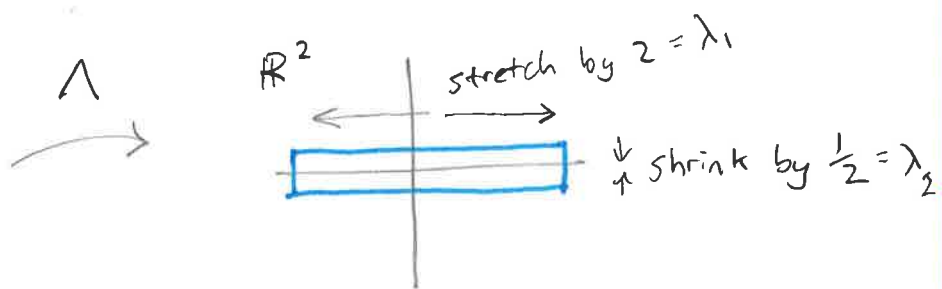
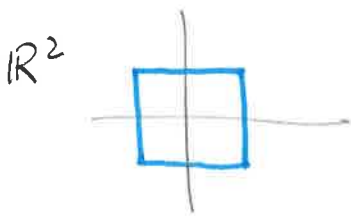
Easy to understand geometrically!

$\Lambda: \mathbb{R}^n \rightarrow \mathbb{R}^n$   
linear transformation

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \text{ in } \mathbb{R}^n \xrightarrow{\Lambda} \Lambda \vec{x} = \begin{bmatrix} \lambda_1 x_1 \\ \lambda_2 x_2 \\ \vdots \\ \lambda_n x_n \end{bmatrix}$$

Each coordinate is scaled separately.

Ex.  $\Lambda = \begin{bmatrix} 2 & 0 \\ 0 & \frac{1}{2} \end{bmatrix}$



Given any  $n \times n$  matrix  $A$  can we somehow "view" it as a diagonal matrix?

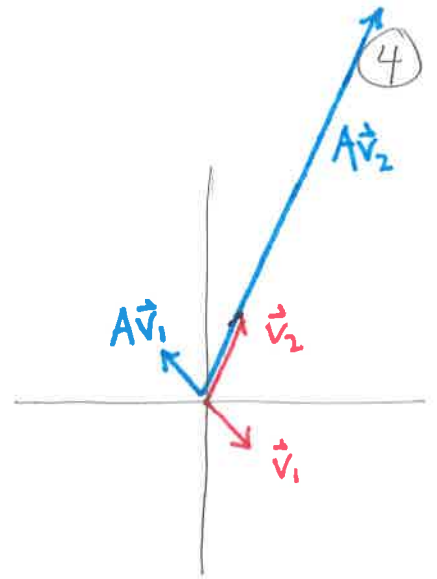
Ex.  $A = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix}$   $\vec{v}_1 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$   $\vec{v}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

$$A \vec{v}_1 = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix} = - \begin{bmatrix} 1 \\ -1 \end{bmatrix} = -\vec{v}_1$$

$$A\vec{v}_2 = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 5 \\ 10 \end{bmatrix} = 5 \begin{bmatrix} 1 \\ 2 \end{bmatrix} = 5\vec{v}_2$$

Note  $\vec{v}_1, \vec{v}_2$  is a basis of  $\mathbb{R}^2$

A determined by where it sends  $\vec{v}_1, \vec{v}_2$



$$A: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{aligned} \vec{v}_1 &\longrightarrow -\vec{v}_1 \\ \vec{v}_2 &\longrightarrow 5\vec{v}_2 \end{aligned}$$

A is "diagonal from the viewpoint of  $\vec{v}_1, \vec{v}_2$ "

$$\begin{aligned} \lambda_1 &= -1 \\ \lambda_2 &= 5 \end{aligned}$$

Break into 3 steps:

(1) Send each  $\vec{v}_1, \vec{v}_2$  to standard basis vectors  $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$\begin{aligned} \mathbb{R}^2 &\longrightarrow \mathbb{R}^2 \\ \vec{v}_1 &\longrightarrow \vec{e}_1 \\ \vec{v}_2 &\longrightarrow \vec{e}_2 \end{aligned}$$

call the matrix  $X^{-1}$

$$\text{so } X^{-1}\vec{v}_1 = \vec{e}_1, \quad X^{-1}\vec{v}_2 = \vec{e}_2$$

(2) Scale each of  $\vec{e}_1, \vec{e}_2$  by  $\lambda_1, \lambda_2$

$$\begin{aligned} \mathbb{R}^2 &\longrightarrow \mathbb{R}^2 \\ \vec{e}_1 &\longrightarrow \lambda_1 \vec{e}_1 \\ \vec{e}_2 &\longrightarrow \lambda_2 \vec{e}_2 \end{aligned}$$

call the matrix  $\Lambda$

$$\Lambda = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

In our example,  $\lambda_1 = -1, \lambda_2 = 5$ .

(3) send  $\vec{e}_1, \vec{e}_2$  back to  $\vec{v}_1, \vec{v}_2$

(5)

$$\mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\vec{e}_1 \rightarrow \vec{v}_1$$

$$\vec{e}_2 \rightarrow \vec{v}_2$$

the matrix is  $X$

in fact:  $X = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$ .

Then we have:

$$A\vec{x} = X\Lambda X^{-1}\vec{x} \quad \text{for all } \vec{x} \text{ in } \mathbb{R}^2$$

or in other words:

$$A = X\Lambda X^{-1}$$

This is the process of diagonalizing  $A$ .

diagonal

change of basis matrices

Our example:

$$A = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix}, \quad X = \begin{bmatrix} \vec{v}_1 & \vec{v}_2 \\ 1 & 1 \\ -1 & 2 \end{bmatrix}, \quad \Lambda = \begin{bmatrix} -1 & 0 \\ 0 & 5 \end{bmatrix}$$

$$X^{-1} = \frac{1}{3} \begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix} \quad \text{Check } A = X\Lambda X^{-1}:$$

$$\begin{aligned} X\Lambda X^{-1} &= \begin{bmatrix} 1 & 1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} -1 & 0 \\ 0 & 5 \end{bmatrix} \frac{1}{3} \begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} -1 & 5 \\ 1 & 10 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix} \\ &= \frac{1}{3} \begin{bmatrix} 3 & 6 \\ 12 & 9 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix} = A, \quad \checkmark \end{aligned}$$

General Case:

(6)

$A$   
 $n \times n$

If  $A\vec{x} = \lambda\vec{x}$  for some  $\vec{x} \neq \vec{0}$  then  $\lambda$  is an eigenvalue of  $A$ , and  $\vec{x}$  is an eigenvector associated to  $\lambda$ .

$\lambda$  eigenvalue  
of  $A$

$\Leftrightarrow$

$$A\vec{x} = \lambda\vec{x}$$

for some  $\vec{x} \neq \vec{0}$

$\Leftrightarrow$

$$(A - \lambda I)\vec{x} = \vec{0}$$

for some  $\vec{x} \neq \vec{0}$

$n \times n$  identity

$\Leftrightarrow$

$A - \lambda I$  is  
not invertible

$\Leftrightarrow$

$$\det(A - \lambda I) = 0.$$

Thus:

Eigenvalues of  $A$  are the roots of  $\det(A - \lambda I)$ .

Here we think of  $\det(A - \lambda I)$  as a polynomial in  $\lambda$ .

Ex:

$$A = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix}$$

$$A - \lambda I = \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} = \begin{bmatrix} 1-\lambda & 2 \\ 4 & 3-\lambda \end{bmatrix}$$

$$\det(A - \lambda I) = \det\left(\begin{bmatrix} 1-\lambda & 2 \\ 4 & 3-\lambda \end{bmatrix}\right) = (1-\lambda)(3-\lambda) - (2)(4)$$

$$= 3 - 4\lambda + \lambda^2 - 8 = \lambda^2 - 4\lambda - 5 = (\lambda - 5)(\lambda + 1)$$

The roots are  $-1, 5$ . Agrees with  $\lambda_1, \lambda_2$  from before!

To find an eigenvector associated to eigenvalue  $\lambda$ :

(7)

$$A\vec{x} = \lambda\vec{x} \Leftrightarrow (A - \lambda I)\vec{x} = \vec{0}$$

Just solve the equation for  $\vec{x}$ !

Ex:  $A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$  eigenvalues?

$$\det(A - \lambda I) = \det\left(\begin{bmatrix} -\lambda & 1 \\ 1 & -\lambda \end{bmatrix}\right) = \lambda^2 - 1 = (\lambda - 1)(\lambda + 1)$$

eigenvalues are  $\lambda_1 = 1, \lambda_2 = -1$

Eigenvector for  $\lambda_1 = 1$ :

$$A - \lambda_1 I = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} - \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$\text{solve } (A - \lambda_1 I)\vec{x} = \vec{0} \quad \text{i.e.} \quad \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$\vec{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$  is a solution, hence an eigenvector associated to eigenvalue  $\lambda_1 = 1$ .

Eigenvector for  $\lambda_2 = -1$ :

$$A - \lambda_2 I = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \quad \text{an eigenvector is } \vec{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$