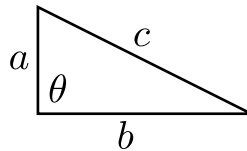


THE PYTHAGOREAN THEOREM

- What is the Pythagorean Theorem? (and who was Pythagoras?)

Consider a triangle with side lengths  $a, b, c$ , with angle  $\theta$  across from the side of length  $c$ .



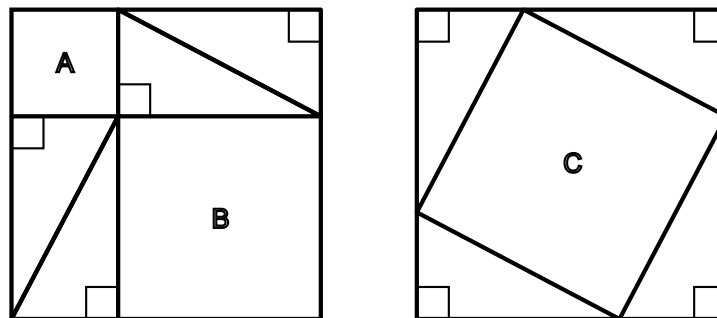
The Pythagorean Theorem says that **if**  $\theta$  is a right angle (i.e.,  $90^\circ$ ) **then** the side lengths satisfy the equation  $a^2 + b^2 = c^2$ .

Does it also work the other way? That is, **if** the equation  $a^2 + b^2 = c^2$  is true, does it follow that  $\theta$  is a right angle? Yes, this is also true, and it is important to recognize that it is a logically independent statement. In general, the statements “if  $P$  then  $Q$ ” and “if  $Q$  then  $P$ ” are not the same. Given an example of this.

- **Why** is the Pythagorean Theorem true? (and **is** it true?)

A **proof** is an attempt to persuade someone of the truth of a mathematical statement. We say that proof is valid if your intended audience is convinced by your argument. (Your proof is really valid if you succeed in convincing a professional mathematician.)

To say that the Pythagorean Theorem is **true** means that there exists a proof. The following pictures suggest a famous proof.



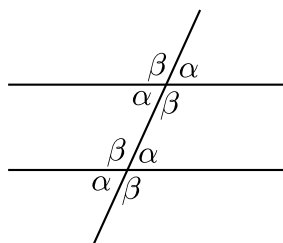
Please observe that this proof only works if the angles in our triangle sum to  $180^\circ$  (i.e., a straight line). Otherwise the figure on the right is not a square.

Is that a problem? Maybe.

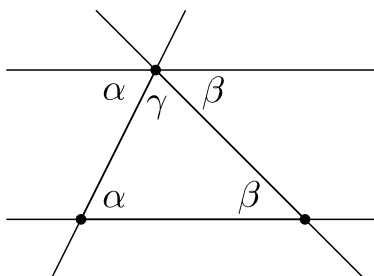
- Why do the angles in a triangle sum to  $180^\circ$ ? (and **do** they?)

Well, we need a **proof**. I can give a proof if you allow me to assume two things. **Fact 1:** Given a line  $\ell$  and a point  $p$  not on  $\ell$ , there exists a line through  $p$  that is **parallel** to  $\ell$ . **Fact**

**2:** If a third line crosses two parallel lines, then the corresponding angles are equal, as in the following figure.



Now here's a proof. Start with a triangle. Say that it has angles  $\alpha$ ,  $\beta$  and  $\gamma$ .

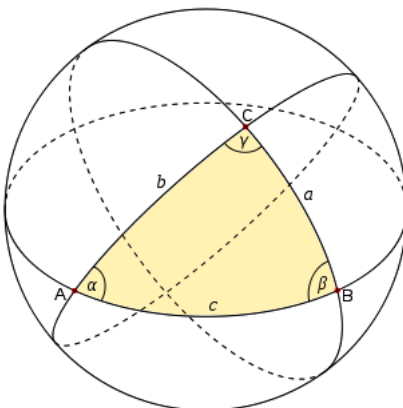


By **Fact 1**, there exists a line through the point at angle  $\gamma$  and parallel to the opposite side of the triangle. Then by **Fact 2** we know that the angles next to  $\gamma$  on the same side of this line are equal to  $\alpha$  and  $\beta$ . We conclude that the angles sum to a straight line, i.e.,  $180^\circ$ .

So, **if** the two facts are true then the angles in any triangle sum to  $180^\circ$ . But these two facts are not always true. For example, they're not true on the surface of a sphere. In fact, the sum of the angles in a spherical triangle is always **strictly greater** than  $180^\circ$ .

- Find a triangle whose angles do **not** sum to  $180^\circ$ .

As I mentioned, you can take any triangle on the surface of a sphere. What does this mean? A “straight line” should be the shortest path between two points. On the surface of a sphere the shortest path between two points is a segment of a great circle (equator). Thus a triangle on a sphere is bounded by three great circles.



We will see that the sum of the angles in a spherical triangle is always **strictly greater** than  $180^\circ$ . However, if the triangle is very small (or if the sphere is very large) then the sum of the angles will be **approximately equal to**  $180^\circ$ , as expected.

- What is the formula for the area of a triangle on the surface of a sphere?

Let  $\Delta_{\alpha\beta\gamma}$  denote the area of the spherical triangle with angles  $\alpha, \beta, \gamma$ , as shown above. Note that the great circles that bound this triangle divide the surface of the sphere into 8 triangles that come in pairs of equal area. Let  $\Delta_\alpha, \Delta_\beta$  and  $\Delta_\gamma$  denote the areas of the triangles that lie across the sides  $a, b$  and  $c$  (respectively) from our triangle. Let  $S$  denote the surface area of the whole sphere.

First note that we have

$$2(\Delta_{\alpha\beta\gamma} + \Delta_\alpha + \Delta_\beta + \Delta_\gamma) = S$$

because two copies of each triangle cover the whole sphere.

On the other hand, note the triangles  $\Delta_{\alpha\beta\gamma}$  and  $\Delta_\alpha$  together make a “lune” of angle  $\alpha$ . Since this lune covers  $\alpha/2\pi$  of the whole sphere, it has area

$$\Delta_{\alpha\beta\gamma} + \Delta_\alpha = \frac{\alpha}{2\pi}S.$$

Similarly, we have

$$\Delta_{\alpha\beta\gamma} + \Delta_\beta = \frac{\beta}{2\pi}S \quad \text{and} \quad \Delta_{\alpha\beta\gamma} + \Delta_\gamma = \frac{\gamma}{2\pi}S.$$

Adding these three equations together gives

$$3\Delta_{\alpha\beta\gamma} + \Delta_\alpha + \Delta_\beta + \Delta_\gamma = \frac{(\alpha + \beta + \gamma)}{2\pi}S$$

and hence

$$6\Delta_{\alpha\beta\gamma} + 2\Delta_\alpha + 2\Delta_\beta + 2\Delta_\gamma = \frac{(\alpha + \beta + \gamma)}{\pi}S.$$

Finally, we compare this to the first equation to get

$$\begin{aligned} 4\Delta_{\alpha\beta\gamma} + S &= 4\Delta_{\alpha\beta\gamma} + 2(\Delta_{\alpha\beta\gamma} + \Delta_\alpha + \Delta_\beta + \Delta_\gamma) \\ &= 6\Delta_{\alpha\beta\gamma} + 2\Delta_\alpha + 2\Delta_\beta + 2\Delta_\gamma \\ &= \frac{(\alpha + \beta + \gamma)}{\pi}S. \end{aligned}$$

We conclude that

$$4\Delta_{\alpha\beta\gamma} = \frac{(\alpha + \beta + \gamma)}{\pi}S - S = \frac{(\alpha + \beta + \gamma - \pi)}{\pi}S,$$

and hence

$$\Delta_{\alpha\beta\gamma} = \frac{S}{4\pi}(\alpha + \beta + \gamma - \pi).$$

### Discussion:

This result is due to Thomas Harriot (1603). It is remarkable because it shows that the area of a spherical triangle depends only on its angles. That is, if two triangles on a sphere are **similar**, then they are actually **congruent**. Furthermore, the area of a spherical triangle with angles  $\alpha, \beta, \gamma$  is equal to a constant times its “spherical excess”  $\alpha + \beta + \gamma - \pi$ . Thus if the area  $\Delta_{\alpha\beta\gamma}$  is very small then the “spherical excess”  $\alpha + \beta + \gamma - \pi$  is also very small, and we have  $\alpha + \beta + \gamma \approx \pi$ . That is, a very small triangle on a sphere behaves approximately like a triangle on a flat plane. Equivalently, the surface of a sphere looks flat if you zoom in.