

Quiz 1 : Average 8.09/10

Quiz 2 : Average 7.9/10

See solutions online.

HW 3 due this Thurs before class.



Current Topic : Gaussian Elimination
(AKA Row Reduction) and the
Reduced Row Echelon Form (RREF)
of a matrix.

Def : A matrix is a rectangle of
numbers

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

If A has m rows & n columns,
we say A has "shape $m \times n$ "

(say the # of rows first).

[The name "matrix" comes from J.J. Sylvester (~1860): a womb that gives birth to determinants.]



Example from last time:

$$\begin{cases} x + y = 1 \\ x + 2y = -1 \\ 2x + 3y = 0 \end{cases} \rightsquigarrow \left(\begin{array}{cc|c} 1 & 1 & 1 \\ 1 & 2 & -1 \\ 2 & 3 & 0 \end{array} \right)$$

[The vertical line is just to help us remember that this matrix came from a system of linear equations.]

We performed a sequence of EROs:

$$\left(\begin{array}{cc|c} 1 & 1 & 1 \\ 1 & 2 & -1 \\ 2 & 3 & 0 \end{array} \right) \xrightarrow{\text{EROS}} \left(\begin{array}{cc|c} 1 & 0 & 3 \\ 0 & 1 & -2 \\ 0 & 0 & 0 \end{array} \right)$$

$$\left(\begin{array}{cc|c} \textcircled{1} & \textcircled{0} & 3 \\ 0 & \textcircled{1} & -2 \\ 0 & 0 & 0 \end{array} \right) \longrightarrow \begin{cases} x + 0 = 3 \\ 0 + y = -2 \\ 0 + 0 = 0 \end{cases}$$

An equation of the form $0 = 0$ is always true (we call it "redundant") so we can just throw it away!

$$\begin{array}{l} \textcircled{1} \\ \textcircled{2} \\ \textcircled{3} \end{array} \left\{ \begin{array}{l} x + y = 1 \\ x + 2y = -1 \\ 2x + 3y = 0 \end{array} \right\} \iff \left\{ \begin{array}{l} x + 0 = 3 \\ 0 + y = -2 \end{array} \right\}$$

It looked like we had 3 equations but we really only had 2.

To be specific, there was a nontrivial relation ("redundancy") among the original equations:

$$\textcircled{1} + \textcircled{2} = \textcircled{3} \quad (*)$$

Usually that wouldn't happen for a matrix of this shape.

Example: If we perturb the matrix slightly (change entries by small amounts), then we will kill the relation (*) and we won't create any new relations. Let's change the bottom right entry ($c \neq 0$):

$$\left(\begin{array}{cc|c} 1 & 1 & 1 \\ 1 & 2 & -1 \\ 2 & 3 & c \end{array} \right) \xrightarrow{\text{EROS}} \left(\begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right)$$

System is equivalent to

$$\begin{cases} x + 0 = 0 \\ 0 + y = 0 \\ 0 + 0 = 1 \end{cases}$$

The equation $0 + 0 = 1$ is NEVER true, so system has NO SOLUTION.

Summary: IF EROs create a row of form $0\ 0\ \dots\ 0\ |\ 0$ then we can throw this row away because it gives no information. [It happened because there was a nontrivial relation among the rows.]

IF EROs create a row of the form $0\ 0\ \dots\ 0\ |\ c$ where $c \neq 0$, then you can stop because the system has no solution.

Jargon:

"consistent" = "has a solution"

"inconsistent" = "has no solution"

Now : Gaussian Elimination Algorithm for Computers.

Input : matrix A (shape $m \times n$)

Algorithm has 3 steps.

Step 1:

- move to leftmost nonzero column.
- swap rows (ERO Type I) to get nonzero entry in top row of this column. Call this the "pivot" entry.
- Eliminate all entries below the pivot entry. (EROs Type III)
- Delete / ignore 1st row and repeat on the remaining rows.

Result: $\begin{pmatrix} (a) & & ? \\ 0 & (b) & (c) \end{pmatrix}$ $a, b, c \neq 0$.

Step 2 : Scale the rows (EROs of type II) to convert each pivot entry to 1.

Result :

$$\left(\begin{array}{ccc} \boxed{1} & & ? \\ & \boxed{1} & \\ 0 & & \boxed{1} \end{array} \right)$$

Step 3 : Apply EROs of Type III to eliminate all entries above the pivot entries.

Result :

$$\left(\begin{array}{cccccc} \boxed{1} & ? & 0 & ? & 0 & ? \\ & \boxed{1} & & ? & 0 & ? \\ 0 & & & & \boxed{1} & \end{array} \right)$$

STOP

Output : RREF(A), the Reduced Row Echelon form of A.

Let's interpret $\text{RREF}(A)$ when A is $m \times (n+1)$ matrix coming from a system of m linear equations in n unknowns x_1, x_2, \dots, x_n .

$$\begin{cases} a_{11}x_1 + \dots + a_{1n}x_n = b_1, \\ a_{21}x_1 + \dots + a_{2n}x_n = b_2, \\ \vdots \\ a_{m1}x_1 + \dots + a_{mn}x_n = b_m. \end{cases}$$

$$A = \left(\begin{array}{ccc|c} a_{11} & \dots & a_{1n} & b_1 \\ \vdots & & \vdots & \vdots \\ a_{m1} & \dots & a_{mn} & b_m \end{array} \right) \begin{array}{l} \text{m} \\ \text{rows} \end{array}$$

$n+1$ columns

Compute $\text{RREF}(A)$:

$$\left(\begin{array}{cccc|c} 0 & \boxed{1} & a & b & 0 & c & 0 & e \\ & & \boxed{1} & d & 0 & 0 & f & f \\ & & & & \boxed{1} & 0 & 0 & g \\ & & & & & & & 0 \end{array} \right)$$

Pivot entries correspond to pivot variables. In this example:

$$x_2, x_5, x_7$$

All other variables are free:

$$x_1, x_3, x_4, x_6.$$

If a pivot entry occurs in final column then there is no solution.

Jargon:

Let $r = \#$ pivots in $\text{RREF}(A)$

Called the "rank" of matrix A .

Let $d =$ dimension of the set of solutions, i.e., the solutions are a d -plane in \mathbb{R}^n .

This means there are d pivot variables. Let's rename them

$$t_1, t_2, \dots, t_d.$$

General solution is

$$\vec{x} = \vec{p} + t_1 \vec{u}_1 + \dots + t_d \vec{u}_d$$

where $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_d$ are independent.

We observe that

$$r = \# \text{ pivot variables}$$

$$d = \# \text{ non-pivot variables}$$

$$\implies r + d = \# \text{ variables} = n$$

$$\boxed{r + d = n}$$

This formula is sometimes called the "Rank-Nullity Theorem."



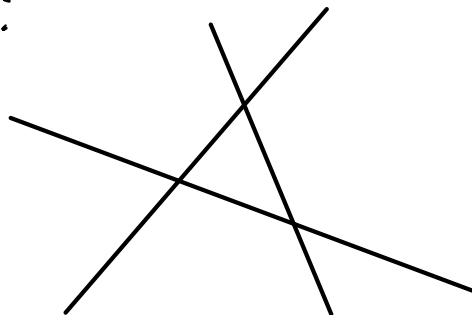
Let's do some examples on the computer.

- Shape 3×3 :

$$\left(\begin{array}{cc|c} 0 & 2 & 0 \\ 1 & 1 & -1 \\ -1 & 2 & -1 \end{array} \right) \xrightarrow{\text{RREF}} \left(\begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right)$$

If we interpret as a system of 3 lines in \mathbb{R}^2 , there is no

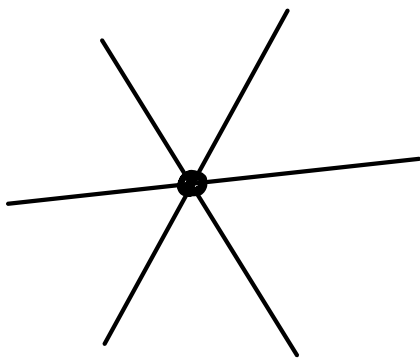
solution:



- Now give me a 3×3 matrix with a row relation (say $(2) = (1) + 2(3)$)

$$\begin{pmatrix} 2 & 2 & 2 \\ 4 & 8 & 10 \\ 1 & 3 & 4 \end{pmatrix} \xrightarrow{\quad} \begin{pmatrix} 1 & 0 & -1/2 \\ 0 & 1 & 3/2 \\ 0 & 0 & 0 \end{pmatrix}$$

If we interpret this as a system of 3 lines in \mathbb{R}^2 then the lines meet at a point



point of intersection
is $(x, y) = \left(-\frac{1}{2}, \frac{3}{2}\right)$.

This won't happen by accident;
we caused it to happen by forcing
a row relation.

- 4×7 matrix

$$\begin{pmatrix} 7 & 8 & 2 & 3 & 1 & 4 & 5 \\ 3 & 2 & 1 & -2 & 0 & 5 & 6 \\ 1 & 2 & 1 & 0 & 2 & 1 & 4 \\ 4 & 1 & 5 & 3 & 6 & 2 & 4 \end{pmatrix}$$

$$\rightsquigarrow \begin{pmatrix} 1 & 0 & 0 & 0 & -41/40 & 42/40 & -26/40 \\ 0 & 1 & 0 & 0 & 22/40 & -4/40 & 52/40 \\ 0 & 0 & 1 & 0 & 77/40 & 6/40 & 82/40 \\ 0 & 0 & 0 & 1 & -1/40 & -38/40 & -66/40 \end{pmatrix}$$

This is exactly what we expected:

- a pivot in every row
- First columns got the pivots
- a bunch of fractions.

If it came from system of
4 eqns in 6 unknowns x_1, \dots, x_6 ,
then the solution is

$$\vec{x} = \vec{p} + x_5 \vec{u} + x_6 \vec{v}$$

2-plane living in \mathbb{R}^6

