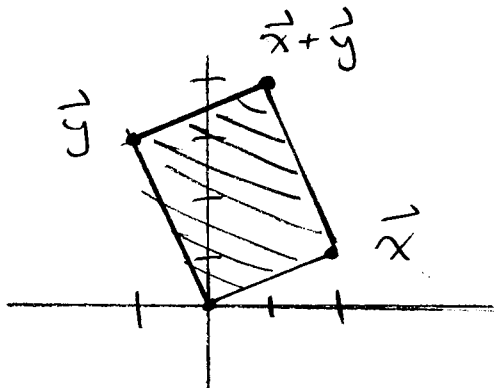


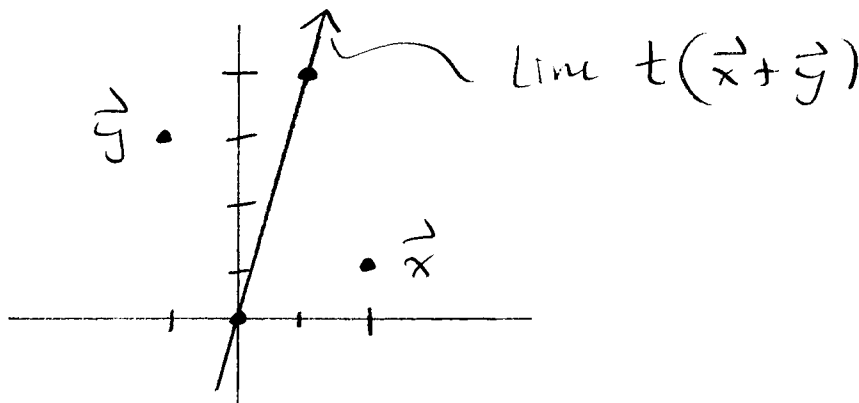
This is a closed book test. No electronic devices are allowed. If two students submit exams in which any solution has been copied, **both students will receive a score of zero.** There are 6 problems and 7 pages. Each page is worth 6 points, for a total of 42 points.

Problem 1. Consider the points $\vec{x} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ and $\vec{y} = \begin{pmatrix} -1 \\ 3 \end{pmatrix}$ in the Cartesian plane.

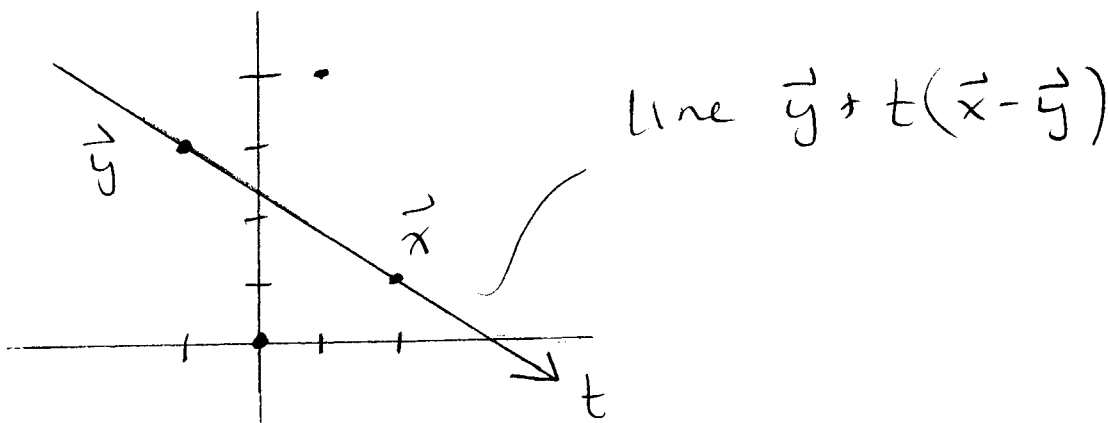
(a) Draw the collection of points $s\vec{x} + t\vec{y}$ where $0 \leq s \leq 1$ and $0 \leq t \leq 1$.



(b) Draw the collection of points $t\vec{x} + t\vec{y}$ for all t .



(c) Draw the collection of points $t\vec{x} + (1-t)\vec{y}$ for all t .



Problem 2. Consider the same vectors $\vec{x} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ and $\vec{y} = \begin{pmatrix} -1 \\ 3 \end{pmatrix}$ from Problem 1.

(a) Compute the lengths of \vec{x} and \vec{y} .

$$\|\vec{x}\| = \sqrt{2^2 + 1^2} = \sqrt{5}$$

$$\|\vec{y}\| = \sqrt{(-1)^2 + 3^2} = \sqrt{10}$$

(b) Compute the cosine of the angle between \vec{x} and \vec{y} .

$$\cos \theta = \frac{\vec{x} \cdot \vec{y}}{\|\vec{x}\| \|\vec{y}\|} = \frac{2(-1) + 1(3)}{\sqrt{5} \sqrt{10}} = \frac{1}{\sqrt{50}}$$

(c) Compute the orthogonal projection of the point \vec{x} onto the line $t\vec{y}$.

projection matrix $P = \frac{\vec{y}\vec{y}^T}{\vec{y}^T\vec{y}} = \frac{1}{10} \begin{pmatrix} 1 & -3 \\ -3 & 9 \end{pmatrix}$

projection of \vec{x} :

$$\begin{aligned} P\vec{x} &= \frac{1}{10} \begin{pmatrix} 1 & -3 \\ -3 & 9 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix} \\ &= \frac{1}{10} \begin{pmatrix} 2-3 \\ -6+9 \end{pmatrix} = \frac{1}{10} \begin{pmatrix} -1 \\ 3 \end{pmatrix} \end{aligned}$$

Problem 3. Consider the vectors $\vec{u} = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$ and $\vec{v} = \begin{pmatrix} -1 \\ 2 \\ 1 \end{pmatrix}$ in \mathbb{R}^3 .

(a) Find a vector in \mathbb{R}^3 that is perpendicular to **both** of the vectors \vec{u} and \vec{v} .

$$\begin{cases} \vec{x} \cdot \vec{u} = 0 \\ \vec{x} \cdot \vec{v} = 0 \end{cases} \rightarrow \begin{pmatrix} 1 & 3 & 2 & | & 0 \\ -1 & 2 & 1 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 3 & 2 & | & 0 \\ 0 & 5 & 3 & | & 0 \end{pmatrix}$$

$$\rightarrow \begin{pmatrix} 1 & 3 & 2 & | & 0 \\ 0 & 1 & 3/5 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 1/5 & | & 0 \\ 0 & 1 & 3/5 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} x \\ y \\ z \end{pmatrix} = t \begin{pmatrix} -1/5 \\ -3/5 \\ 1 \end{pmatrix}$$

$$z = t$$

(b) Use your answer from part (a) to find the equation of the plane $s\vec{u} + t\vec{v}$.

The plane \perp to $(1, 3, -5)$ is

$$1x + 3y - 5z = 0.$$

(c) Compute the 3×3 matrix that projects orthogonally onto the plane from part (b).

$$P = \text{proj onto line } t \begin{pmatrix} 1 \\ 3 \\ -5 \end{pmatrix} = \frac{1}{35} \begin{pmatrix} 1 & 3 & -5 \\ 3 & 9 & -15 \\ -5 & -15 & 25 \end{pmatrix}$$

$$Q = \text{proj onto plane}$$

$$= I - P$$

$$= \frac{1}{35} \begin{pmatrix} 35 & & \\ & 35 & \\ & & 35 \end{pmatrix} - \frac{1}{35} \begin{pmatrix} 1 & 3 & -5 \\ 3 & 9 & -15 \\ -5 & -15 & 25 \end{pmatrix}$$

$$= \frac{1}{35} \begin{pmatrix} 34 & -3 & 5 \\ -3 & 26 & 15 \\ 5 & 15 & 10 \end{pmatrix}$$

Problem 5. Consider the matrix $T = \begin{pmatrix} 0.4 & 0.8 \\ 0.6 & 0.2 \end{pmatrix}$.

- (a) Write down the characteristic equation of the matrix T . I'll just tell you that its two roots are 1 and -0.4 (you don't have to check this).

$$\det(T - \lambda I) = \det \begin{pmatrix} 0.4 - \lambda & 0.8 \\ 0.6 & 0.2 - \lambda \end{pmatrix} = 0$$

$$(0.4 - \lambda)(0.2 - \lambda) - (0.6)(0.8) = 0$$

- (b) Find an eigenvector of T corresponding to eigenvalue $\lambda = 1$.

$$\left(\begin{array}{cc|c} 0.4 - 1 & 0.8 & 0 \\ 0.6 & 0.2 - 1 & 0 \end{array} \right) \rightsquigarrow \left(\begin{array}{cc|c} -0.6 & 0.8 & 0 \\ 0.6 & -0.8 & 0 \end{array} \right)$$

$$\rightsquigarrow \left(\begin{array}{cc|c} 3 & -4 & 0 \\ 0 & 0 & 0 \end{array} \right) \rightsquigarrow 3x - 4y = 0$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = t \begin{pmatrix} 4 \\ 3 \end{pmatrix}$$

- (c) Find an eigenvector of T corresponding to eigenvalue $\lambda = -0.4$.

$$\left(\begin{array}{cc|c} 0.4 + 0.4 & 0.8 & 0 \\ 0.6 & 0.2 + 0.4 & 0 \end{array} \right) \rightsquigarrow \left(\begin{array}{cc|c} 0.8 & 0.8 & 0 \\ 0.6 & 0.6 & 0 \end{array} \right)$$

$$\rightsquigarrow \left(\begin{array}{cc|c} 1 & 1 & 0 \\ 0 & 0 & 0 \end{array} \right) \rightsquigarrow x + y = 0$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = t \begin{pmatrix} 1 \\ -1 \end{pmatrix},$$

(d) Express $\begin{pmatrix} 3 \\ 4 \end{pmatrix}$ as a linear combination of the eigenvectors from parts (b) and (c).

$$\begin{pmatrix} 3 \\ 4 \end{pmatrix} = s \begin{pmatrix} 4 \\ 3 \end{pmatrix} + t \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 4 & 1 \\ 3 & -1 \end{pmatrix} \begin{pmatrix} s \\ t \end{pmatrix}$$

$$\begin{pmatrix} s \\ t \end{pmatrix} = \begin{pmatrix} 4 & 1 \\ 3 & -1 \end{pmatrix}^{-1} \begin{pmatrix} 3 \\ 4 \end{pmatrix} = \frac{1}{-7} \begin{pmatrix} -1 & -1 \\ -3 & 4 \end{pmatrix} \begin{pmatrix} 3 \\ 4 \end{pmatrix}$$

$$= \frac{1}{-7} \begin{pmatrix} -7 \\ 7 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

(e) Finally, consider the linear recurrence relation $\vec{v}_n = T\vec{v}_{n-1}$ with initial condition $\vec{v}_0 = (3, 4)$. Use all of your previous work to find a "closed form" solution for the n -th vector \vec{v}_n .

$$\vec{v}_n = T^n \begin{pmatrix} 3 \\ 4 \end{pmatrix} = T^n \left(\begin{pmatrix} 4 \\ 3 \end{pmatrix} - \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right)$$

$$= T^n \begin{pmatrix} 4 \\ 3 \end{pmatrix} - T^n \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$$= 1^n \begin{pmatrix} 4 \\ 3 \end{pmatrix} - (-0.4)^n \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

Problem 6. Let A be a square matrix.

- (a) If A is invertible, explain why $\lambda = 0$ **cannot** be an eigenvalue of A . [Hint: Suppose that we have $A\vec{x} = 0\vec{x} = \vec{0}$ for some vector $\vec{x} \neq \vec{0}$. Then ...]

Suppose A^{-1} exists. Then
 $A\vec{x} = \vec{0}$ implies that

$$\vec{x} = I\vec{x} = A^{-1}A\vec{x} = A^{-1}\vec{0} = \vec{0}.$$

- (b) If A is invertible and λ is an eigenvalue of A , explain why λ^{-1} is an eigenvalue of the inverse matrix A^{-1} . [Hint: Suppose that we have $A\vec{x} = \lambda\vec{x}$ for some vector $\vec{x} \neq \vec{0}$. Then ...]

If $A\vec{x} = \lambda\vec{x}$ and $\vec{x} \neq \vec{0}$ then

$$A^{-1}A\vec{x} = A^{-1}(\lambda\vec{x})$$

$$\vec{x} = \lambda(A^{-1}\vec{x})$$

$$\lambda^{-1}\vec{x} = A^{-1}\vec{x} \implies \lambda^{-1} \text{ is e.value of } A^{-1}.$$

- (c) Suppose that A is a 2×2 matrix with eigenvalues $\lambda = 3$ and $\lambda = 4$. In this case, tell me the eigenvalues of the matrix A^n .

$$A\vec{x} = 3\vec{x}, \quad A\vec{y} = 4\vec{y}$$

$$A^n\vec{x} = 3^n\vec{x}, \quad A^n\vec{y} = 4^n\vec{y}$$

$\implies 3^n$ & 4^n are e.values of A^n

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Problem 1. Consider the plane $x + 2y - z = 0$ in \mathbb{R}^3 .

(a) Tell me a normal vector to the plane.

$$\vec{a} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$$

(b) Tell me a normal vector of length 1.

$$\frac{1}{\|\vec{a}\|} \vec{a} = \frac{1}{\sqrt{6}} \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$$

(c) Compute the matrix Q that projects orthogonally onto the normal line.

$$\begin{aligned} Q &= \frac{\vec{a}(\vec{a}^T \vec{a})^{-1} \vec{a}^T}{\|\vec{a}\|^2} = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \left((1 \ 2 \ -1) \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \right)^{-1} (1 \ 2 \ -1) \\ &= \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} (6)^{-1} (1 \ 2 \ -1) = \frac{1}{6} \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} (1 \ 2 \ -1) \\ &= \frac{1}{6} \begin{pmatrix} 1 & 2 & -1 \\ 2 & 4 & -2 \\ -1 & -2 & 1 \end{pmatrix} \end{aligned}$$

(d) Compute the matrix P that projects orthogonally onto the plane. [Hint: Use your answer from part (c) to save time.]

$$\begin{aligned} P &= I - Q \\ &= \frac{1}{6} \begin{pmatrix} 6 & 0 & 0 \\ 0 & 6 & 0 \\ 0 & 0 & 6 \end{pmatrix} - \frac{1}{6} \begin{pmatrix} 1 & 2 & -1 \\ 2 & 4 & -2 \\ -1 & -2 & 1 \end{pmatrix} = \frac{1}{6} \begin{pmatrix} 5 & -2 & 1 \\ -2 & 2 & 2 \\ 1 & 2 & 5 \end{pmatrix} \end{aligned}$$

Problem 2. The following matrix rotates vectors in \mathbb{R}^2 counterclockwise by 53.13° :

$$R = \frac{1}{5} \begin{pmatrix} 3 & -4 \\ 4 & 3 \end{pmatrix}.$$

(You can just believe this. You don't have to show it.)

(a) Rotate the column vector $(1, 1)$ counterclockwise by 53.13° .

$$R \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 3 & -4 \\ 4 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} -1 \\ 7 \end{pmatrix}$$

(b) Compute the matrix that rotates vectors clockwise by 53.13° .

$$\det(R) = 9/25 + 16/25 = 25/25 = 1, \text{ so}$$

$$R^{-1} = \frac{1}{5} \begin{pmatrix} 3 & 4 \\ -4 & 3 \end{pmatrix}$$

(c) Rotate the column vector $(1, 1)$ clockwise by 53.13° .

$$R^{-1} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 3 & 4 \\ -4 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 7 \\ -1 \end{pmatrix}$$

(d) Compute the matrix that rotates counterclockwise by $106.26^\circ (= 2 \times 53.13^\circ)$.

$$R^2 = \frac{1}{5} \begin{pmatrix} 3 & -4 \\ 4 & 3 \end{pmatrix} \frac{1}{5} \begin{pmatrix} 3 & -4 \\ 4 & 3 \end{pmatrix}$$

$$= \frac{1}{25} \begin{pmatrix} 3 & -4 \\ 4 & 3 \end{pmatrix} \begin{pmatrix} 3 & -4 \\ 4 & 3 \end{pmatrix}$$

$$= \frac{1}{25} \begin{pmatrix} 9-16 & -12-12 \\ 12+12 & -16+9 \end{pmatrix} = \frac{1}{25} \begin{pmatrix} -7 & -24 \\ 24 & -7 \end{pmatrix}$$

Problem 3. Consider the following three planes in \mathbb{R}^3 :

$$x + y + z = 0, \quad (1)$$

$$x + 2y - z = 0, \quad (2)$$

$$x + 0y + z = 1. \quad (3)$$

(a) Compute the intersection of the **first and second planes**. [Hint: It's a line.]

$$\begin{pmatrix} 1 & 1 & 1 & | & 0 \\ 1 & 2 & -1 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & 1 & | & 0 \\ 0 & 1 & -2 & | & 0 \end{pmatrix}$$

$$\rightarrow \begin{pmatrix} 1 & 0 & 3 & | & 0 \\ 0 & 1 & -2 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -3s \\ 2s \\ s \end{pmatrix} = s \begin{pmatrix} -3 \\ 2 \\ 1 \end{pmatrix}$$

$$\text{Let } z = s$$

(b) Compute the intersection of **second and third planes**. [Hint: It's a line.]

$$\begin{pmatrix} 0 & 1 & -1 & | & 1 \\ 1 & 2 & -1 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 1 & | & 1 \\ 0 & 2 & -2 & | & -1 \end{pmatrix}$$

$$\rightarrow \begin{pmatrix} 1 & 0 & 1 & | & 1 \\ 0 & 1 & -1 & | & -1/2 \end{pmatrix} \rightarrow \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1-t \\ -1/2+t \\ t \end{pmatrix} = \begin{pmatrix} 1 \\ -1/2 \\ 0 \end{pmatrix} + t \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix}$$

$$\text{Let } z = t$$

(c) Compute the intersection of the lines from parts (a) and (b). [Hint: It's a point.]

Multiple ways to do this. I'll intersect the line from (a) with the plane (3).

$$\begin{aligned} x + z &= 1 \\ (-3s) + (s) &= 1 & \rightarrow & \begin{pmatrix} x \\ y \\ z \end{pmatrix} = -\frac{1}{2} \begin{pmatrix} -3 \\ 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 3/2 \\ -1 \\ -1/2 \end{pmatrix} \\ -2s &= 1 \\ s &= -1/2 \end{aligned}$$

Problem 4. Consider the matrix $A = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}$.

(a) Use the Gauss-Jordan method to compute the inverse of A .

$$(A | I) = \left(\begin{array}{ccc|ccc} 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right) \begin{array}{l} R_1 \\ R_2 \\ R_3 \end{array}$$

$$\rightarrow \left(\begin{array}{ccc|ccc} 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 \end{array} \right) \begin{array}{l} R_1 \\ R_2 \\ R_3 - R_2 \end{array} \rightarrow \left(\begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 1 & -1 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 \end{array} \right) \begin{array}{l} R_1 - R_3 \\ R_2 \\ R_3 \end{array}$$

$$\rightarrow \left(\begin{array}{ccc|ccc} 1 & 0 & 0 & 1 & 0 & -1 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 \end{array} \right) \begin{array}{l} R_1 - R_2 \\ R_2 \\ R_3 \end{array} = (I | A^{-1})$$

$$\Rightarrow A^{-1} = \begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{pmatrix}$$

(b) Solve the system $A\vec{x} = \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix}$. [Hint: Use your answer from (a) to save time.]

$$\vec{x} = A^{-1} \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

Problem 5. Consider the following system:

$$\begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & b \\ 0 & 1 & 1 \end{pmatrix} \vec{x} = \begin{pmatrix} 1 \\ 0 \\ c \end{pmatrix}.$$

Tell me some values for b and c such that

(a) the system has a **unique solution** \vec{x} .

$$b = 0 \text{ and } c = \text{anything.}$$

Then the solution is

$$\vec{x} = A^{-1} \begin{pmatrix} 1 \\ 0 \\ c \end{pmatrix} = \begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ c \end{pmatrix} \quad \text{from problem 4.}$$

(b) the system has **no solution** \vec{x} .

$$b = 1 \text{ and } c \neq 0. \text{ Then}$$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & c \end{array} \right) \rightarrow \left(\begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ \hline 0 & 0 & 0 & c \end{array} \right)$$

impossible.

(c) the system has **infinitely many solutions** \vec{x} .

$$b = 1 \text{ and } c = 0. \text{ Then}$$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{array} \right) \rightarrow \left(\begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

Now there are infinitely many solutions. (I won't bother finding them.)

A has shape $n \times m$

Problem 6. Consider the matrix $A = (\vec{a}_1 \ \vec{a}_2 \ \cdots \ \vec{a}_m)$, where \vec{a}_i is the i th column. Suppose that A has n rows, so the columns are vectors in \mathbb{R}^n .

- (a) Let \vec{x} be a vector in \mathbb{R}^n . Write a single matrix equation to say that \vec{x} is perpendicular to all the columns of A .

$$A^T \vec{x} = \vec{0}$$

- (b) You can think of your matrix equation from part (a) as a system of **how many** linear equations, in **how many** unknowns?

A^T has shape $m \times n$, so $A^T \vec{x} = \vec{0}$
has m equations in n unknowns

- (c) The solution to your equation in part (a) most likely has **how many dimensions**?

$$\begin{aligned} \# \text{ variables} - \# \text{ equations} \\ n - m \end{aligned}$$

- (d) Now let \vec{b} be any point in \mathbb{R}^n and let \vec{p} be the point in the column space of A that is **closest** to \vec{b} . Write a formula for \vec{p} in terms of A and \vec{b} .

$$\vec{p} = A(A^T A)^{-1} A^T \vec{b}$$

Problem 7. Let \vec{u} and \vec{v} be vectors in \mathbb{R}^n with $\vec{u}^T \vec{v} \neq 0$, and consider the $n \times n$ matrix

$$A = \frac{\vec{u} \vec{v}^T}{\vec{u}^T \vec{v}} = \left(\frac{1}{\vec{u}^T \vec{v}} \right) \underbrace{\vec{u} \vec{v}^T}_{n \times n}$$

\uparrow
 1×1

(a) For all vectors \vec{x} , show that $A\vec{x}$ is on the line generated by \vec{u} .

$$A\vec{x} = \frac{1}{\vec{u}^T \vec{v}} (\vec{u} \vec{v}^T) \vec{x} = \left(\frac{1}{\vec{u}^T \vec{v}} \right) \vec{u} \left(\vec{v}^T \vec{x} \right) = \left(\frac{\vec{v}^T \vec{x}}{\vec{u}^T \vec{v}} \right) \vec{u}$$

\uparrow \uparrow
 number number

(b) The line generated by \vec{u} is an eigenspace for A . What is the eigenvalue?

From part (a) we have

$$A\vec{u} = \left(\frac{\vec{v}^T \vec{u}}{\vec{u}^T \vec{v}} \right) \vec{u} = 1 \vec{u}$$

\uparrow
 1 The eigenvalue is 1.

(c) Now let \vec{x} be any vector **perpendicular** to \vec{v} . Show that $A\vec{x} = \vec{0}$.

Suppose $\vec{v}^T \vec{x} = 0$, then from (a) we have

$$A\vec{x} = \left(\frac{0}{\vec{u}^T \vec{v}} \right) \vec{u} = 0 \vec{u} = \vec{0}$$

(d) Is the matrix A invertible? If so, tell me its inverse.

NO, because there exists $\vec{x} \neq \vec{0}$ such that $A\vec{x} = \vec{0}$. [If A were invertible we would get $\vec{x} = A^{-1} \vec{0} = \vec{0}$, contradiction.]