

Next week :

- No class on Mon
 - HW5 due Tues
 - Quiz 5 on Wed
- } moved one class later



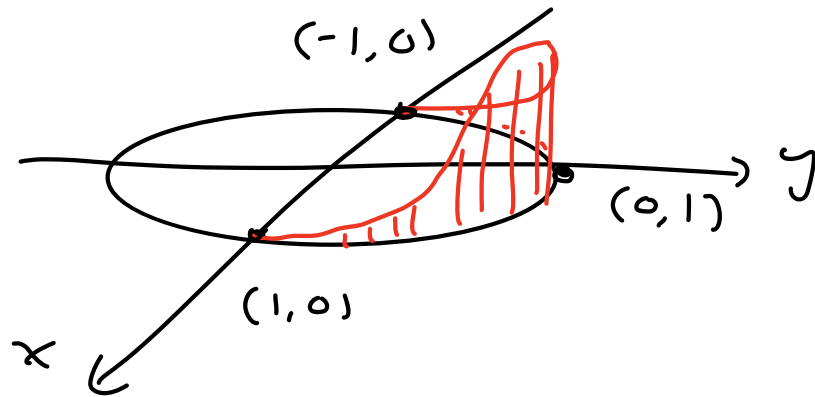
Last Time : Integrating a scalar field f over a curve in \mathbb{R}^2 , \mathbb{R}^3 or a surface in \mathbb{R}^3 .

tiny piece of mass, or area, ...

$$\int_{\text{curve}} f \, ds$$

tiny piece of arc length on curve

e.g. Find the area of vertical wall above circle $x^2 + y^2 = 1$ in x, y -plane & below parabolic surface $z = x^2$, with $y \geq 0$. Picture :



Area of wall = \int area of skinny rectangles

$$= \int x^2 ds$$

↑ height ↑ length of base.

To compute this we parametrize the base curve:

$$\vec{r}(t) = \langle \cos t, \sin t \rangle$$

$t = 0$ to π .

According to definition:

$$\int f ds = \int f(\vec{r}(t)) \|\vec{r}'(t)\| dt$$

In our case:

$$f(x, y) = x^2$$

$$\vec{r}(t) = \langle \cos t, \sin t \rangle$$

$$\vec{r}'(t) = \langle -\sin t, \cos t \rangle$$

$$\|\vec{r}'(t)\| = \sqrt{\sin^2 t + \cos^2 t} = 1.$$

So area of wall

$$= \int_0^{\pi} (\cos t)^2 \cdot 1 dt$$

[Trig Identity ?

$$\cos(2t) = \cos^2 t - \sin^2 t$$

$$\cos(2t) = \cos^2 t - (1 - \cos^2 t)$$

$$\cos(2t) = 2\cos^2 t - 1$$

$$2\cos^2 t = \cos(2t) + 1$$

$$\cos^2 t = \frac{1}{2} (1 + \cos(2t))$$

]

$$\rightarrow = \int_0^{\pi} \cos^2 t \, dt$$

$$= \int_0^{\pi} \frac{1}{2} (1 + \cos(2t)) \, dt$$

$$= \frac{1}{2} \left[t + \frac{1}{2} \sin(2t) \right]_0^{\pi}$$

$$= \frac{1}{2} \left[\pi + \frac{1}{2} \sin(2\pi) - 0 - \frac{1}{2} \sin(0) \right]$$

$$= \pi/2$$



Integrate scalar field over a surface in \mathbb{R}^3

$$\iint_{\text{surface}} \underbrace{f}_{\text{tiny piece of mass}} \, \underbrace{dA}_{\text{tiny piece of area in the surface}}$$

Typical: Surface area

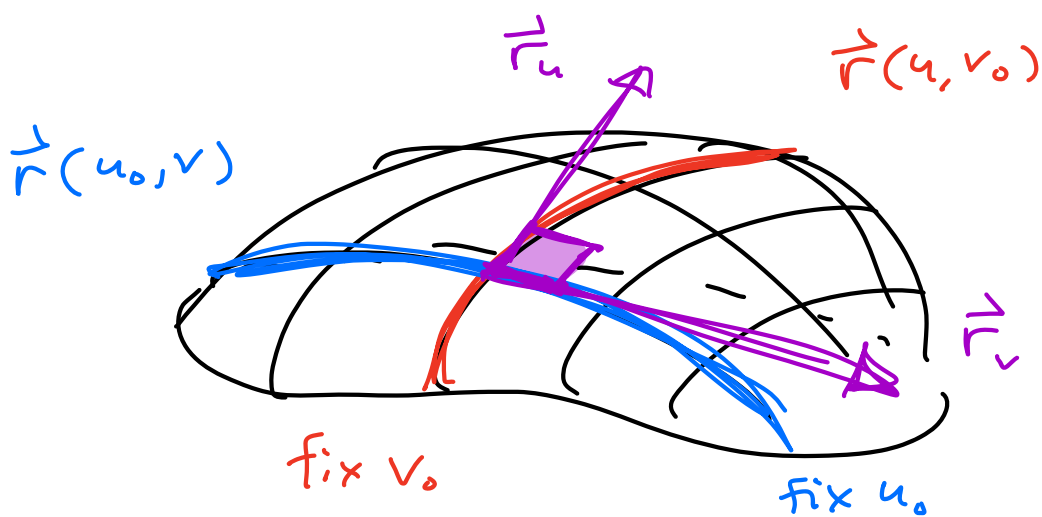
$$\iint_{\text{surface}} 1 \, dA$$

add up all the tiny pieces of area.

How to compute?

Parametrize the surface:

$$\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$$



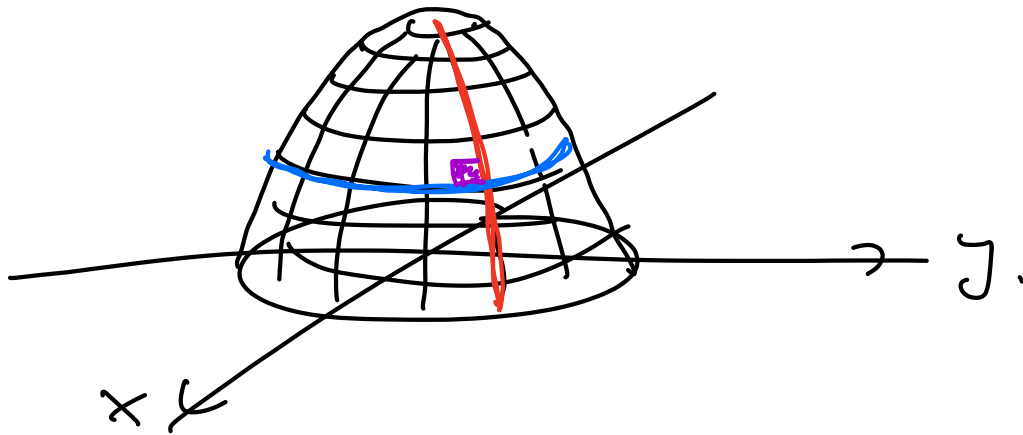
dA = area of tiny parallelogram

$$= \|\vec{r}_u \times \vec{r}_v\| \, du \, dv$$

So surface area is

$$\iint 1 dA = \iint \|\vec{r}_u \times \vec{r}_v\| du dv.$$

Example: Surface area of parabolic dome $z = 1 - x^2 - y^2$, $x^2 + y^2 \leq 1$.



Parametrize the surface:

Use Polar in x, y -plane.

$$x = u \cos v \quad 0 \leq u \leq 1$$

$$y = u \sin v \quad 0 \leq v \leq 2\pi$$

$$[x^2 + y^2 = u^2]$$

$$\begin{aligned} z &= 1 - x^2 - y^2 \\ &= 1 - u^2 \end{aligned}$$

$$\vec{r}(u, v) = \langle u \cos v, u \sin v, 1 - u^2 \rangle$$

$$\vec{r}_u = \langle \cos v, \sin v, -2u \rangle$$

$$\vec{r}_v = \langle -u \sin v, u \cos v, 0 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle 2u^2 \cos v, 2u^2 \sin v, u \cos^2 v + u \sin^2 v \rangle$$

$$= \langle 2u^2 \cos v, 2u^2 \sin v, u \rangle.$$

$$\|\vec{r}_u \times \vec{r}_v\| = \sqrt{4u^4 \cos^2 v + 4u^4 \sin^2 v + u^2}$$

$$= \sqrt{4u^4 + u^2}$$

$$= \sqrt{u^2(4u^2 + 1)}$$

$$= u \sqrt{4u^2 + 1}$$

So surface area

$$= \iint \|\vec{r}_u \times \vec{r}_v\| \, du \, dv$$

$$= \iint u \sqrt{4u^2 + 1} \, du \, dv$$

$$= \int_0^{2\pi} dv \int_0^1 u \sqrt{4u^2+1} du$$

LUCKY!

$$= 2\pi \int_0^1 u \sqrt{4u^2+1} du$$

$$w = 4u^2 + 1$$

$$dw = 8u du$$

$$u du = \frac{1}{8} dw$$

$$= (2\pi) \int_1^5 \left(\frac{1}{8}\right) \sqrt{w} dw$$

$$= \frac{\pi}{4} \left[\frac{2}{3} w^{3/2} \right]_1^5$$

$$= \frac{\pi}{6} [5^{3/2} - 1]$$

DONE.



General Pattern :

Parametrized k -dim "surface"
living in n -dim space has form

$$\vec{r}(u_1, \dots, u_k) = \langle x_1(u_1, \dots, u_k), x_2(u_1, \dots, u_k), \dots, x_n(u_1, \dots, u_k) \rangle$$

Jacobian Matrix

$$J = \begin{pmatrix} (x_1)_{u_1} & \dots & (x_1)_{u_k} \\ \vdots & & \vdots \\ (x_n)_{u_1} & \dots & (x_n)_{u_k} \end{pmatrix} \left. \vphantom{\begin{pmatrix} (x_1)_{u_1} & \dots & (x_1)_{u_k} \\ \vdots & & \vdots \\ (x_n)_{u_1} & \dots & (x_n)_{u_k} \end{pmatrix}} \right\} \begin{array}{l} n \text{ rows} \\ \\ k \text{ cols} \end{array}$$

To compute "k-volume" of this
region :

$$\int_{\text{region}} \sqrt{\det(J^T J)} \, du_1 du_2 \dots du_k$$

k-volume stretch factor

This is how the pattern continues:

$$\int_{\text{curve}} \|\vec{r}_u\| du$$

$$\iint_{\text{surface}} \|\vec{r}_u \times \vec{r}_v\| du dv$$

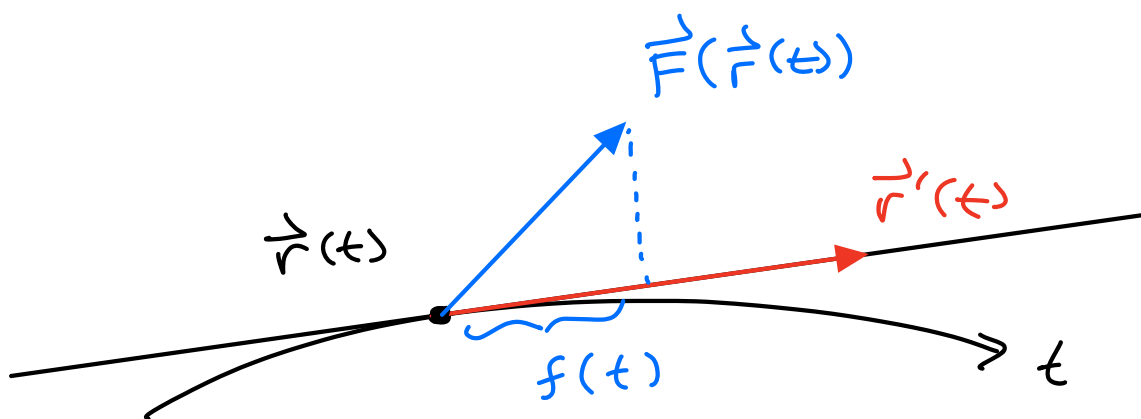
etc.



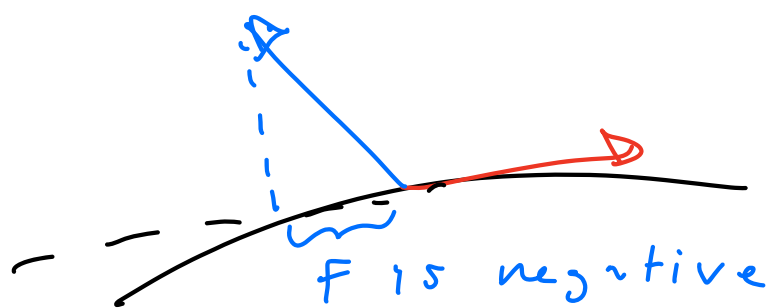
Next: Integrate vector fields over curves and surfaces.

WHY? Physics (Energy).

Think of particle moving in a force field (e.g. gravity).



Let $f(t)$ be the component of the force $\vec{F}(\vec{r}(t))$ in the direction of the velocity $\vec{v}'(t)$, so $f(t)$ is a scalar. It can be negative when force opposes motion:



From physics

$$\int_{\text{curve}} F ds$$

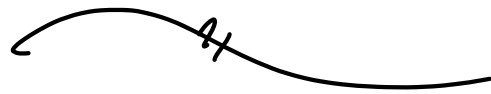
$$\int_{\text{curve}} f(t) \|\vec{v}'(t)\| dt$$

= amount of Kinetic energy added to particle by force field.

Could be negative. Friction always
resists the motion, so $f(t) < 0$

Change in Kinetic energy due to

$$\text{Friction} = \int \underbrace{f(t) \|\vec{r}'(t)\|}_{\text{always } < 0} dt < 0.$$



Let's be precise. Consider a force
field & parametrized curve:

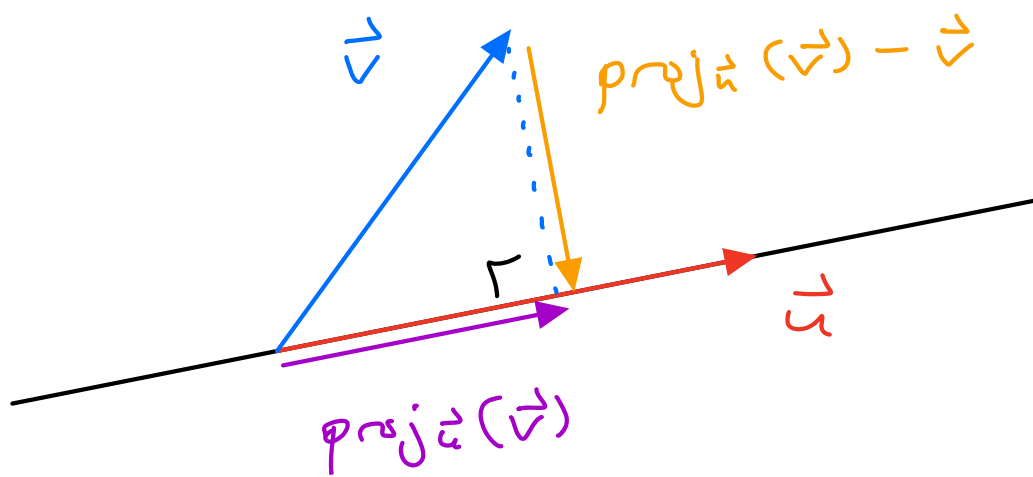
$$\vec{F} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\vec{r} : \mathbb{R} \rightarrow \mathbb{R}^3$$

We need a formula for the
component of $\vec{F}(\vec{r}(t))$ in the
direction of $\vec{r}'(t)$.



Projection:



Formula? TWO FACTS:

① $\text{proj}_{\vec{u}}(\vec{v}) = \alpha \vec{u}$ for some scalar α .

② There is a right angle, i.e., the dot product of two vectors is zero. Which two vectors?

$$\vec{u} \cdot (\text{proj}_{\vec{u}}(\vec{v}) - \vec{v}) = 0.$$

Put ① & ② together:

$$\vec{u} \cdot (\alpha \vec{u} - \vec{v}) = 0$$

$$\alpha \vec{u} \cdot \vec{u} - \vec{u} \cdot \vec{v} = 0$$

$$\alpha = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}}$$

Conclusion:

$$\text{proj}_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u}$$

Scalar
vector

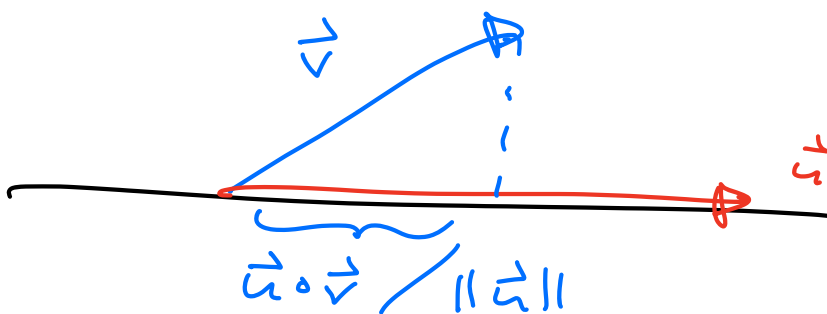
The length of the projection?

$$\|\text{proj}_{\vec{u}}(\vec{v})\| = \left| \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \right| \|\vec{u}\|$$

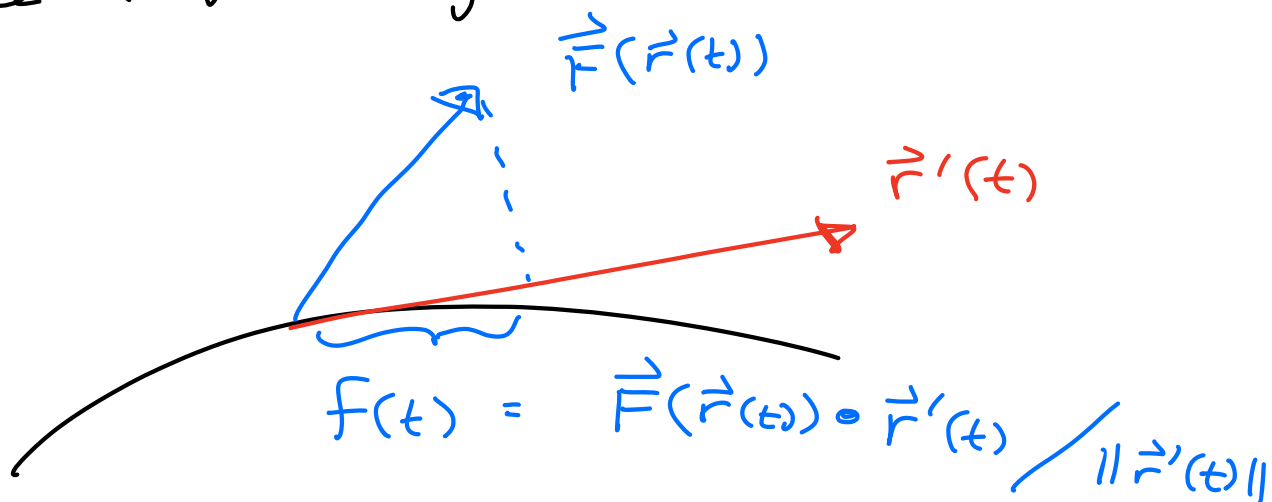
$$= \frac{|\vec{u} \cdot \vec{v}|}{\|\vec{u}\|^2} \|\vec{u}\|$$

$$= |\vec{u} \cdot \vec{v}| / \|\vec{u}\|$$

If we want to allow negatives:



Force & Velocity:



Finally: Work done by a changing force on a moving particle

$$= \int_{\text{curve}} f(t) \|\vec{r}'(t)\| dt$$

$$= \int_{\text{curve}} \frac{\vec{F}(\vec{r}(t)) \cdot \vec{r}'(t)}{\|\vec{r}'(t)\|} \cdot \|\vec{r}'(t)\| dt$$

$$= \int \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

$$= \int (\text{force}) \cdot (\text{velocity}) dt$$



Most Interesting Example:

Gravity.

More generally, say a force field

$$\vec{F} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

is "conservative" if it is the gradient of some scalar field:

$$\vec{F} = \nabla f$$

$$\left(\vec{F} = -\nabla f \text{ in physics} \right).$$

We will see that conservative force fields have many special properties.

One property is the fundamental

Theorem :

If $\vec{F} = \nabla f$ then


$$\int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt = f(\vec{r}(b)) - f(\vec{r}(a))$$

Proof: "Completely easy"


Chain rule :

$$[f(\vec{r}(t))] = \nabla f(\vec{r}(t)) \cdot \vec{r}'(t).$$

Use Fundamental Theorem from Calc I & II :

$$\int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$


Calc I

$$= \int_a^b [f(\vec{r}(t))] dt$$


$$\downarrow \\ = f(\vec{r}(b)) - f(\vec{r}(a))$$

[Recall: for any $g(t)$ we have

$$\int_a^b g'(t) dt = g(b) - g(a).$$

Here we take $g(t) = f(\vec{r}(t))$.]



Interpretation:

$$\text{Kinetic Energy} + \text{Potential Energy} = \text{Constant}.$$