

Schedule :

HW5 due Tues, June 22

Quiz 5 on Wed, June 23

Thurs, June 24, no class

Final Project due Fri, June 25

[Write a point form summary of what you learned in this class : important formulas, definitions, etc.]



Chapter 6 : Vector Calculus.

This chapter is more sophisticated and sadly we don't have much time left.

Topics :

(1) Differentiation of vector fields in \mathbb{R}^2 and \mathbb{R}^3 .

(2) Integration of scalar and vector

fields along 1D curves in \mathbb{R}^2
and \mathbb{R}^3 & along 2D surfaces in \mathbb{R}^3 .

(3) The "fundamental theorems of
vector calculus" connecting ① & ②.



Recall from Calc I that

$$\int_a^b f'(t) dt = f(b) - f(a)$$

Indeed, this is how we compute
integrals. Before the discovery of
this theorem integrals were extremely
difficult. (Now they are somewhat
less difficult...)

The general idea is that "integration
reverses differentiation".

This idea still holds in \mathbb{R}^2 & \mathbb{R}^3 ;

$$\bullet \int_{\text{curve } \vec{r}} \nabla f \cdot d\vec{r} = f(\text{endpoint of } \vec{r}) - f(\text{starting point of } \vec{r})$$

$$\bullet \iint_{\text{surface } S} \nabla \times \vec{F} \cdot d\vec{S} = \int_{\text{boundary curve } \vec{r} \text{ of } S} \vec{F} \cdot d\vec{r}$$

$$\bullet \iiint_{\text{solid region } E} \nabla \cdot \vec{F} dV = \iint_{\text{boundary surface } S \text{ of region } E} \vec{F} \cdot d\vec{S}$$

My goal is to state the definitions, explain the meanings, and compute some (but sadly not enough) examples of these "fundamental theorems".



Integration along a curve $\vec{r}(t)$:

Recall that

$$\begin{aligned} \text{arc length} &= \int \text{speed } dt \\ &= \int \|\vec{r}'(t)\| dt \end{aligned}$$

We can also write this as

$$\begin{aligned} \text{arc length} &= \int ds \\ &= \int \left. \begin{array}{l} \text{length of a tiny} \\ \text{piece of the curve,} \end{array} \right\} \end{aligned}$$

where

$$\underbrace{ds}_{\text{tiny distance}} = \underbrace{\|\vec{r}'(t)\|}_{\text{speed}} \underbrace{dt}_{\text{tiny time}}$$

The "same definition" works

for any scalar field f . To

"integrate f along the curve $\vec{r}(t)$ ":

$$\int f ds = \int f(\vec{r}(t)) \|\vec{r}'(t)\| dt$$

"line integral of a scalar field"

What does it mean?

If we think of $f(x,y)$ as "height above the xy -plane" then the

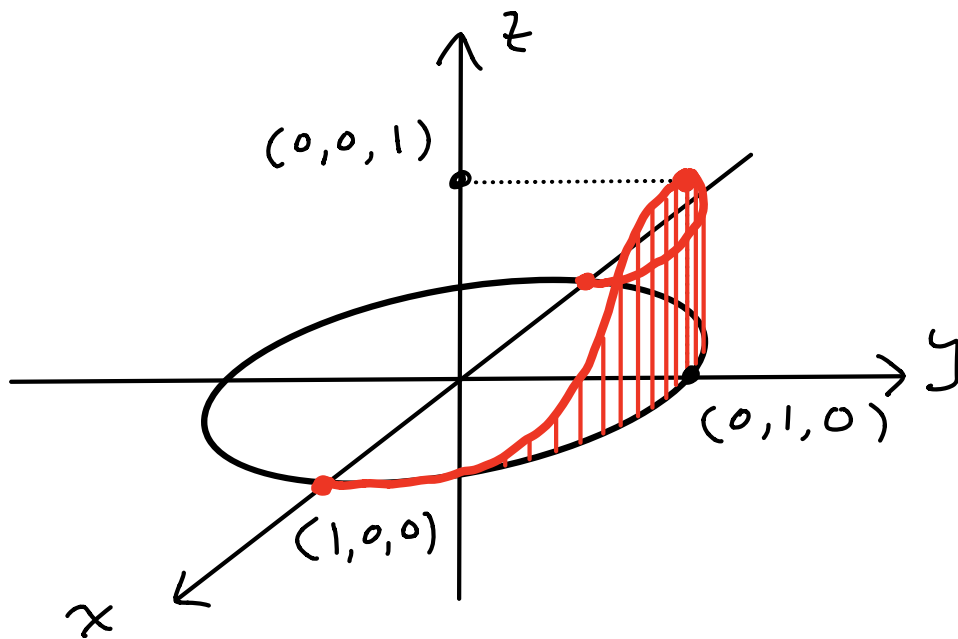
integral is the area of the "vertical wall" above the curve

$\vec{r}(t) = \langle x(t), y(t) \rangle$ and below the surface $z = f(x,y)$.

Example: Find the **area of the vertical wall** above the circle

$x^2 + y^2 = 1$ and below the parabolic surface $z = x^2$, where $x \geq 0$.

Picture:



Idea : The total area is

$$\text{area} = \int \text{area of skinny rectangle}$$

$$= \int \underset{\substack{\uparrow \\ \text{height}}}{x^2} \underset{\substack{\uparrow \\ \text{length of base}}}{ds}$$

To compute it we need to parametrize the base curve $x^2 + y^2 = 1$ where $x \geq 0$. Any parametrization will do. let's take

$$\vec{r}(t) = \langle \cos t, \sin t \rangle$$

where t goes from $-\frac{\pi}{2}$ to $\frac{\pi}{2}$.

According to our definition:

$$\text{area of the wall} = \int x^2 ds$$

$$= \int_{-\pi/2}^{\pi/2} x(t)^2 \|\vec{r}'(t)\| dt$$

$$= \int_{-\pi/2}^{\pi/2} \cos^2 t \sqrt{\sin^2 t + \cos^2 t} dt$$

$$= \int_{-\pi/2}^{\pi/2} \cos^2 t dt$$

$$= \left(\frac{t}{2} + \frac{1}{4} \sin(2t) \right)_{-\pi/2}^{\pi/2}$$

$$= \frac{\pi}{2} + \frac{1}{4} \left(\overset{\circ}{\cancel{\sin(\pi)}} - \overset{\circ}{\cancel{\sin(-\pi)}} \right)$$

$$= \pi/2 .$$



But a scalar field need not represent "height". If $f(x,y)$ is "muddiness" of a field at point (x,y) the

$$\int f(\vec{r}(t)) \|\vec{r}'(t)\| dt$$

is the total amount of mud that you pick up on your journey.



More interesting: We can integrate a vector field $\vec{F} : \mathbb{R}^n \rightarrow \mathbb{R}^n$ over a path $\vec{r} : \mathbb{R} \rightarrow \mathbb{R}^n$.

Then instead of

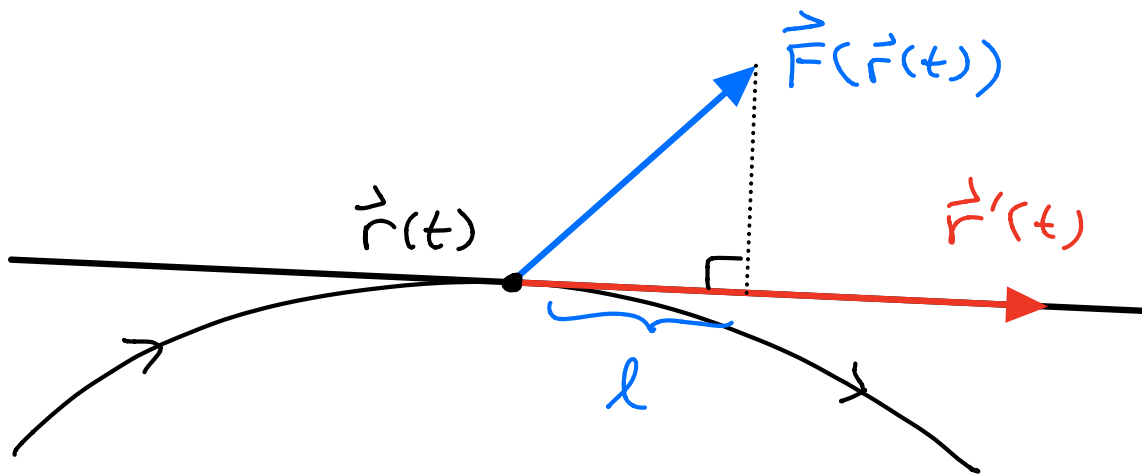
$$\int f ds = \int F(\vec{r}(t)) \|\vec{r}'(t)\| dt$$

we will define

$$\int \vec{F} \cdot d\vec{r} = \int \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

What does it mean?

Idea: How much of the vector field is pointing in the same direction as your velocity?



Let l denote the component of
of the vector $\vec{F}(\vec{r}(t))$ pointing in
the direction of the velocity.

We allow l to be negative!

[Sometimes the "force" \vec{F} opposes
the motion of the curve.]

Geometric Theorem (see HW 5):

$$l = \vec{F}(\vec{r}(t)) \cdot \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$$

This is a unit (length 1) vector
in the direction of the tangent.

The textbook calls it

$$\vec{T}(\vec{p}) = \vec{T}(\vec{r}(t)) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$$

Note that $\vec{T}(\vec{p})$ only depends on the point \vec{p} and the shape of the curve C . It does not depend on the choice of parametrization $\vec{r}(t)$. For this reason, the line integral is often written as

$$\int_C \vec{F} \cdot \vec{T} \, ds$$

However, when we compute the integral then we must choose a parametrization $\vec{r}(t)$ for C . Then we obtain

$$\vec{T}(\vec{r}(t)) = \vec{r}'(t) / \|\vec{r}'(t)\| ,$$

$$ds = \|\vec{r}'(t)\| \, dt ,$$

and hence

$$\begin{aligned}
& \int_C \vec{F} \cdot \vec{T} \, ds \\
&= \int_{\tau_1}^{\tau_2} \vec{F}(\vec{r}(t)) \cdot \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \|\vec{r}'(t)\| \, dt \\
&= \int_{\tau_1}^{\tau_2} \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) \, dt
\end{aligned}$$

If that isn't complicated enough, our book also uses the notation

$$d\vec{r} = \vec{r}'(t) \, dt,$$

so the integral of the vector field \vec{F} along the parametrized curve \vec{r} can also be written as

$$\int_{\tau_1}^{\tau_2} \vec{F} \cdot d\vec{r}$$

I apologize that the notation is very complicated. It is most important to understand the meaning of the definition:

$\int \vec{F} \cdot d\vec{r} =$ "how much is the vector field \vec{F} pointing in the same direction as the curve \vec{r} ?"



But why do we care?

Answer: ENERGY!

I'll explain this next time.