

HW6 is due now.

There is no Quiz 6.

There is no Final Exam.

The Final Project is due Tues. Dec 1.

Min 2 pages, Max ~10 pages.

Point form summary of what you learned.



Today: HW6 Discussion  
& Grand Finale.

Problem 1: Important Formula.

IF  $A\vec{u} = \lambda\vec{u}$  then  $A^n\vec{u} = \lambda^n\vec{u}$ .

Proof "by induction":

It's true for  $n=1$ . ✓

Assume it's true for  $n$ , i.e., assume that  $A^n\vec{u} = \lambda^n\vec{u}$ . Then it's also true for  $n+1$  because

$$A^{n+1}\vec{u} = (AA^n)\vec{u}$$

$$\begin{aligned}
 &= A(A^n \vec{u}) \\
 &= \underbrace{A}_{\lambda^n}(\lambda^n \vec{u}) \\
 &= \lambda^n (A \vec{u}) \\
 &= \lambda^n (\lambda \vec{u}) \\
 &= \lambda^{n+1} \vec{u} \quad \checkmark
 \end{aligned}$$

QED.

Consequence: IF  $A\vec{u} = \lambda\vec{u}$ ,  $A\vec{v} = \mu\vec{v}$   
 then for any scalars  $a$  &  $b$ , have

$$\begin{aligned}
 &A^n(a\vec{u} + b\vec{v}) \\
 &= a A^n \vec{u} + b A^n \vec{v} \\
 &= a \lambda^n \vec{u} + b \mu^n \vec{v}. \quad \text{previous}
 \end{aligned}$$

More Generally: Consider a polynomial expression in one variable

$$f(x) = q_0 + q_1 x + q_2 x^2 + \cdots + q_n x^n.$$

If  $A$  is a square matrix we can "plug  $A$  into  $f$ " to get a matrix

$$f(A) := a_0 I + a_1 A + a_2 A^2 + \dots + a_n A^n.$$

Important Formula:

$$\text{IF } A\vec{u} = \lambda\vec{u} \text{ then } f(A)\vec{u} = f(\lambda)\vec{u}.$$

Proof:

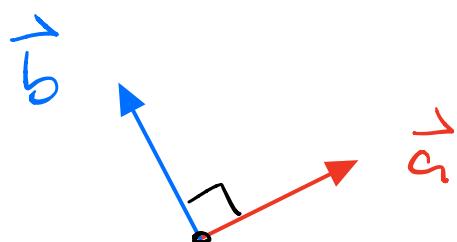
$$\begin{aligned} f(A)\vec{u} &= (a_0 I + a_1 A + \dots + a_n A^n)\vec{u} \\ &= a_0 I\vec{u} + a_1 A\vec{u} + a_2 A^2\vec{u} + \dots + a_n A^n\vec{u} \\ &= a_0 \vec{u} + a_1 \lambda\vec{u} + a_2 \lambda^2\vec{u} + \dots + a_n \lambda^n \vec{u} \\ &= (a_0 + a_1 \lambda + a_2 \lambda^2 + \dots + a_n \lambda^n)\vec{u} \\ &= f(\lambda)\vec{u} \quad \checkmark \end{aligned}$$



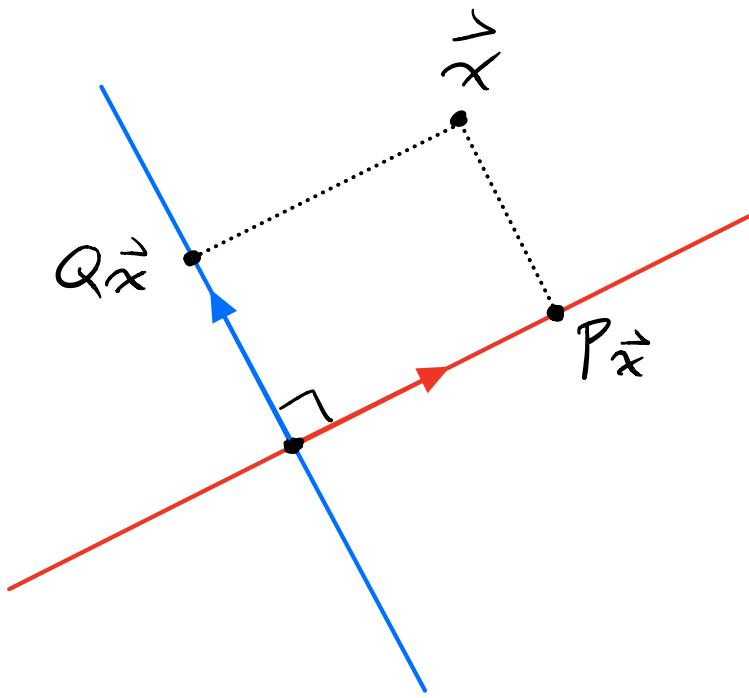
Problem 2: Consider  $\vec{a}, \vec{b} \in \mathbb{R}^2$  with

$$\vec{a} \cdot \vec{a} = \vec{b} \cdot \vec{b} = 1 \quad \& \quad \vec{a} \cdot \vec{b} = 0.$$

Picture:



Let  $P = \vec{a}\vec{a}^T$  &  $Q = \vec{b}\vec{b}^T$  be the  $2 \times 2$  matrices that project onto the lines  $t\vec{a}$  &  $t\vec{b}$ , respectively.



Note that  $\vec{a}$  &  $\vec{b}$  are the eigenvectors of  $P$  &  $Q$  with

$$\begin{cases} P\vec{a} = 1\vec{a} \\ P\vec{b} = 0\vec{b} \end{cases} \quad \& \quad \begin{cases} Q\vec{a} = 0\vec{a} \\ Q\vec{b} = 1\vec{b} \end{cases}$$

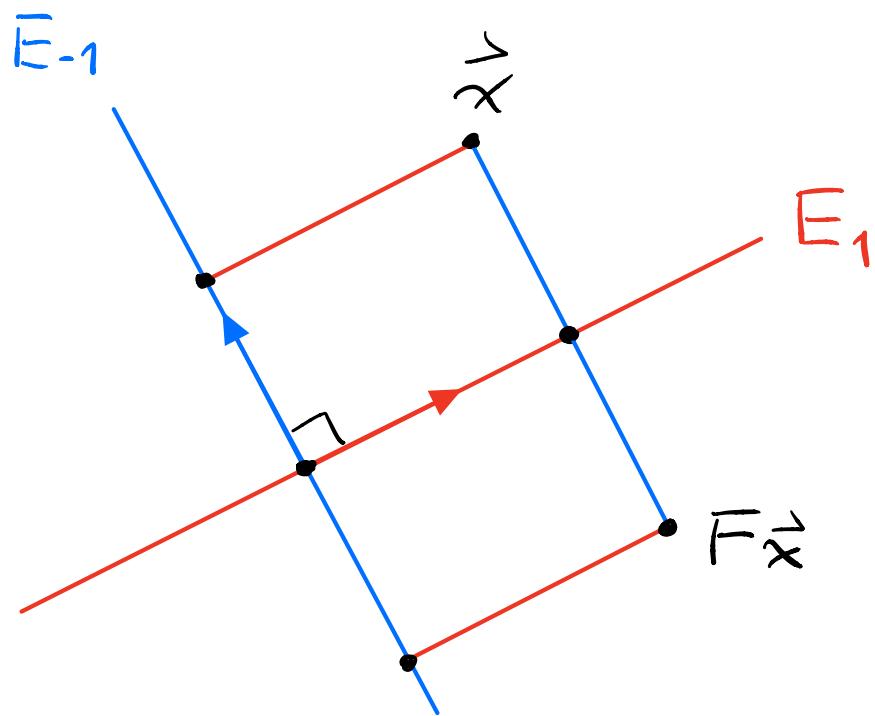
What is  $F = 2P - I$ ?

I claim that  $F$  also has the same eigenvectors. What are the e.v. values?

$$\begin{aligned}
 F\vec{a} &= (2P - I)\vec{a} \\
 &= 2P\vec{a} - \vec{a} = 2\vec{a} - \vec{a} = 1\vec{a}
 \end{aligned}$$
  

$$\begin{aligned}
 F\vec{b} &= (2P - I)\vec{b} \\
 &= 2P\vec{b} - \vec{b} = 2\vec{b} - \vec{b} = -1\vec{b}.
 \end{aligned}$$

So here are the eigenspaces of  $F$ :



Apply  $F$ : red coord gets mult.  
by eigenvalue 1 & blue coord gets  
multiplied by eigenvalue -1.

Thus  $F$  reflects across "red axis."

Problem 3: Rotation Matrix.

$$R_\theta = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} = \begin{pmatrix} c & -s \\ s & c \end{pmatrix}.$$

Eigenvalues:

$$\det \begin{pmatrix} c-\lambda & -s \\ s & c-\lambda \end{pmatrix} = 0.$$

$$(c-\lambda)(c-\lambda) + s^2 = 0$$

$$\lambda^2 - 2c\lambda + c^2 + s^2 = 0$$

$$\lambda^2 - 2c\lambda + 1 = 0.$$

$$\lambda = (2c \pm \sqrt{(-2c)^2 - 4})/2$$

$$= (2c \pm \sqrt{4(c^2 - 1)})/2$$

$$= c \pm \sqrt{c^2 - 1}$$

$$= c \pm \sqrt{-s^2}$$

$$= c \pm \sqrt{-1} s$$

$$= \cos\theta \pm i \sin\theta$$

When is this a real number?

If  $\theta = 0$  or  $180^\circ$ , then  $\sin\theta = 0$

so eigenvalues are  $\cos\theta \pm 0$ ,

i.e., just  $\cos\theta$  (which is real).

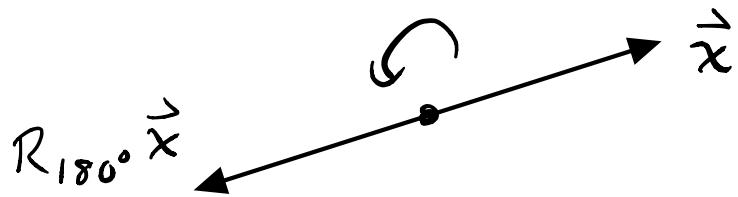
$\theta = 0$ :  $R_0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$  = do nothing.

Eigenvalues: 1

Every nonzero vector is a 1-evector.

$$E_1 = \mathbb{R}^2.$$

$\theta = 180^\circ$ :  $R_{180^\circ} = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$

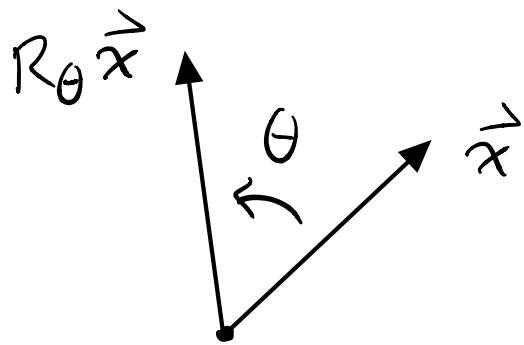


Eigenvalues: -1

Every nonzero vector is (-1)-evector

$$E_{-1} = \mathbb{R}^2.$$

IF  $\theta \neq 0$  &  $\theta \neq 180^\circ$  then there  
are NO (real) EIGENVECTORS,  
because every vector "changes direction"



There are "complex eigenvectors," but  
it is not so clear what they mean . . .



Problem 4 : Diagonalization .

$$A = \frac{1}{6} \begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix}.$$

TRICK :  $6A$  has the same e.vectors  
as  $A$ , but with e.values multiplied  
by 6. Find e.values of  $6A$  :

$$\det \begin{pmatrix} 5-\lambda & 4 \\ 2 & -2-\lambda \end{pmatrix} = 0$$

$$(5-\lambda)(-2-\lambda) - 8 = 0$$

$$\lambda^2 - 3\lambda - 10 - 8 = 0$$

$$\lambda^2 - 3\lambda - 18 = 0$$

$$\lambda = (3 \pm \sqrt{9+72})/2$$

$$= (3 \pm 9)/2$$

$$= 6 \text{ or } -3.$$

So eigenvalues of A are 1 &  $-\frac{1}{2}$ .

Eigenvectors of A & 6A are the same vectors :

$$N(6A - 6I)$$

$$= N \begin{pmatrix} 5-6 & 4 \\ 2 & -2-6 \end{pmatrix}$$

$$= N \begin{pmatrix} -1 & 4 \\ 2 & -8 \end{pmatrix}$$

$$= \left\{ \vec{u} : \begin{pmatrix} -1 & 4 \\ 2 & -8 \end{pmatrix} \vec{u} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$$

= the line  $t\begin{pmatrix} 4 \\ 1 \end{pmatrix}$ .

$$N(6A + 3I)$$

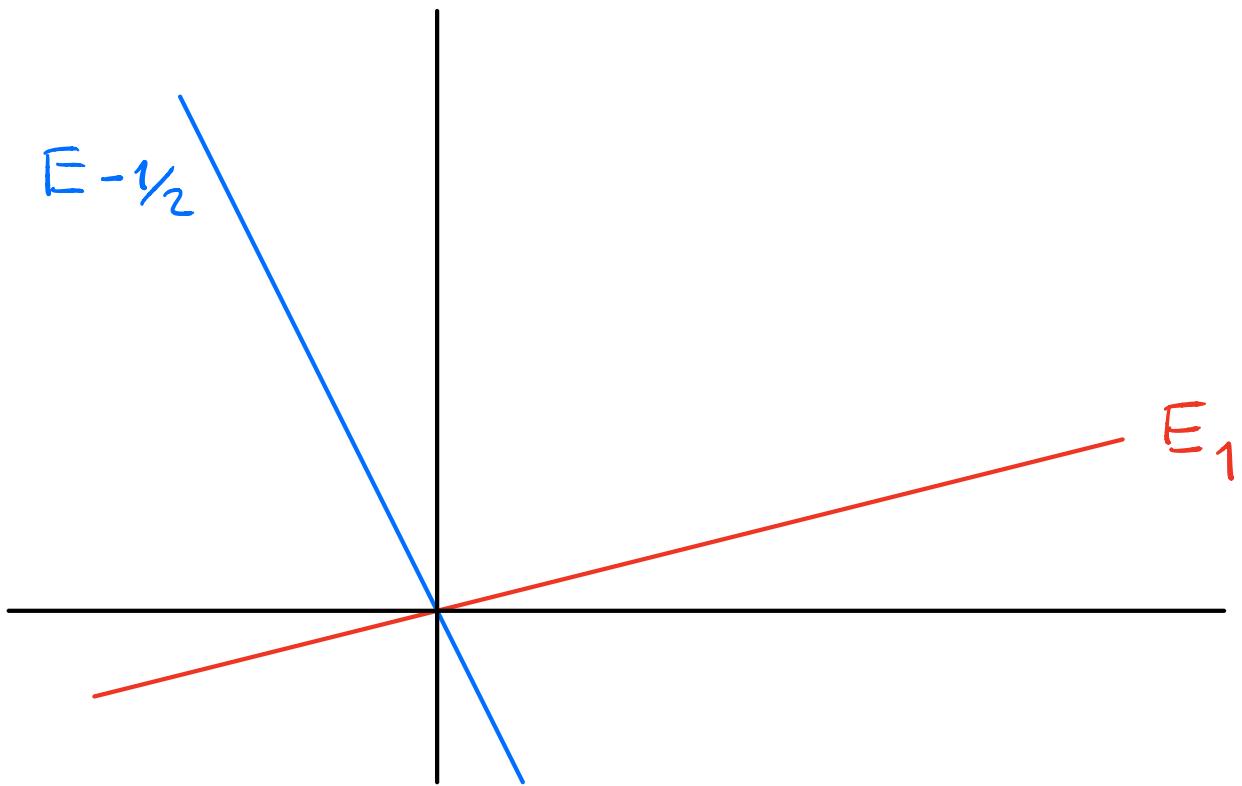
$$= N\begin{pmatrix} 5+3 & 4 \\ 2 & -2+3 \end{pmatrix}$$

$$= N\begin{pmatrix} 8 & 4 \\ 2 & 1 \end{pmatrix}$$

$$= \left\{ \vec{v} : \begin{pmatrix} 8 & 4 \\ 2 & 1 \end{pmatrix} \vec{v} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$$

= the line  $t\begin{pmatrix} 1 \\ -2 \end{pmatrix}$ .

Picture: Eigenspaces of A



X

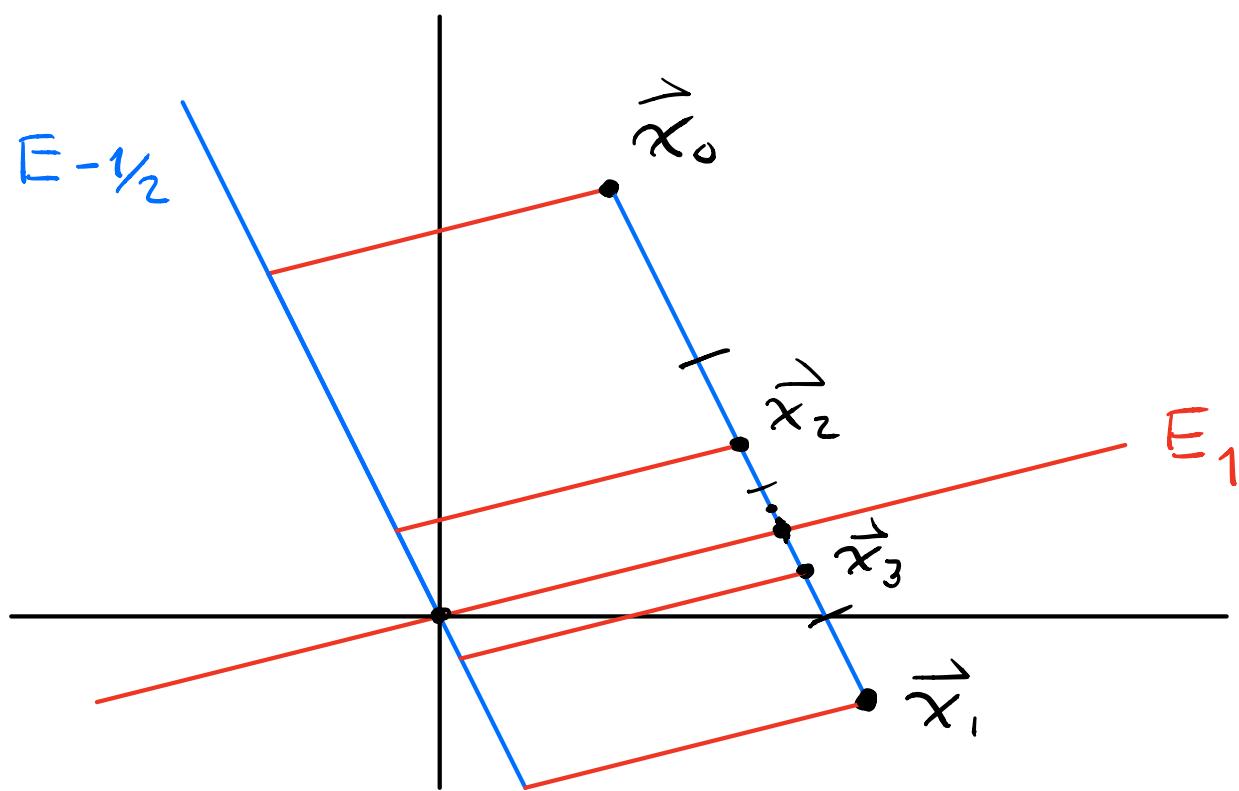
## Problem 5 : Applications.

Solve the recurrence

$$\vec{x}_0 = \begin{pmatrix} 2 \\ 5 \end{pmatrix} \quad \& \quad \vec{x}_{n+1} = A \vec{x}_n$$

$$\begin{pmatrix} x_{n+1} \\ y_{n+1} \end{pmatrix} = \frac{1}{6} \begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} x_n \\ y_n \end{pmatrix}$$

Solve for  $x_n$  &  $y_n$ . Picture :



At each step : Red coordinate gets multiplied by 1, blue coordinate gets multiplied by  $-1/2$ . We see that

$$\vec{x}_n \rightarrow \begin{pmatrix} 4 \\ 1 \end{pmatrix} \text{ as } n \rightarrow \infty.$$

Computations :

Express  $\vec{x}_0 = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$  in terms of eigenvectors.

$$a \begin{pmatrix} 4 \\ 1 \end{pmatrix} + b \begin{pmatrix} 1 \\ -2 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$$

$$\begin{pmatrix} 4 & 1 \\ 1 & -2 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$$

$$\begin{pmatrix} a \\ b \end{pmatrix} = \frac{1}{9} \begin{pmatrix} -2 & 1 \\ 1 & 4 \end{pmatrix} \begin{pmatrix} 2 \\ 5 \end{pmatrix}$$

$$\begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$$

$$\Rightarrow \begin{pmatrix} 2 \\ 5 \end{pmatrix} = 1 \begin{pmatrix} 4 \\ 1 \end{pmatrix} - 2 \begin{pmatrix} 1 \\ -2 \end{pmatrix}$$

$$\begin{pmatrix} 2 \\ 5 \end{pmatrix} = \underbrace{\begin{pmatrix} 4 \\ 1 \end{pmatrix}}_{1\text{-eigenvector}} + \underbrace{\begin{pmatrix} -2 \\ 4 \end{pmatrix}}_{-\frac{1}{2}\text{-eigenvector}}$$

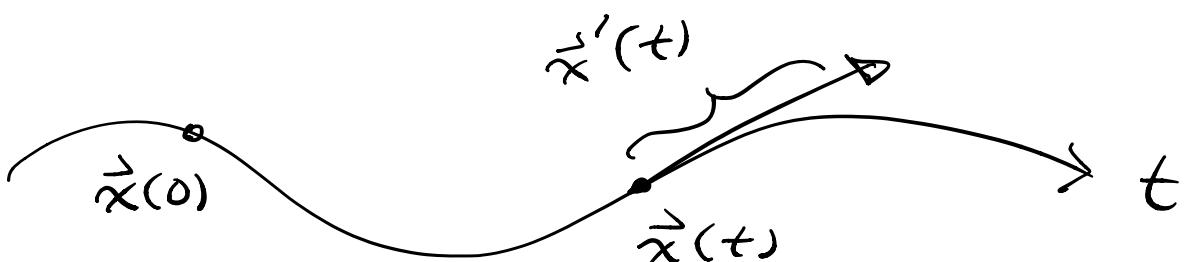
Solution :

$$\begin{aligned}
 \vec{x}_n &= A^n \vec{x}_0 \\
 &= A^n \left( \begin{pmatrix} 4 \\ 1 \end{pmatrix} + \begin{pmatrix} -2 \\ 4 \end{pmatrix} \right) \\
 &= A^n \begin{pmatrix} 4 \\ 1 \end{pmatrix} + A^n \begin{pmatrix} -2 \\ 4 \end{pmatrix} \\
 &= 1^n \begin{pmatrix} 4 \\ 1 \end{pmatrix} + \left(-\frac{1}{2}\right)^n \begin{pmatrix} -2 \\ 4 \end{pmatrix} \\
 &= \begin{pmatrix} 4 - 2\left(-\frac{1}{2}\right)^n \\ 1 + 4\left(-\frac{1}{2}\right)^n \end{pmatrix} \xrightarrow{n \rightarrow \infty} \begin{pmatrix} 4 \\ 1 \end{pmatrix}
 \end{aligned}$$

as  $n \rightarrow \infty$ .



A continuous dynamical system:



Suppose the velocity of the path  
is defined by the matrix A :

$$\vec{x}'(t) = A \vec{x}(t)$$

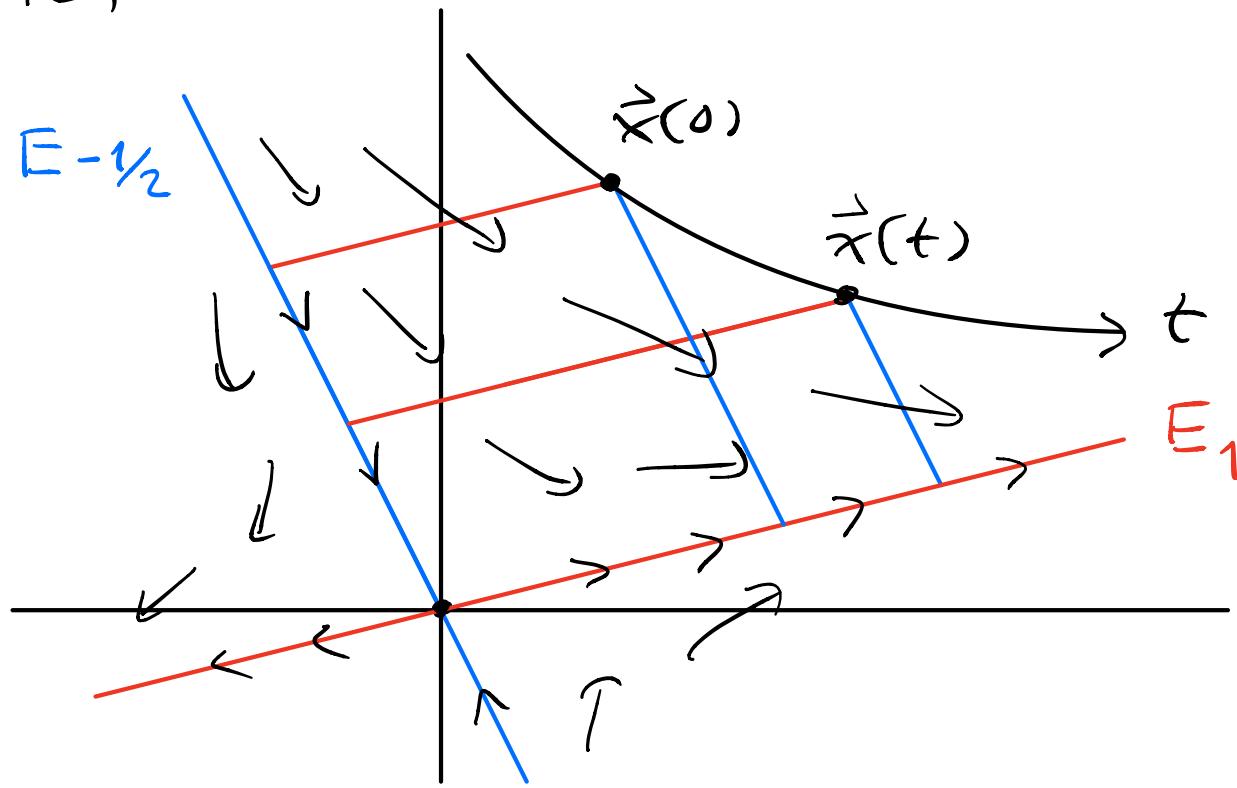
$$\begin{pmatrix} x'(t) \\ y'(t) \end{pmatrix} = \frac{1}{6} \begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} x(t) \\ y(t) \end{pmatrix}$$

$$\left\{ \begin{array}{l} x'(t) = (5x(t) + 4y(t))/6, \\ y'(t) = (2x(t) - 2y(t))/6. \end{array} \right.$$

Given initial position  $\vec{x}(0) = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$ ,

Find the functions  $x(t)$  &  $y(t)$ .

Picture :



So we know what it looks like.

But how do we compute it ?



The exponential function is defined by a "power series":

$$e^x := 1 + x + \frac{1}{2}x^2 + \frac{1}{6}x^3 + \dots + \frac{1}{n!}x^n + \dots$$

Differentiate term by term:

$$\begin{aligned}\frac{d}{dx} e^x &= 0 + 1 + x + \frac{1}{2}x^2 + \dots \\ &= e^x \quad (\text{miracle !})\end{aligned}$$

Let's also compute

$$\begin{aligned}\frac{d}{dt} e^{at} &= \frac{d}{dt} \left( 1 + t + \frac{t^2}{2} a^2 + \frac{t^3}{6} a^3 + \dots \right) \\ &= 0 + a + t a^2 + \frac{t^2}{2} a^3 + \dots \\ &= a \left( 1 + t + \frac{t^2}{2} a^2 + \dots \right)\end{aligned}$$

$$= a e^{at} \quad (\text{miracle!})$$

Consequence: Differential equation

$$x'(t) = a x(t)$$

has the solution

$$x(t) = c e^{at}$$

for some constant  $c$ . To find  $c$   
we plug in  $t = 0$ :

$$x(0) = c e^0 = c.$$

$$\Rightarrow x(t) = x(0) e^{at}.$$



We can do exactly the same thing  
for matrices. Given square matrix  
 $A$  we define the "exponential matrix":

$$e^A = I + A + \frac{1}{2} A^2 + \frac{1}{6} A^3 + \dots$$

Now  $d/dA$  makes no sense,  
but  $d/dt e^{At}$  still makes sense:

$$\begin{aligned} e^{At} &= I + tA + \frac{t^2}{2} A^2 + \frac{t^3}{6} A^3 + \dots \\ \frac{d}{dt} e^{At} &= O + A + tA^2 + \frac{t^2}{2} A^3 + \dots \\ &= A \left( I + tA + \frac{t^2}{2} A^2 + \dots \right) \\ &= A e^{At} \text{ (miracle!) } \end{aligned}$$

Consequence: The system of  
differential equations

$$\vec{x}'(t) = A \vec{x}(t)$$

has the solution

$$\vec{x}(t) = e^{At} \vec{x}(0).$$

Problem: It might be very hard  
to find the matrix  $e^{At}$ . But  
luckily we don't need to!

Recall the important formula  
from Problem 1.

If  $A\vec{u} = \lambda\vec{u}$  then  $f(A)\vec{u} = f(\lambda)\vec{u}$   
for any polynomial  $f(x)$ . But a  
power series is just like a  
polynomial, so we get

$$e^{At}\vec{u} = e^{\lambda t}\vec{u}$$

In other words: If  $\vec{u}$  is a  
 $\lambda$ -eigenvector of matrix  $A$ , then  
 $\vec{u}$  is a  $e^{\lambda t}$ -eigenvector of the  
exponential matrix  $e^{At}$ .



Continuous Dynamical Systems:

Given square matrix  $A$ , suppose  
we can find

$$A\vec{u} = \lambda\vec{u}$$

$$A\vec{v} = \mu\vec{v}$$

$$\vec{x}(0) = a\vec{u} + b\vec{v}.$$

Then the differential equations

$$\vec{x}'(t) = A\vec{x}(t)$$

have the solution

$$\begin{aligned}\vec{x}(t) &= e^{At} \vec{x}(0) \\ &= e^{At} (a\vec{u} + b\vec{v}) \\ &= a e^{At} \vec{u} + b e^{At} \vec{v} \\ &= a e^{\lambda t} \vec{u} + b e^{\mu t} \vec{v}.\end{aligned}$$

In our case:

$$\vec{x}(t) = e^{At} \left( \begin{pmatrix} 2 \\ 5 \end{pmatrix} \right)$$

$$= e^{At} \left( \left( \begin{pmatrix} 4 \\ 1 \end{pmatrix} + \begin{pmatrix} -2 \\ 4 \end{pmatrix} \right) \right)$$

$$= e^{At} \left( \begin{pmatrix} 4 \\ 1 \end{pmatrix} \right) + e^{At} \left( \begin{pmatrix} -2 \\ 4 \end{pmatrix} \right)$$

$$= e^{it} \begin{pmatrix} 4 \\ 1 \end{pmatrix} + e^{-t/2} \begin{pmatrix} -2 \\ 4 \end{pmatrix}$$

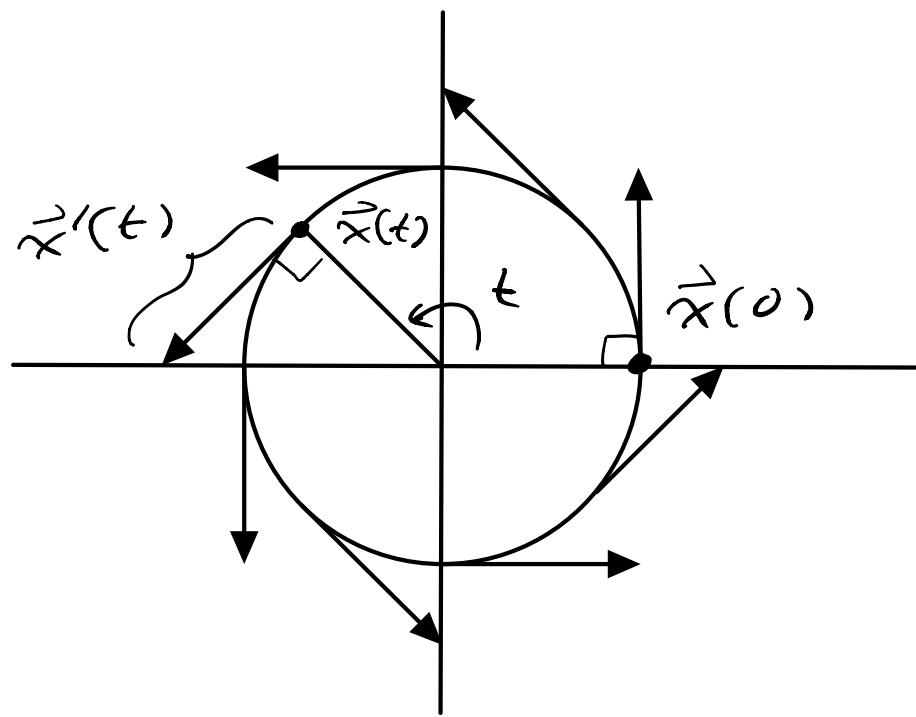
$$= \begin{pmatrix} 4e^{it} - 2e^{-t/2} \\ e^{it} + 4e^{-t/2} \end{pmatrix}$$

That's pretty good!



Grand Finale : Consider the rotation matrix  $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ .

This defines the following vector field :



IF we start at  $\vec{x}(0) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ ,  
where do we go?

Guess:  $\vec{x}(t) = \begin{pmatrix} \cos t \\ \sin t \end{pmatrix}$ .

Check:

$$\vec{x}'(t) = \begin{pmatrix} -\sin t \\ \cos t \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} \cos t \\ \sin t \end{pmatrix}$$

So this is correct, but what  
does the eigenvector method say?

$$\overbrace{\quad}^x$$

Diagonalize  $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ .

Eigenvalues:

$$\det \begin{pmatrix} -\lambda & -1 \\ 1 & -\lambda \end{pmatrix} = 0$$

$$\lambda^2 + 1 = 0$$

$$\lambda^2 = -1$$

$$\lambda = \pm i.$$

Eigenvectors:

$$E_i = N\begin{pmatrix} -i & 1 \\ 1 & -i \end{pmatrix}$$

$$= \left\{ \vec{u} : \begin{pmatrix} -i & 1 \\ 1 & -i \end{pmatrix} \vec{u} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$$

= the "line"  $t\begin{pmatrix} 1 \\ -i \end{pmatrix}$

$$E_{-i} = N\begin{pmatrix} i & -1 \\ 1 & i \end{pmatrix}$$

$$= \left\{ \vec{v} : \begin{pmatrix} i & -1 \\ 1 & i \end{pmatrix} \vec{v} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$$

= the "line"  $t\begin{pmatrix} 1 \\ i \end{pmatrix}$ .

These are some strange kind of "imaginary lines." But they are still useful.

Express  $\vec{x}(0) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  in terms

of eigenvectors :

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 \\ -i \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 1 \\ i \end{pmatrix}$$

So the solution of the dynamical system is :

$$\begin{aligned}\vec{x}(t) &= e^{At} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ &= e^{At} \left( \frac{1}{2} \begin{pmatrix} 1 \\ -i \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 1 \\ i \end{pmatrix} \right) \\ &= \frac{1}{2} e^{At} \begin{pmatrix} 1 \\ -i \end{pmatrix} + \frac{1}{2} e^{At} \begin{pmatrix} 1 \\ i \end{pmatrix} \\ &= \frac{1}{2} e^{it} \begin{pmatrix} 1 \\ -i \end{pmatrix} + \frac{1}{2} e^{-it} \begin{pmatrix} 1 \\ i \end{pmatrix} \\ &= \begin{pmatrix} (e^{it} + e^{-it})/2 \\ (-e^{it} + e^{-it})i/2 \end{pmatrix}.\end{aligned}$$

So that's the answer. But does this equal  $\begin{pmatrix} \cos t \\ \sin t \end{pmatrix}$ ?

Yes it does!

Euler's Formula:

$$e^{it} = \cos t + i \sin t$$

$$e^{-it} = \cos t - i \sin t$$

Add the equations:

$$e^{it} + e^{-it} = 2 \cos t$$

$$\cos t = (e^{it} + e^{-it})/2$$

Subtract the equations:

$$e^{it} - e^{-it} = 2i \sin t$$

$$\sin t = (e^{it} - e^{-it})/2i$$

$$= (-e^{-it} + e^{-it})i/2$$

because  $1/i = -i$ .

So everything works out. ☺



More generally, we expect that

$$\vec{x}(t) = e^{At} \vec{x}(0)$$

should rotate the initial position by angle  $t$ . In other words, we should have

$$e^{At} = \text{rotation by } t$$

$$e^{(0-i)t} = \begin{pmatrix} \cos t & -\sin t \\ \sin t & \cos t \end{pmatrix}$$

$$e^{(0-i)t} = \cos t \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \sin t \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$

Note that this becomes Euler's formula after we replace

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \text{ by } 1$$

$$\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \text{ by } i.$$

So it must be true.

THE END.